

# Cluey AM LR

## Operating manual



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## 1 Document History

| Version | Date       | Notes/Changes                              |
|---------|------------|--|
| 2.00    | 24.03.2023 | 1 <sup>st</sup> released engl. version 2.0 |
|         |            | Error corrections                          |

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## 2 Contacts

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Your sales and contact partner:

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## 3 General notes

This documentation is an integral part of the product and should be kept throughout its service lifetime and passed on to subsequent users of the product.

This documentation has been prepared with great care. Nevertheless, errors cannot be completely avoided.

We are grateful for any information about errors or suggestions. → [support@comtac.ch](mailto:support@comtac.ch)

### 3.1 Validity

This documentation applies to the following product and product accessories:






|                         |  |
|-------------------------|--|
| Designation             | Version                                  |
| Cluey AM                | Hardware version: V02                    |
| Firmware version        | 3.02                                     |
| Payload version         | 3  |
| Payload decoder version | 00.07 (Cluey_KM_AM_TM_Decoder_V00.07.js) |

### 3.2 Copyright

This documentation is protected by copyright. Any use deviating from the copyright regulations, including excerpts and illustrations, is not permitted without the express consent of comtac AG.

### 3.3 Symbols

In this manual, the following symbols are used to indicate information relating to the proper and safe use of the device.

|  |  |
|--|--|
| <br>WARNING     | Failure to comply with the instruction may result in death or serious injury.  |
| <br>ATTENTION | Failure to comply with the instruction may result in injury or property damage.                                      |
| <br>NOTE      | Failure to follow the instructions may result in damage to the device.   |
| <br>TIP       | This symbol indicates instructions for optimum operation, optimal settings, easier handling and avoidance of errors. |
| <br>REFERENCE | This symbol indicates references to further or supplementary information.  |

## 4 Intended use

This product is intended for use in automation systems, switchgear, electrical installations or as a stand-alone device for the acquisition of digital and analogue signals, for the output of digital signals coupled to higher-level systems via radio link. It is intended in particular for use in medium-voltage transformer stations and similar installations.

Installation, commissioning and maintenance may only be carried out by appropriately trained and qualified staff and after reading and understanding these operating instructions.

The product may only be used at operating locations for which the degree of protection specified in the technical data is sufficient and the specified operating environmental conditions are guaranteed. Use in potentially explosive atmospheres is not permitted. The implementation of safety and protection monitoring functions (such as emergency OFF) is not an intended use of the product.

Especially in the case of radio technologies, the legal guidelines vary from country to country.

The product may only be operated in regions, with settings and with antennas for which compliance with the guidelines is ensured.

The operator is responsible for compliance with the guidelines.

## 5 Safety instructions

The following instructions must be observed:

|   |  |
|---|--|
|    | When opening the housing, make sure that no liquid/moisture (rain) or dirt gets into the housing. Do not touch any electronic parts.   |
|    | Only use suitable accessories. Only components that ensure SELV/PELV isolation are allowed to be connected to the terminals.   |
|    | Never operate the device without the antenna connected and only with a suitable antenna to avoid damage to the device and to ensure compliance with the relevant guidelines.   |
|    | Lightning protection and earthing measures may have to be taken for the antenna to prevent dangerous overvoltages and leakage currents that can damage the device itself and connected devices.  |
|    | Use only propanol to clean the housing, contacts and circuit board. For cleaning, switch off external supply voltage and remove internal battery. Do not use contact spray!  |
|   | Replace defective or damaged devices.  |
|  | Avoid electrostatic discharge!<br>Electronic components are used in the device which can be damaged or destroyed by electrostatic discharge if touched. Pay attention to safety measures against electrostatic discharge when connecting, opening the device and especially when replacing the battery.  |
|  | Avoid reverse polarity and excessive voltages.<br>Before commissioning, check the correct wiring of the connections and correct positioning of the plugs.<br>Do not connect live wires to the antenna connection.  |
|  | Battery replacement: Only use batteries of the same type as the battery supplied (see also technical data).<br>Make sure that the polarity is correct.   |
|  | The device contains primary batteries containing lithium. They must not be (re-)charged.<br>Lithium-containing (Li-) batteries are safe if handled properly.<br>If used and stored improperly, lithium-containing batteries can cause fires.<br>Do not use defective, damaged, deformed or inflated batteries.<br>Batteries (even damaged ones) do not belong in household waste. Dispose of used batteries appropriately! |
|  | Use only suitable accessories. Prefer those supplied and recommended by us. Other accessories may impair appliance safety and proper functioning.  |

## 6 Disposal

### 6.1 Device disposal

Devices with electrical components must not be disposed together with household waste. They must be collected separately with electrical and electronic waste in accordance with local regulations and the laws currently in force.



### 6.2 Battery disposal

In connection with the sale of batteries or the delivery of devices containing batteries, we are obliged to inform you of the following:

Batteries must not be disposed with household waste. You can return used batteries to a municipal collection point or to your local retailer. As a distributor/manufacturer of appliances containing batteries, we are also obliged to take back used batteries, although our obligation to take back used batteries is limited to those that we carry or have carried in our range as new batteries. You can therefore return used batteries of the afore mentioned type either to your sales partner or to the manufacturer with sufficient postage.



Please note the above instructions.

## 7 Abbreviations


|                    |  |
|--------------------|--|
| DC                 | Direct current   |
| SMA                | Sub-miniature A, high-frequency plug/socket  |
| LiMnO <sup>2</sup> | Lithium Manganese Oxygen, Battery Type   |
| USB                | Universal Serial Bus, serial interface   |
| EMC                | Electromagnetic Compatibility  |
| RED                | Radio Equipment Directive  |
| RoHS               | Restriction of (the use of certain) Hazardous Substances in electrical and electronic equipment                        |
| UTC                | Universal Time Code, time format   |
| GPS                | Global Positioning System  |
| ADR                | Adaptive Data Rate, LoRaWAN <sup>®</sup> network function comply with LoRaWAN <sup>®</sup> specification               |
| OTAA               | Over The Air Activation, registration procedure for LoRaWAN <sup>®</sup> terminals on the LoRaWAN <sup>®</sup> network |
| ABP                | Activation By Personalization, registration procedure for LoRaWAN <sup>®</sup> nodes                                   |
| EUI                | Extended Unique Identifier, worldwide unique identifier  |
| DevEUI             | Device Extended Unique Identifier, unique identifier for LoRaWAN <sup>®</sup> terminals                                |
| MSB                | Most Significant Byte  |
| LSB                | Least Significant Byte   |
| MSB                | Most Significant Byte e.g. Bit15 to Bit07 of a 16Bit word  |
| LSB                | Least Significant Byte e.g. Bit07 to Bit00 of a 16Bit word   |
| MSW                | Most Significant Word e.g. Bit32 to Bit16 of a 32Bit Word  |
| LSW                | Least Significant Word e.g. Bit15 to Bit00 of a 16Bit word   |

## 8 Technical specification

### 8.1 Technical data

| Power supply                                     | Values   | Note  |
|--|--|---|
| Power supply ext.                                | 5 ... 32VDC  |   |
| Power consumption ext.                           | 0.3W   | Typical   |
| Inrush current                                   | up to 2A   |   |
| Internal battery                                 | 3V Lithium primary battery, C-cell<br>Type: CR26500 3.0V | Operating time depending on configuration   |
| <b>Signal connections 1...8</b>                  |  |   |
| Configurable functions of the signal connections | Digital input (low power)                                | IO 1-4<br>IN 5-8  |
|  | High level digital input                                 | IO 1-4<br>IN 5-8  |
|  | Analogue input 0...10V                                   | IO 1-4<br>IN 5-8  |
|  | Analogue input 0...20mA                                  | IO 1-4<br>IN 5-8  |
|  | Digital output   | IO 1-4  |
| Dielectric strength                              | >= 0V; <=32VDC   |   |
| <b>Digital input (low power)</b>                 |  |   |
| Switching threshold                              | Low: < 1.5V;<br>high: open input or voltage > 2.5V       | Input in this configuration is designed for contacts switching to GND                       |
| Input current                                    | -1mA, pulsed, per input                                  |   |
| <b>High Level Digital Input</b>                  |  |   |
| Switching thresholds                             | Low: < 5V;<br>High: > 8.5V (high level)                  | Input is provided for external switching voltage  |
| Input current                                    | <10uA  |   |
| Counter size                                     | 24 bit   |   |
| Max. pulse counting frequency                    | Battery operation: 2 Hz<br>Ext. voltage supply: 10Hz     | Depending on the configuration  |
| Overflow pulse counter                           | 16'777'216   | Overflow is visible in the status bit of the input  |
| Operating time counter, resolution               | 1 s ,1min,1 h  |   |
| Overflow operating time counter                  | every 0.5 years Operating time counter                   | Overflow is recognisable in the status bit of the counter value of the respective input     |
| <b>Analogue input 0...10V</b>                    |  |   |
| Measuring range                                  | 0...12.5 V   | Scaling: 0...10V corresponds to 0...10000   |
| Input resistance                                 |  |   |
| Overflow / sensor error detection                | >10.5V   | If this value is exceeded, the "overflow" bit is set in the status of the measured value    |
| Invalid- / open-circuit detection                | < 1.8V   | If this value is not reached, the "invalid" bit is set in the status of the measured value. |
| Resolution                                       | 12 Bit   |   |



|                                   |  |   |
|-----------------------------------|--|---|
| Measurement error                 | <0.5% of the measuring range   |   |
| <b>Analogue input 0...20mA</b>    |  |   |
| Measuring range                   | 0...25mA   | Scaling: 0...20mA corresponds to 0...10000  |
| Input burden                      | 200 Ω  |   |
| Overflow / sensor error detection | >10.5V   | If this value is exceeded, the "overflow" bit is set in the status of the measured value                |
| Invalid- / open-circuit detection | < 1.8V   | If this value is not reached, the "invalid" bit is set in the status of the measured value.             |
| Resolution                        | 12 Bit   |   |
| Measuring error                   | <0.5% of the measuring range   |   |
| <b>Outputs 1...4</b>              |  |   |
| Output voltage (high)             | For battery operation: 15V<br>with external supply voltage: equal to supply voltage<br>with USB supply: 15V  | Output is active high switching   |
| Output current (high)             | USB/Ext. DC: 50mA per output, all outputs together max. 200mA<br>Battery: 50mA per output, all outputs together max. 50mA<br>max. 50mA   |   |
| <b>Display &amp; controls</b>     |  |   |
| Button                            | Keystroke < 5s: Send telegram<br>Keystroke > 5s: (re-)join<br>Keystroke > 10s: Device reboot   |  See description key |
| LED                               | "USB", green:<br>- ext. USB<br>"DC IN", green:<br>- ext. supply voltage<br>"LED A", orange:<br>Error status (e.g. configuration)<br>"LED B", orange:<br>- Joining/joined /transmitting | LEDs are only permanently activated with external power supply  |
| <b>Connections</b>                |  |   |
| Antenna                           | 50 Ohm, SMA  | Int. antenna included   |
| Inputs & ext. supply              | Pluggable, 0.14 - 0.5 mm <sup>2</sup>  |   |
| Configuration                     | Micro USB  |   |
| <b>Radio interface</b>            |  |   |
| Technology                        | LoRaWAN®   |   |
| MAC version                       | 1.0.3  |   |
| Operating mode                    | Class C - with external supply<br>Class A with battery operation   |   |
| Application procedure             | OTAA<br>APB  |   |
| Frequency band                    | EU868, Rev A   |   |
| Max. transmitting power           | +14dbm   |   |

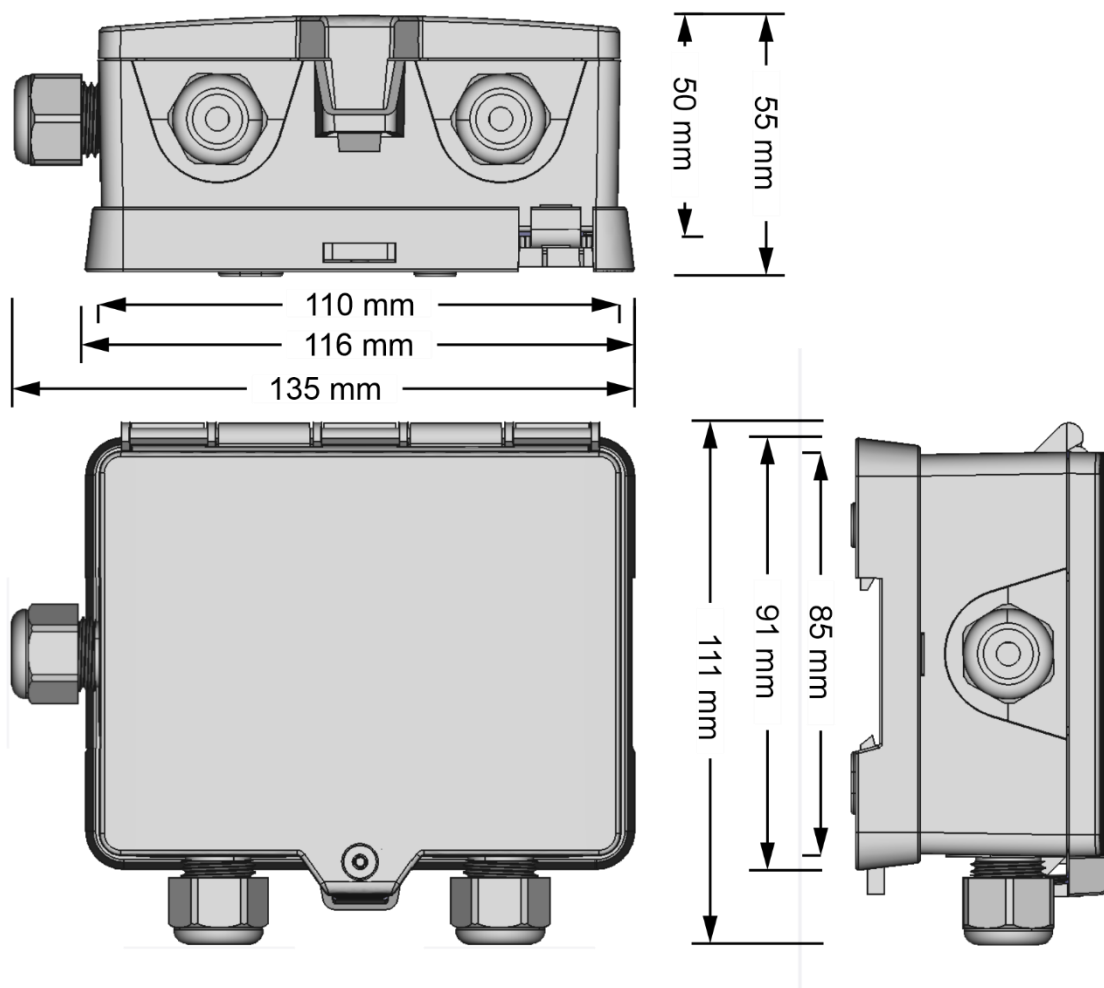
|                             |   |                                       |
|-----------------------------|---|---------------------------------------|
| Sensitivity                 | -137dbm   |                                       |
| Housing                     |   |                                       |
| Assembly                    | DIN rail & wall   | Bracket included in scope of delivery |
| Material                    | Polycarbonate   |                                       |
| Protection class            | IP65  |                                       |
| Mass                        | B: 55 mm<br>H: 115 mm - incl. PG screw connection<br>H: 95 mm (mounting surface)<br>L: 115 mm |                                       |
| Environmental conditions    |   |                                       |
| Operating temperature range | -20°C .... +60°C  |                                       |
| Rel. humidity               | 0 ... 95% (non-condensing)  |                                       |
|                             |   |                                       |

## 8.2 Guidelines and standards

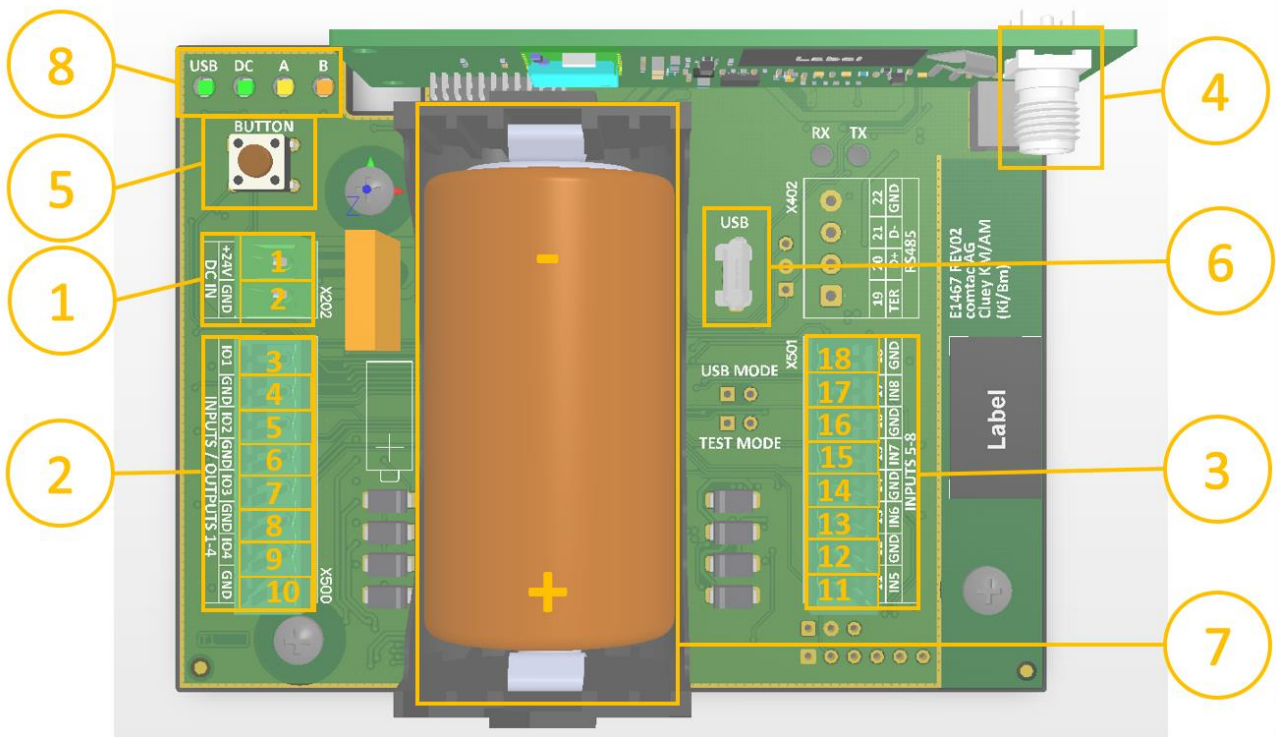
The Cluey is CE compliant. The following directives and standards were applied for the conformity assessment



| Directive       | Standards                                   | Reference  |
|-----------------|---|--|
| EMC 2014/30/EU  | IEC 61000-6-2:2016<br>EN IEC 61000-6-2:2019 | Interference immunity for industrial areas   |
|                 | IEC 61000-6-3:2020<br>EN IEC 61000-6-3:2021 | Interference emission for residential, business and commercial areas as well as small businesses   |
|                 | EN 301 489-3 V2.1.1 (2019-03)               | Electromagnetic compatibility and Radio spectrum Matters (ERM) - Electromagnetic Compatibility (EMC) standard for radio equipment and services<br>- Part 3: Specific conditions for short-range devices (SRD) operating on frequencies between 9 kHz and 246 GHz |
| RED 2014/53/EU  | EN 300 220-2 3.2.1 (2018-06)                | Short-range devices (SRD) operating in the 25 MHz to 1 000 MHz frequency range   |
|                 | EN 301 489-3 V2.1.1 (2016-11)               | Electromagnetic compatibility and Radio spectrum Matters (ERM) - Electromagnetic Compatibility (EMC) standard for radio equipment and services<br>- Part 3: Specific conditions for Short Range Devices (SRD) operating on frequencies between 9 kHz and 246 GHz |
|                 | EN 62479: 2010                              | Assessment of the compliance of low power electronic and electrical equipment with the basic restrictions for the safety of people in electromagnetic fields (10 MHz to 300 GHz)   |
| RoHS 2011/65/EU | EN 50581:2012                               | Technical documentation for the assessment of electrical and electronic equipment with regard to the restriction of hazardous substances   |

### 8.3 View and dimensions



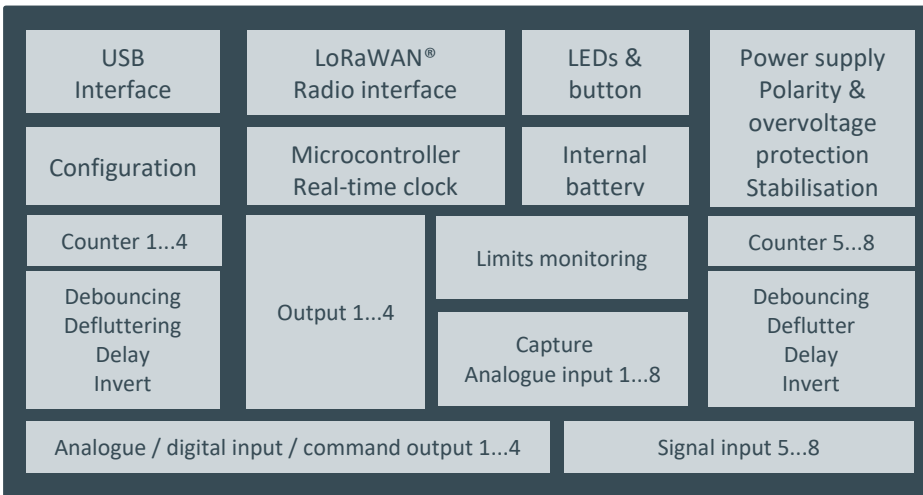
## 8.4 Connections



| Number | Connection designation | PIN / designation | Function   |
|--------|------------------------|-------------------|--|
| 1      | DC IN                  | 1                 | +24V   |
|        |                        | 2                 | GND  |
| 2      | INPUTS/OUTPUT 1-4      | 3                 | IO1  |
|        |                        | 4                 | GND  |
|        |                        | 5                 | IO2  |
|        |                        | 6                 | GND  |
|        |                        | 7                 | IO3  |
|        |                        | 8                 | GND  |
|        |                        | 9                 | IO4  |
|        |                        | 10                | GND  |
| 3      | INPUTS 5-8             | 11                | IN5  |
|        |                        | 12                | GND  |
|        |                        | 13                | IN6  |
|        |                        | 14                | GND  |
|        |                        | 15                | IN7  |
|        |                        | 16                | GND  |
|        |                        | 17                | IN8  |
|        |                        | 18                | GND  |
| 4      | Antenna                |                   | Antenna connection   |
| 5      | BUTTON                 |                   |  Button |
| 6      | USB                    |                   | USB configuration interface  |
| 7      | Battery                |                   | Internal battery   |
| 8      | LEDs                   | USB IN (green)    | USB supply   |
|        |                        | DC IN (green)     | External power supply  |
|        |                        | LED B (yellow)    |  LED    |
|        |                        | LED A (red)       |  |

## 9 Function

### 9.1 Function block diagram



### 9.2 Function overview

The Cluey AM has 8 terminal pairs (IO 1-4 and IN 5-8) whose function can be configured. They can each be used as digital inputs for the acquisition of digital signal states, counting pulse and for operating time acquisition or as analogue inputs for standard current and voltage signals.

The INPUTS/OUTPUT 1-4 connections can also be configured as digital outputs.

#### 9.2.1 Digital inputs

Various configurable processing functions are integrated for the signals acquired via the digital inputs.

Each input is debounced, can be inverted and delayed individually.

The configurable flutter suppression prevents too many telegrams from being sent in the case of "faulty" messages that occur too frequently, thus unnecessarily burdening the battery and radio budget.

Also for optimisation purposes, an adjustable transmission delay is implemented which ensures that in the case of rapidly successive messages at different inputs, only one instead of several successive radio telegrams is sent.

Digital inputs can be configured in pairs for double signal processing. The on/open, off/closed and intermediate positions (both inputs low or high) are then detected and monitored over time. This function is ideally suited for monitoring gates, barriers, sliders, circuit breakers/disconnectors, etc.

In addition, further operating modes - wiper message, pulse counter or operating time counter - are available for each of the digital inputs.

#### 9.2.2 Counter

When configured as a pulse counter, the transmitted count value contains the number of detected pulses.

When configured as an operating time counter (e.g. for runtime monitoring of fans), the counter value is regularly incremented as long as the corresponding input is active. Counter reset and overflow can be detected and distinguished by the status information transmitted with each counter value.

Counters can be reset by downlink command.

---

### 9.2.3 Analogue inputs

When configuring the inputs for the acquisition of analogue signals, you can choose between voltage input for 0...10V standard or current input for 0...20mA standard.

The analogue values are monitored for errors, i.e. if the measured value is < 2V or 4mA (wire breakage) or > 11V or 22mA (sensor error), a corresponding measured value status bit is set in each case.

The analogue values can each be additionally monitored for the violation of 2 limit values. The status of the limit value violation is also displayed in status bits (limit bits) belonging to the measured value.

In addition, a delta event function is implemented that enables transmission adapted to the rate of change of the analogue value. The current analogue value is compared with the last transmitted value. If the difference is greater than the configured delta value, a new transmission is triggered.

---

### 9.2.4 Digital outputs

The INPUTS/OUTPUT 1-4 connections can also be configured as digital outputs.

The outputs can be switched on or off statically by downlink command or output a pulse with adjustable duration (wiper) by a simple command.

Each output can also be controlled inverted.

The status of the output can be read back via the digital input of the respective connection, the duty cycle can be counted with the operating time counter function or the switching operations can be counted with the pulse counter function.

In addition to control via downlink commands, the outputs can also be controlled directly locally in the unit by the digital inputs or the limit bits of the analogue value limit monitoring.

---

### 9.2.5 Supply

Power is supplied via the integrated replaceable battery or external 24V power supply. In battery operation, depending on the configuration, a battery life of more than 10 years can be achieved. The battery's state of charge is transmitted.

---

### 9.2.6 Data transmission

The transmission of the input states is event-controlled; the state of the associated inputs is transmitted with the time stamp of the event. In addition, a periodic transmission can be configured.

Data transmission triggering events are:

- Changing the state of the digital input
- Timeout of the intermediate position for double messages
- Activation of the object protection function (walk-in or alarm)
- Blocking or unblocking a digital input using the deflatter function
- Coming or going of the limit value violation for analogue values
- Delta event for analogue values
- Open-circuit or sensor error detection for analogue values
- Failure of the external supply voltage

The respective events can be individually activated or deactivated in the configuration file.

The cause of transmission (COT), event, cyclic or query is also transmitted in the data telegram.

Pulse or operating time counter readings are transmitted periodically at a configurable time, e.g. every Wednesday at 8 p.m.

A downlink command can be used to request transmission of the digital input states, the analogue measured values and the counter readings (general interrogation).

---

### 9.2.7 LoRaWAN® communication

The Cluey operates as a Class A device in battery mode, as a Class C device in external power supply mode and in buffer mode in the LoRaWAN® network, so that optimum operation is achieved for the selected function with maximum battery life.

For optimal radio connections, the Cluey has a powerful internal antenna, which can be replaced by a suitable external antenna (not included) in case of difficult radio conditions.

---

### 9.2.8 Time

The Cluey has an internal real-time clock for the time stamping of events and the time-synchronous transmission of counter values. To set the real-time clock, the date and time are requested from the network server after the Cluey is started and at configurable intervals via LoRaWAN®.

---

### 9.2.9 Configuration

The Cluey is configured by means of a configuration file, which can be accessed via the integrated USB interface.

The configuration parameters can also be read and changed via the LoRaWAN® connection.

---

### 9.2.10 Button and LEDs

The status LEDs indicate the status of the supply voltage and the LoRaWAN® connection.



Function of the LEDs

The button can be used to trigger a data transmission, a LoRaWAN® rejoin or a device reset.



Function of the key

---

## 9.3 Operating modes

The Cluey can be used for operation

- with external supply voltage with or without battery buffering

and for

- Battery operation can be configured.

The operating mode is set with the parameter



[DefaultSupplyMode](#)

---

### 9.3.1 Operation with external power supply

If an external supply voltage is connected and the Cluey is configured accordingly, it operates in LoRaWAN® Class C mode, i.e. it can then receive downlink telegrams at any time.

When operating with an external supply, the Cluey can continue to operate from the internal battery in the event of a failure of the external supply, e.g. in order to bridge short supply interruptions and thus also report the failure of the external supply.


Whether and for how long the battery buffered operation is carried out can be set with the parameter



BufferedOperation

In the event of a failure of the external supply, i.e. when switching to battery-buffered operation, the Cluey sends an



Info data packet in its  header

the BP: Battery Powered bit in the device status is set accordingly.

After the set bridging time has elapsed parameter



BufferedOperationSpan,

the Cluey switches off and restarts when the external power supply returns.


In the external power supply operating mode, the internal functions as well as the query of the inputs are executed according to the interval set in the configuration (  MeasIntervalDcSupply).



The maximum pulse frequency that can be detected without error by the counters and the minimum length for detectable pulses depends on the set cycle time.

---

### 9.3.2 Battery operation

In the setting for battery operation (  DefaultSupplyMode=1), the Cluey works optimised for low energy consumption to achieve the longest possible battery life.

The Cluey then works as a LoRaWAN® Class A device and polls the inputs according to the - usually longer - cycle time set in the configuration file. All internal functions as well as the query of the inputs take place in the grid of the

configured battery operation interval (  MeasIntervalBattery).

For long battery life, this cycle time should be chosen as long as possible.



The maximum pulse frequency that can be detected without error by the counters or the minimum pulse length by the digital inputs depends on the set cycle time!

---

## 9.4 Inputs

The function of the 8 inputs of the Cluey can be selected by configuration.

The choice is yours:

- Digital input
- Analogue input for 0...10V measuring range (voltage input)
- Analogue input for 0...20mA (current input)

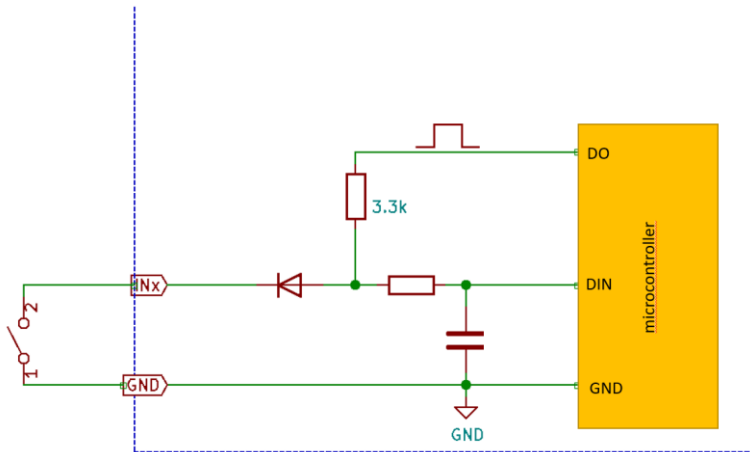


## 9.5 Digital inputs

Two different input configurations are available for the digital inputs, low-power mode and active mode. The low-power mode is optimised for low power consumption, i.e. for battery operation, the active mode has higher switching thresholds and is better adapted to industrial digital signals - as is usual with PLC controls - and is not so well suited for battery operation because of the higher power consumption.

### 9.5.1 Digital inputs: Low power mode

In Low power mode, the basic input circuit of the digital inputs is as shown below:



The inputs are designed in such a way that the status of a switching contact connected to the input and switching to GND or, for example, an open collector output can be detected.

The switching contact is interrogated cyclically by a short scanning pulse according to the set processing interval.

This method means that the input does not require any additional external switching voltage and that the contact is nevertheless "loaded" with a sufficiently high current\* in the closed state so that the closed state can be reliably detected. Due to the fact that the scanning pulses are relatively short, a very small current flows on average when the contact is closed, so that the battery capacity is only slightly loaded.



An open input is processed as active/true/logical 1. An input shorted to GND is processed as inactive/false/logical 0.

The input only works with contacts switching to GND. A contact closing to external positive voltage cannot control the input in this configuration!

This low power mode is always active as long as the active mode is disabled.



Parameter: "IS\_Active"



\*For relays or reed contacts, a minimum current to flow across the contact is necessary for reliable contact making. With contact currents < 1mA, this is usually not guaranteed!

Example Specification of a typical signal relay:

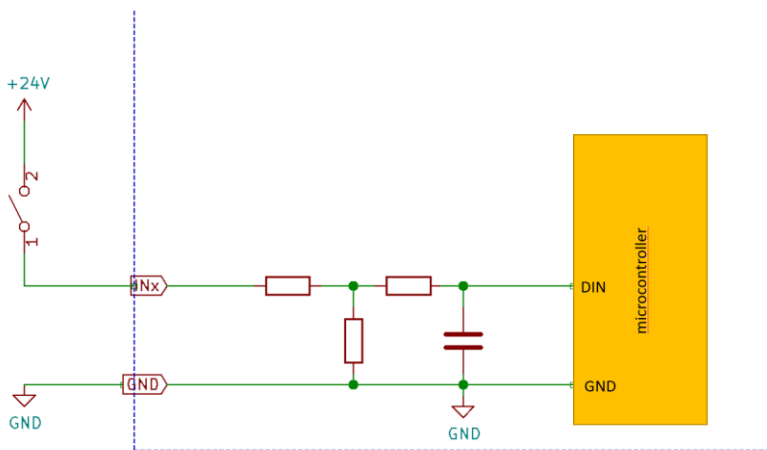
|                                 |  |
|---------------------------------|--|
| Max. switching power            | 1250VA / 150W  |
| Min. contact load <sup>1)</sup> | No gold plated: 5VDC 10mA<br>Gold plated: 5VDC 1mA   |
| Mechanical endurance            | 2 x 10 <sup>7</sup> ops  |
| Electrical endurance            | 1 x 10 <sup>5</sup> ops (3A 250VAC/30VDC,<br>Resistive load, AgNi, at 85°C, 1s on 9s off)<br>5 x 10 <sup>4</sup> ops (5A 250VAC/30VDC,<br>Resistive load, AgNi, Room temp.,<br>1s on 9s off) |

Notes: 1) Min. contact load is reference value. Please perform the confirmation test with the actual load before usage since reference value may change according to switching frequencies, environmental conditions and expected life cycles

### 9.5.2 Digital inputs: active mode

In active mode, digital inputs are designed for control with external voltage. Due to the higher switching thresholds, a higher interference immunity is achieved compared to the low-power inputs and the inputs are compatible with those of PLC systems.

When voltage is applied, a relatively high current flows continuously through the input voltage divider, so this configuration is not well suited for battery operation.



The active mode can be set individually for each input by the



IS\_Active

and must be switched on in the configuration file.



An open input or with an input voltage lower than the switching threshold is processed as an inactive/false/logical 0 signal. An input voltage greater than the switching threshold is processed as an active/true/logical 1 signal.

### 9.5.3 Processing the digital inputs

The inputs can be activated individually in the unit configuration. Only activated inputs are queried and processed with the functions described below and only the activated inputs are considered during data transmission.



Especially in battery operation, only the used inputs should be activated to reduce power consumption. Likewise, the LoRaWAN® telegrams are not unnecessarily prolonged by unused data to extend battery life and data transmission is more optimal in terms of power consumption and duty cycle.



Parameter: "IS\_Enable

### 9.5.3.1 Invert

The inputs can be inverted by configuration. This enables the state of the signal to be adapted to the logical function or the function of the connected switching contacts (normally open /normally closed).

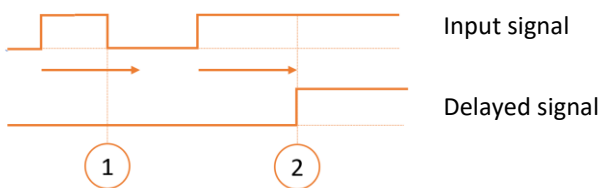


Parameter: "IS\_Invert"

### 9.5.3.2 Message delay

Inputs can be individually delayed. Delay means that the state of a signal after a change must be stable for the set delay time before the change is accepted.

This can be used, for example, to suppress interference. In addition, in many applications, messages only need to be transmitted to higher-level systems if they are present for a longer period of time.



1: Input signal is active for a shorter time than the set delay time (arrow). Signal change is therefore ignored.

2: Input signal is active longer than the set delay time (arrow): Signal change is accepted.

The function can be activated/deactivated per input.



Parameters: "IS\_DelayEnable"; "IS\_DelayRising"; "IS\_DelayFalling".

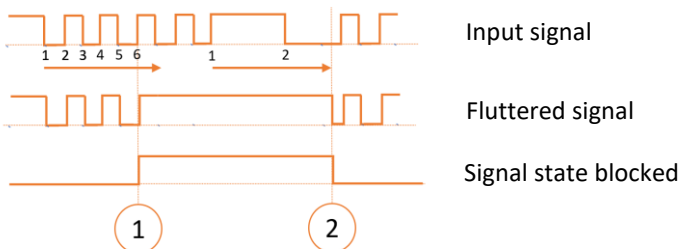
### 9.5.3.3 Deflutter

The deflutter function is used to suppress inputs that switch too frequently.

If an input changes more frequently than the configured number (IS\_DeflutterCount) within the configured monitoring interval (IS\_DeflutterInterval), the signal is frozen at the current state and thus does not trigger any further transmission events. The signal then receives the status "blocked".

If the signal subsequently changes less frequently than the configured number within the monitoring interval, the blocked state is cancelled again and changes in the state of the input are accepted and transmitted again.

The deflutter function can be enabled/disabled individually for each input.



1: More than the configured number (here 5) of signal changes occurred during the monitoring interval. The state of the defluttered signal is frozen and the signal state is set to blocked.

2: Less signal changes have occurred within the monitoring time. Blocked state is cancelled and the defluttered signal follows the input signal again.



This function can prevent the transmission of too many unimportant or faulty messages as well as the unnecessary consumption of the transmission time and battery capacity limited by duty cycle regulations.

A typical application for this is the signal from motion detectors.



Parameters: "IS\_DeflutterEnable"; "IS\_DeflutterInterval"; "IS\_DeflutterCount".

#### 9.5.3.4 Double messages



In many applications, e.g. gates, sliders, circuit breakers, ... there is not only the state on/off or open/closed, but in addition to these end states/end positions also an intermediate position for a certain time, during which e.g. a gate opens or closes or a slider runs. For the monitoring of such devices, the Cluey has a double message processing.

Two inputs (IO1 + IO2, IO3+ IO4, IN5+IN6, IN7 + IN8) can be combined in pairs to form a double message. A maximum of 4 double messages can therefore be realised with the 8 inputs of the Cluey.

In contrast to the states of individual inputs, double messages are transmitted with two bits instead of one bit, which represent the state of the double message:

| Bit 1 | Bit 0 | State                     | Explanation   |
|-------|-------|---------------------------|---|
| 0     | 1     | 1 (OFF)                   | Bits corresponding to the status of the two inputs  |
| 1     | 0     | 2 (ON)                    | Bits corresponding to the status of the two inputs  |
| 0     | 0     | 0 (intermediate position) | Bits corresponding to the state of the two inputs.<br>Goes over after the monitoring time and fault condition |
| 1     | 1     | 3 (fault position)        | If the inputs are in a corresponding state or if the intermediate position has been on too long               |

The time monitoring of the intermediate position can be activated or deactivated for each double message and a timeout for the intermediate position can be defined, after which the fault state is displayed.

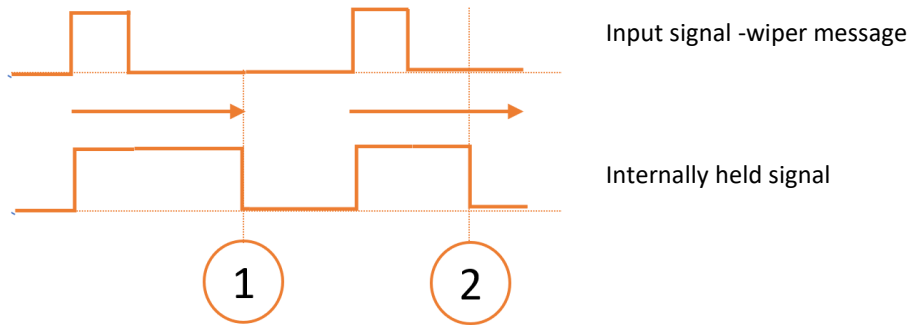


Parameters: "IS\_DoubleIntermediateStateTimeoutEnable"; "IS\_DoubleIntermediateStateTimeout"; "IS\_DoubleEnable".

#### 9.5.3.5 Wiper messages

Wiper message processing can be activated individually for each input.

In the process, short pulses are "trapped" at the input, i.e. after the active signal state is held internally until it either receives a corresponding confirmation (at application level) from the higher-level system via downlink, or the configured confirmation timeout (IS\_WiperConfirmationTimeout) has expired.



1: Internally held state is set to the current input state because the confirmation timeout has expired

2: A transmission confirmation was received via downlink before the confirmation state expired and the held state was set to the current input state.



The use of this function is particularly useful if only cyclical transmission of the data is configured.



Parameter: "IS\_WiperEnable"; "IS\_DoubleIntermediateStateTimeout"; "IS\_WiperConfirmationTimeout".

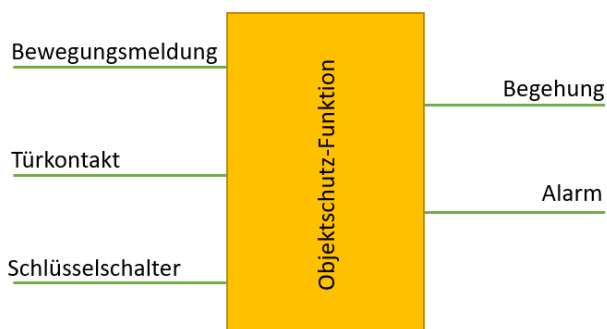
### 9.5.3.6 Object protection function / access monitoring



With the object protection function, access monitoring for facilities can be realised. Depending on whether there is authorised or unauthorised access, an access message or an alarm message is triggered.

These walk-in and alarm signals are additional internally generated digital signals to the digital input signals and are considered as "virtual" inputs, transmitted accordingly and can switch outputs of the Cluey locally

The object protection function has 3 logical inputs, each of which can be assigned to one of the 8 digital inputs by configuration.



The three logical inputs of the object protection function are intended for the evaluation of a key switch, a door contact and a motion detector.

The object protection function has two states:

#### 1. Condition "Sharp"

This state is set as long as the key switch input is inactive. As soon as the motion detector or the door contact become active, the alarm delay is started, after which the alarm message is activated.

By pressing the key switch in time, i.e. before the alarm delay has expired, the alarm message is suppressed and the walk-in message is activated instead.

An active alarm message can be reset by operating the key switch or by resetting via a downlink command.

## 2. State "Walk-in":

This state is set as soon as the key switch input is active. The walk-in message is then active and the alarm message is inactive. Messages from the motion detector or door contact input are then ignored.

If the key switch contact is deactivated, the walk-in message is deactivated and the alarm delay is started. After the delay has expired, the object protection function returns to the "armed" state and reacts again to door contact and motion detector activations.

The object protection function can be activated and deactivated by configuration.



Parameters: "ACS\_Enable"; "ACS\_AlarmDelay"; "ACS\_MotionDetectorSel"; "ACS\_KeySwitchSel"; "ACS\_DoorContactSel "

### 9.5.3.7 Coding of digital values

For data transmission, the digital values are coded as follows. There are three different codings, on the one hand as a single digital value, on the other hand all combined in one data object.

The coding as a single digital value looks like this:

This coding is used in dynamic data packets.

| Byte\bit | 7                   | 6   | 5   | 4 | 4        | 2  | 1  | 0  |
|----------|---------------------|-----|-----|---|----------|----|----|----|
| 1        | ObjectType          |     |     |   | ObjectNo |    |    |    |
| 2        | COT                 |     |     |   | Status   |    |    |    |
|          | CYC                 | INT | EVT | 0 | 0        | BL | D1 | D0 |
| 3        | TimeStampOffset MSB |     |     |   |          |    |    |    |
| 4        | TimeStampOffset LSB |     |     |   |          |    |    |    |

ObjectType:

- 1: singlePointInfo
- 2: doublePointInfo

ObjectNo:

- No of Input 0...7

COT: Cause of Transmission:

- CYC: Cyclic event
- INT: Interrogation (button, downlink)
- EVT: Event (change of state)

Status:

- BL: Blocked by defluttering function
- D1, D0:



In case of DoublePointInfo (objectType=2): state of the doublepointinfo Double messages

In case of singlePointInfo (objectType=1): state of the corresponding digital value

TimeStampOffset: timestamp in seconds in relation to an absolute timestamp, which will be present in datapacket transmitted as well.

The compact coding of all digital values in a data object looks like this:

This coding is used in the static data packet. Single and double messages are not differentiated. The two bits of a double message can be found at the respective bit positions of the associated inputs.

| Byte\bit | 7         | 6   | 5   | 4 | 3                 | 2 | 1 | 0 |
|----------|-----------|-----|-----|---|-------------------|---|---|---|
| 1        | COT       |     |     |   | Status (not used) |   |   |   |
|          | CYC       | INT | EVT | 0 | 0                 | 0 | 0 | 0 |
| 2        | DI 16...9 |     |     |   |                   |   |   |   |

|   |          |
|---|----------|
| 3 | DI 8...1 |
|---|----------|

For unused digital inputs, the respective bit is always 0

DI8...DI1: State of the digital inputs DI8...DI1

DI16...9: State of the internally formed digital values

- DI9: Walk-in message of the object protection function
- DI10: Alarm message of the object protection function
- DI11...16: reserved for future applications

COT: Cause of Transmission:

- CYC: Cyclic event
- INT: Interrogation (Button, downlink)
- EVT: Event (change of state)

### 9.5.3.8 Counter

A counter can be activated for each of the 8 digital inputs. The counters can be individually set to work in 2 operating modes, as pulse counters or as operating time counters.

The counters have a length of 24 bits.



Parameters: "IS\_CounterEnable"; "IS\_CounterMode"; "IS\_CounterScaling".

#### 9.5.3.8.1 Pulse counter

As a pulse counter, the pulses detected at the corresponding input are counted. The counter counts on the rising or falling edge of the input, depending on whether the input is configured as inverting or non-inverting.

#### 9.5.3.8.2 Operating time counter

As operating time counters, the counters count the milliseconds, seconds, minutes or hours that the associated input is active, depending on the configuration. The activated inversion of the input is considered.

The counter readings are not retained in the event of a power interruption and are reset to 0. The counters can also be reset by a downlink command. A reset by power interruption or by command is indicated by a set reset status bit(RES) assigned to the counter value.

When a counter overflows for the first time, its overflow status bit (OV) is set. In this way, the reset and overflow bit of a counter can be used to clearly distinguish between overflow and reset (and processed accordingly in the higher-level system).

### 9.5.3.9 Counts Coding

Counter values are coded as follows during data transmission:

For count values:

| Byte\bit | 7           | 6   | 5   | 4   | 4        | 2 | 1   | 0  |
|----------|-------------|-----|-----|-----|----------|---|-----|----|
| 1        | ObjectType  |     |     |     | ObjectNo |   |     |    |
|          | 0x41...0x48 |     |     |     |          |   |     |    |
| 2        | COT         |     |     |     | Status   |   |     |    |
|          | CYC         | INT | EVT | LIM | 0        | 0 | RES | OV |
| 3        | Count MSB   |     |     |     |          |   |     |    |
| 4        | Count       |     |     |     |          |   |     |    |
| 5        | Count LSB   |     |     |     |          |   |     |    |

ObjectType: 4 = Count value

ObjectNo: Number of the input 1...8

COT: Cause of transmission

- CYC: Cyclic event
- INT: Interrogation triggered by button, downlink command or first transmission after restart or rejoin

- EVT: not used
- LIM: not used

Status:

- OV: Meter overflow
- RES: Counter reset (since last transmission)

## 9.6 Analogue inputs

The 8 signal connections can be configured as analogue inputs, either as voltage inputs for 0...10V signals or as current inputs for 0...20mA signals.

The function of the inputs is set with the



Parameter: "AIS\_Enable" set.

If a signal connection is configured as an analogue input, it is no longer available as a digital input, even if it is enabled as a digital input in the parameterisation.

The inputs are scanned at cyclic configurable intervals.



Parameter: "MeasIntervalAi

The recorded analogue values can be monitored for limit value violation. Two limit values are available for each analogue input. In addition, an overrange or an invalid measured value that may be too small is signalled. This can be used for sensor error and wire break detection.

The analogue signals are transmitted cyclically and/or event-triggered in the event of a limit value violation, overrange or invalid measured value. Delta event triggered transmission can also be set.

Regardless of whether a 0...10V voltage input or a 0...20mA current input is configured, the measured values are always scaled internally to the value range 0...10000:

Example values are:

| Input current | Input voltage | Internal and transmitted value | Comment  |
|---------------|---------------|--------------------------------|--|
| 0mA           | 0V            | 0                              |  |
| 3.6mA         | 1.8V          | 1800                           | Limit value for wire break detection, invalid analogue value |
| 4mA           | 2V            | 2000                           |  |
| 10mA          | 5V            | 5000                           |  |
| 20mA          | 10V           | 10000                          |  |
| 21mA          | 10.5V         | 10500                          | Limit value for sensor error, overrange                      |
| 25mA          | 12.5V         | 12500                          |  |

Configurable values, such as limit values or values for delta event, always refer to the internal measured value representation, i.e. 0...10000.

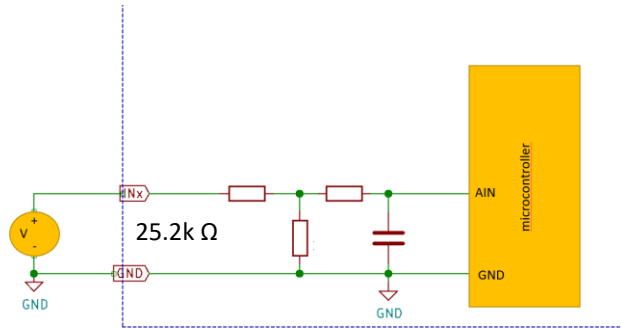


A differentiation between 0...20mA and 4...20mA (or 0...10V and 2...10V) sensor signals is not provided. The input current or the input voltage is always measured and scaled to the value range 0...10000 without deducting any offset.

### 9.6.1 0...10V voltage input

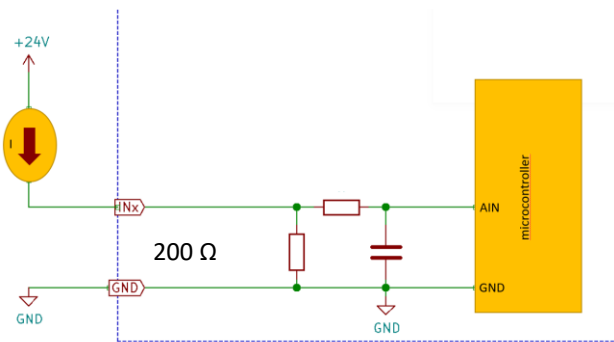
When configuring an input as a voltage input, the equivalent input circuit looks like the following:





### 9.6.2 0...20mA current input

When configured as a current input, the equivalent input circuit looks as follows:



It must be ensured that no impermissibly high voltage can occur at the input (e.g. accidental connection of the supply voltage), this can lead to overloading and destruction of the internal shunt resistor.

### 9.6.3 Analogue value processing

The analogue values acquired via the inputs can be further processed with the following functions.

#### 9.6.4 Limit value monitoring

Two limit values are available for each of the maximum 8 analogue values. The currently recorded value is compared with the two limit values.

The limit values are set with the parameters:



AIS\_Limit1Value, AIS\_Limit2Value

The limit value processing distinguishes between upper and lower limit values. For both limit values the mode with the parameter



AIS\_Limit1Direction, AIS\_Limit2Direction

can be set to "upper " or "lower ".

Each limit value also has a hysteresis, the size of which can be set with the parameters:



AIS\_Limit1Hysteresis, AIS\_Limit2Hysteresis

Furthermore, the activation or deactivation of a limit value violation can be delayed. The parameters



AIS\_Limit1Enable, AIS\_Limit2Enable

for activating or deactivating the delay,



AIS\_Limit1DelayRising, AIS\_Limit2DelayRising, AIS\_Limit1DelayFalling, AIS\_Limit2DelayFalling

to set the delay time for incoming or outgoing limit value violations and



AIS\_LimitDelayScaling

for scaling the delay time. The scaling allows the delay times to be set in a wide range.

Limit value violations are signalled internally with bits "LIMIT1" (LIM1) and "LIMIT2" (LIM2) per analogue value.

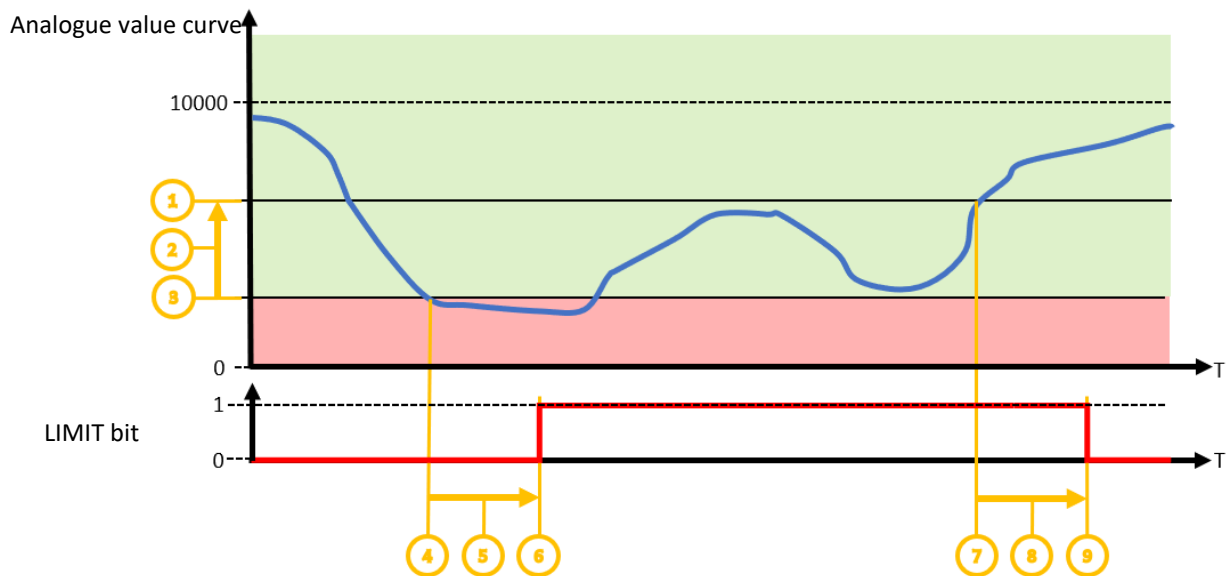
These limit bits are also transmitted during the transmission of the analogue values in the status of the analogue value and can trigger a transmission event when changed as well as being used to control the digital outputs.

### 9.6.5 Limit value mode "lower"

When the limit value mode is set to "lower", a limit value violation is active, i.e. the associated "limit" bit is set, if the analogue value is **less than or equal to the** set limit value. The limit value violation becomes inactive, and thus the limit bit is reset, when the current analogue value is **greater than (limit values + hysteresis)**.

The limit bits are only set if the limit value has been active for longer than the delay time "AIS\_Limit1DelayRising" or "AIS\_Limit2DelayRising" and only reset if the value has fallen below the limit value (limit hysteresis) for the delay time "AIS\_Limit1DelayFalling" or "AIS\_Limit2DelayFalling".

The function is shown schematically in the following diagram:



- (1) Limit value + hysteresis: Value at which the limit value violation is reset if the current analogue value is larger
- (2) Hysteresis
- (3) Limit value: Value at which the limit value violation is set when the current analogue value is smaller

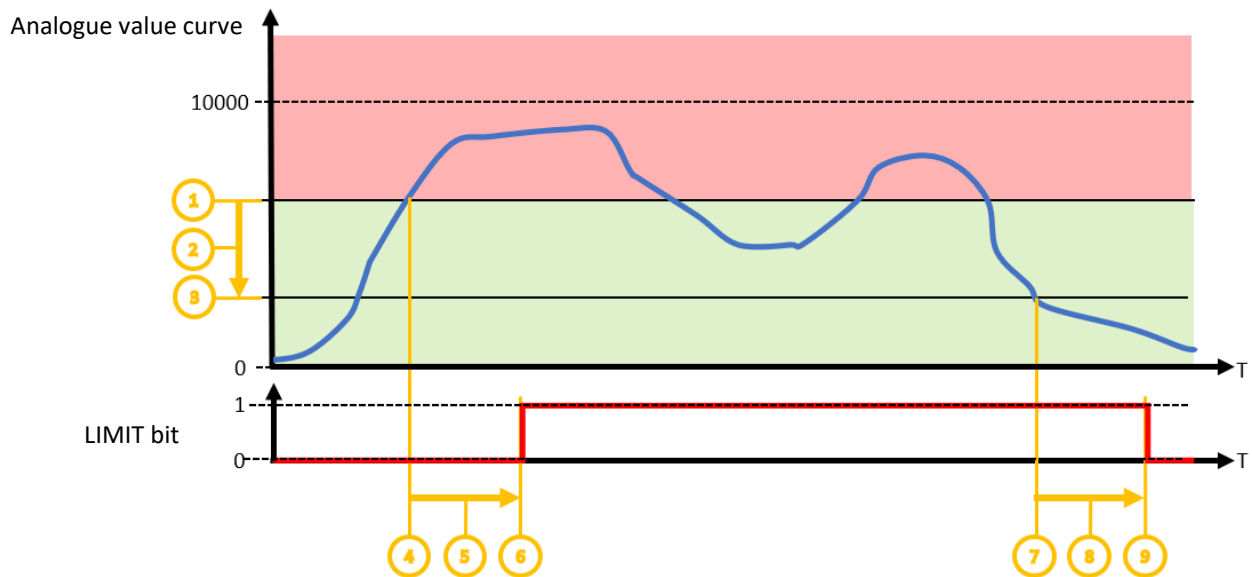
- (4) Upcoming limit value violation: "Rising" delay time is started
- (5) Delay time for coming limit violation: AIS\_Limit1DelayRising resp.
- (6) Delay time expired, limit bits "LIMIT1" or "LIMIT2" are set.
- (7) On-going limit value violation: "Rising" delay time is started
- (8) Delay time for outgoing limit violation: "AIS\_Limit1DelayFalling" or "AIS\_Limit1DelayFalling".
- (9) Delay time expired, limit bits "LIMIT1" or "LIMIT2" are set.

### 9.6.6 Limit mode "upper"

When the limit value mode is set to "upper", a limit value violation is active, i.e. the associated "limit" bit is set, if the analogue value is **greater than or equal to the** set limit value. The limit violation becomes inactive, and thus the limit bit is reset, when the current analogue value is **less than (limit values -hysteresis)**.

The limit bits are only set if the limit value has been active for longer than the delay time "AIS\_Limit1DelayRising" or "AIS\_Limit2DelayRising" and only reset if the value has fallen below the limit value (limit hysteresis) for the delay time "AIS\_Limit1DelayFalling" or "AIS\_Limit2DelayFalling".

The function is shown schematically in the following diagram:



- (1) Limit value: Value at which the limit value violation is set if the current analogue value is larger
- (2) Hysteresis
- (3) Limit value hysteresis: Value at which the limit value violation is reset if the current analogue value is smaller.
- (4) Upcoming limit value violation: "Rising" delay time is started
- (5) Delay time for coming limit violation: AIS\_Limit1DelayRising resp.
- (6) Delay time expired, limit bits "LIMIT1" or "LIMIT2" are set.
- (7) On-going limit value violation: "Rising" delay time is started
- (8) Delay time for outgoing limit violation: "AIS\_Limit1DelayFalling" or "AIS\_Limit1DelayFalling".
- (9) Delay time expired, limit bits "LIMIT1" or "LIMIT2" are set.

### 9.6.7 Delta Event

The delta event function is used for dynamic transmission of analogue values. A transmission event is triggered when the analogue value has changed by a certain amount compared to the last transmitted value. This means that I am transmitted less frequently when the analogue value changes slowly and more frequently when the analogue value changes quickly.

For the configuration of the function, the parameters



AIS\_DeltaEnable

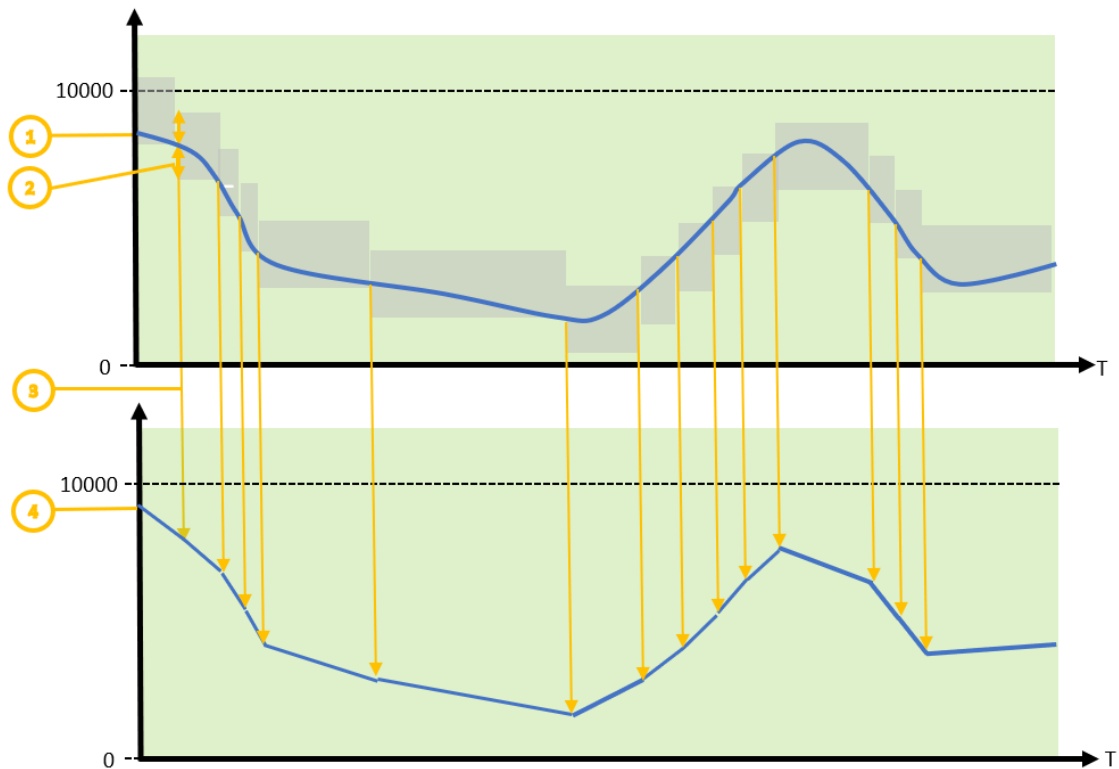
with which the function can be individually activated or deactivated for each analogue value and



AIS\_DeltaValue

for setting the tolerance, also individually for each analogue value, is available.

The function is shown in the following diagram:



- (1) Analogue value curve
- (2) Tolerance range: set by parameter "AIS\_DeltaValue", if the current analogue value leaves this range, a delta event is triggered for transmission
- (3) Delta Events
- (4) Analogue value curve reconstructed in the superordinate system

The actual analogue value curve (1) is shown above. When the measured value leaves the grey area (2), a delta event (3) is triggered and the current analogue value is transmitted.

The analogue value curve (4) in the receiving higher-level system therefore follows (with linear interpolation between the transmitted values) the actual measured value curve with a deviation corresponding to the configured tolerance "AIS\_DeltaValue".

The transmission frequency therefore depends on the rate of change of the analogue value.

### 9.6.8 Overrange/sensor error detection

The recorded analogue values are checked for exceeding the additional fixed limit value:

| Input current | Input voltage | Internal fixed limit<br>Overrange/sensor error detection |
|---------------|---------------|--|
| 21mA          | 10.5V         | 10500  |

Exceeding this limit value can be interpreted as the sensor exceeding the measuring range or as the sensor signalling that there is an error (according to Namur guideline).

The change of this limit value state can trigger a transmission if this event is activated.

The limit value status is transmitted in the status information of the respective analogue value as "OVERFLOW" bit (OV).

The function is shown schematically in the following section.

### 9.6.9 Underrange/sensor wire break detection

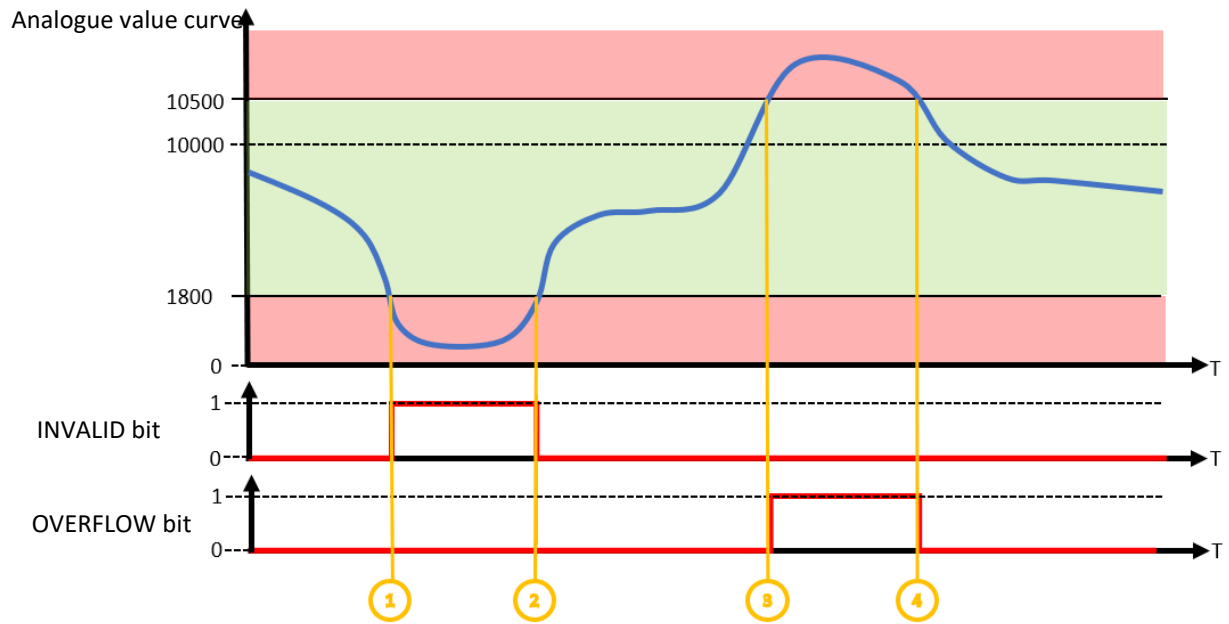
The recorded analogue values are also checked for falling below another fixed limit value:

| Input current | Input voltage | Internal fixed limit value for<br>Underrange/sensor wire break<br>detection |
|---------------|---------------|---|
| 3.6mA         | 1.8V          | 1800  |

When using 4...20mA or 2...10V sensors, falling below this limit value can be interpreted as falling below the measuring range or as an indication of a wire break in the sensor cable.

The change of this limit value state can trigger a transmission if this event is activated.

The limit value status is transmitted in the status information of the respective analogue value as "INVALID" bit (IV).



- (1) Underrange/sensor wire break detection limit, INVALID bit is set
- (2) Exceeding the limit value for underrange/sensor wire break detection, INVALID bit is reset
- (3) Exceeding of the limit value for overrange/sensor error detection, OVERFLOW bit is set.
- (4) Undercutting of the limit value for overrange/sensor error detection, OVERFLOW bit is reset

### 9.6.10 Analogue value coding

During data transmission, analogue values are coded as follows.

| Byte\bit | 7                  | 6   | 5   | 4   | 4        | 2  | 1    | 0    |
|----------|--------------------|-----|-----|-----|----------|----|------|------|
| 1        | ObjectType         |     |     |     | ObjectNo |    |      |      |
|          | 0x51 to 0x58       |     |     |     |          |    |      |      |
| 2        | COT                |     |     |     | Status   |    |      |      |
|          | CYC                | INT | EVT | LIM | IV       | OV | LIM2 | LIM2 |
| 3*       | 0                  |     |     |     |          |    |      |      |
| 4 / 3    | Analogue value MSB |     |     |     |          |    |      |      |
| 5 / 4    | Analogue value LSB |     |     |     |          |    |      |      |

ObjectType: 5 = Analogue value

ObjectNo: Number of the input 1...8

COT: Cause of transmission

- CYC: Cyclic event
- INT: Interrogation triggered by button, downlink, or at first transmission after restart or rejoin
- EVT: Delta Event
- LIM: Limit value/measuring range overrange/underrange

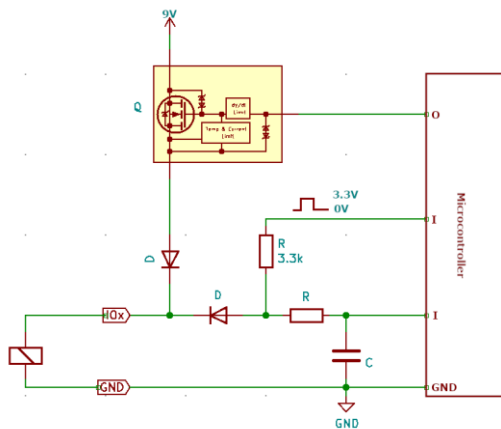
Status:

- IV: invalid, below measuring range
- OV: overflow, measuring range exceeded
- LIM1: Limit value1 violated
- LIM2: Limit value2 violated

(\*) : Byte 3 is only present if static payload\_format has been selected in the configuration.

## 9.7 Digital outputs

The Cluey has 4 outputs that share the connection terminals (IO1, IO2, IO3, IO4) with the corresponding inputs.



The outputs can be enabled/disabled individually by configuration. If an output is disabled, control by downlink command or due to internal linking is ignored.

The outputs, like the inputs, can be inverted and configured for static or wiper operation.

The outputs can be controlled by downlink commands and/or controlled locally by digital inputs or limit bits.

In static mode, the output is set according to the target state (on/off) transmitted in the downlink command, considering any configured inversion.

In wiper mode, the output is activated for the configured wiper time after receiving a corresponding downlink command and then automatically deactivated again. If the downlink command contains a wiper time, this time is used instead of the configured time.



Parameters: "OS\_Enable"; "OS\_Invert"; "OS\_Mode"; "OS\_WiperTime"



The inputs parallel to each output can be used simultaneously. For example, to read back the status of the outputs or to record the duty cycle or the number of switching operations of the digital input with the counting function.

## 9.8 Trigger function

The Cluey has a periodic trigger function. This function can be used to switch on the digital outputs cyclically.

This allows, for example, an external sensor to be switched on periodically for measurements so that it operates in interval mode. This is particularly interesting for battery- or solar-powered systems in order to greatly reduce the average power consumption.

For controlling the outputs, the trigger is available as an internally formed digital message (bit 11).

The trigger period can be set in a wide range with the parameters



OS\_TriggerPeriod , OS\_TriggerPeriodScaling

between seconds and several years.

The function can be started with the parameter



OS\_TriggerEnable

can be activated or deactivated.

## 9.9 Local control of the outputs

An output can be controlled locally by each digital input. It can be specified whether the output

- is **set** by a change of an input (i.e. a change from 0 → 1),
- or is **reset** a change of an input an **input** (0 → 1),
- or whether the output **follows** an input, i.e. is set on rising input signal (0 → 1) and reset on descending input signal (1 → 0).

To reverse the logic, the input or the output can be inverted. If the input is inverted, the output is controlled with the falling edge at the input (0 → 1). If the output is inverted, the setting and resetting of the output are reversed and the "Following" is also inverted accordingly.

In addition, each limit bit (LIMIT) of the analogue inputs and the alarm and access message (ACS) generated by the object protection function can control the outputs locally in the same way as digital inputs.

An output configured as a wiper can only be set, not reset, by a digital input or the other messages. Resetting is always done automatically after the wiper time set in the configuration has elapsed.

It should be noted that the control is purely edge-controlled. This allows an output to also be controlled by several digital inputs, limit bits and by downlink command.

The configuration of the local control of the outputs 1,2,3,4 by the inputs or internally formed digital values is done via the parameters



"IOMS\_Out1", "IOMS\_Out2", "IOMS\_Out3", "IOMS\_Out4"

The assignment of the digital values is as follows:

|            |                   |                   |                   |                   |                   |                   |                   |                   |                              |                         |          |          |          |          |          |          |
|------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|------------------------------|-------------------------|----------|----------|----------|----------|----------|----------|
|            | Digital input IO1 | Digital input IO2 | Digital input IO3 | Digital input IO4 | Digital input IN5 | Digital input IN6 | Digital input IN7 | Digital input IN8 | Object protection inspection | Object protection alarm | reserved | reserved | reserved | reserved | reserved | reserved |
|            | DI                | -                 | -                 | -                 | -                 | -                 | -                 | -                 | ACS                          | -                       | -        | -        | -        | -        | -        | -        |
| IOMS_Outx= | 0;                | 0;                | 0;                | 0;                | 0;                | 0;                | 0;                | 0;                | 0;                           | 0;                      | 0;       | 0;       | 0;       | 0;       | 0;       | 0;       |

The configuration of the local control of the outputs 1,2,3,4 by the limit value bits is done via the parameters



"LOMS\_Out1", "LOMS\_Out2", "LOMS\_Out3", "LOMS\_Out4"

Both sets of parameters each form an assignment matrix that allows each output to be assigned to each digital input and each limit value bit for control.

The allocation of the limit values is as follows:

|  |                                  |                                  |                                  |                                  |                                  |                                  |                                  |                                  |                                  |                                  |                                  |                                  |                                  |                                  |                                  |                                  |
|--|----------------------------------|----------------------------------|----------------------------------|----------------------------------|----------------------------------|----------------------------------|----------------------------------|----------------------------------|----------------------------------|----------------------------------|----------------------------------|----------------------------------|----------------------------------|----------------------------------|----------------------------------|----------------------------------|
|  | Limit value 1 Analogue input IO1 | Limit value 1 Analogue input IO2 | Limit value 1 Analogue input IO3 | Limit value 1 Analogue input IO4 | Limit value 1 Analogue input IN5 | Limit value 1 Analogue input IN6 | Limit value 1 Analogue input IN7 | Limit value 1 Analogue input IN8 | Limit value 2 Analogue input IO1 | Limit value 2 Analogue input IO2 | Limit value 2 Analogue input IO3 | Limit value 2 Analogue input IO4 | Limit value 2 Analogue input IN5 | Limit value 2 Analogue input IN6 | Limit value 2 Analogue input IN7 | Limit value 2 Analogue input IN8 |
|  | LIMIT1                           | -                                | -                                | -                                | -                                | -                                | -                                | -                                | LIMIT2                           | -                                | -                                | -                                | -                                | -                                | -                                | -                                |



|            |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |
|------------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| LOMS_Outx= | 0; | 0; | 0; | 0; | 0; | 0; | 0; | 0; | 0; | 0; | 0; | 0; | 0; | 0; | 0; | 0; |
|------------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|

### 9.9.1 Example 1: Local control of an output by different inputs

Output 1 is to be switched on by (e.g. a push button on) input 5 (function "set"=>1) and switched off by input 6 (function "reset"=>2).

Parameter setting:

Output Settings (OS):

```
OS_Enable=1;0;0;0 (0: not enabled, 1: enabled)
OS_Invert=0;0;0;0 (0: not inverted 1: inverted)
OS_Mode=0;0;0;0 (0: static, 1: wiper)
OS_WiperTime=00150;00150;00150;00150 (0..65535 ms)
```

IO Mapping Settings (IOMS):

```
_____ |DI_____ |ACS_____
IOMS_Out1=0;0;0;1;2;0;0;0;0;0;0;0;0;0;0;0;0;0 (Output control by DI: 0: not enabled, 1: set, 2: reset , 3: follow)
...
```

### 9.9.2 Example 2: Local control of an output by limit values

Output 2 is to issue a pulse command (e.g. slider open) when the limit value 1 of analogue input 5 is undershot and output 2 is to issue a pulse command (e.g. slider closed) as soon as the limit value 2 of analogue input 5 is exceeded.

- Input IN5 is configured as an analogue input (current input)
- Limit value 1 of analogue input 5 is configured as a lower limit value (20%). Then limit value bit 1 is set when the value falls below the set limit value.
- Limit value 2 of analogue input 5 is configured as an upper limit value (80%). Then limit value bit 2 is set when the set limit value is exceeded.
- IO connections 1 and 2 are each configured as output and for wipe pulse output with wipe duration 5 seconds
- Assignment of the inputs to the outputs.

Analogue Input Settings (AIS):

```
AIS_Enable=0;0;0;0;2;0;0 (0: not enabled, 1: 0-10V, 2: 0-20mA)
AIS_DeltaEnable=0;0;0;0;0;0;0 (0: not enabled, 1: enabled)
AIS_DeltaValue=00500;00500;00500;00500;00500;00500;00500;00500 (0..65535)
AIS_Limit1Enable=0;0;0;1;0;0;0 (0: not enabled, 1: enabled)
AIS_Limit2Enable=0;0;0;1;0;0;0 (0: not enabled, 1: enabled)
AIS_Limit1DelayEnable=0;0;0;0;0;0;0 (0: not enabled, 1: enabled)
AIS_Limit2DelayEnable=0;0;0;0;0;0;0 (0: not enabled, 1: enabled)
AIS_LimitDelayScaling=0;0;0;0;0;0;0 (0: ms, 1: s, 2: min, 3: h)
AIS_Limit1DelayRising=00100;00100;00100;00100;00100;00100;00100;00100 (0..65535)
AIS_Limit2DelayRising=00100;00100;00100;00100;00100;00100;00100;00100 (0..65535)
AIS_Limit1DelayFalling=00100;00100;00100;00100;00100;00100;00100;00100 (0..65535)
AIS_Limit2DelayFalling=00100;00100;00100;00100;00100;00100;00100;00100 (0..65535)
AIS_Limit1Value=08000;08000;08000;08000;02000;08000;08000;08000 (0..65535)
AIS_Limit2Value=08000;08000;08000;08000;08000;08000;08000;08000 (0..65535)
AIS_Limit1Hysteresis=00500;00500;00500;00500;00500;00500;00500;00500 (0..65535)
AIS_Limit2Hysteresis=00500;00500;00500;00500;00500;00500;00500;00500 (0..65535)
```





## 9.11 Function of the key

The "Button" key can be used to trigger different functions depending on the length of the keystroke:

| Keystroke duration | Function   |
|--------------------|--|
| <2s                | Triggering a LoRa transmission<br>If (with OTAA) a join request has not yet been sent, a join request is sent. |
| >5s                | Sending a Join Request   |
| >10s               | Reset of the Cluey   |

## 10 Antenna connection

The antenna connection has an impedance of 50 Ohm in the frequency range 868MHZ.



Only suitable internal or external antennas may be connected. Incorrect matching, especially operation without an antenna or with an unsuitable antenna, leads to a reduction in performance and can damage the unit.



For antennas connected by longer antenna cables, we recommend using low-attenuation antenna cables.

## 11 USB port

The USB port is used to configure the unit. It is designed as a USB-C connection. When connected to a PC or similar, the unit appears as a USB drive on which a configuration file "cfg.txt" is located.



See section: Configuration

As a rule, no special drivers are required for the connection. They are included in the common operating systems.

### 11.1 Data transmission, events

The transmission of the recorded data is event-driven. For this purpose, the recorded states are checked for changes, for example. If there is a change, the time is recorded and written together with the current value of the signal as a data object in the buffer for data to be sent.

#### 11.1.1 Events

The following events are defined in the Cluey. They can each be enabled/disabled, which determines whether the respective event triggers a transmission of the data object.

A transmission can also be triggered by pressing  and by downlink commands → General interrogation.

##### 11.1.1.1 Events for digital inputs

A transmission can be triggered with the help of the events of the digital signals when the value changes, the status changes and/or cyclically. This can be activated or deactivated for the various events with the corresponding parameter.

| Event            | Parameters for enable/disable            | Description   |
|------------------|--|---|
| Upcoming message | ES_RisingEnable                          | Triggered when the signal changes to the active state. The possibly configured inversion of the input signal is considered.   |
| Outgoing message | ES_FallingEnable                         | Triggered when the signal changes to the inactive state. The possibly configured inversion of the input signal is considered. |
| Status change    | ES_BlockedChangedEnable                  | Triggered when the signal is set to the blocked state by the deflutter function or  |
| Cyclic event     | ES_CyclicDiEnable<br>ES_CyclicDiInterval | Triggered by a timer with the configured interval. Serves for the cyclical transmission of the digital signals.               |

The events for the object protection function for incoming/outgoing walk-in/alarm messages are automatically activated when the object protection function is activated.



Parameters: Event Settings Section

#### 11.1.1.2 Event for counter

Counter values are transmitted exclusively cyclically. There is therefore only one configurable cyclic event for all counters together. Different intervals in the range from every minute to every month can be configured. The cyclic timer event is synchronised with the internal time. This enables regular transmission of the counter values at a specific time/date.



Time synchronisation makes it possible to use the transmitted metered values, even from several Clueys, for balancing. E.g. in energy/consumption monitoring applications.

##### 11.1.1.2.1 Parameters for counter transmission interval

| Function                          | Parameters for enable/disable  | Description   |
|-----------------------------------|--------------------------------|---|
| Enable/disable                    | ES_CyclicCntEnable             | Switching the cyclic counter value transmission on or off                                     |
| Interval monthly or weekly        | ES_CyclicCntTimeDateWeekDaySel | Changing between weekly and monthly transmission interval                                     |
| Day of transmission (DD)          | ES_CyclicCntTimeDateWeekDay    | Day of transmission for daily (=0), weekly (=weekday: 1..7) or monthly transmission (=1...31) |
| Hour for transmission time (HH)   | ES_CyclicCntTimeHour           | Sets the time for the transmission  |
| Minute for transmission time (MM) | ES_CyclicCntTimeMinute         |   |
| Minute interval                   | CS_CyclicCntTimeInterval       | Interval in minutes for multiple transmissions per day  |



Parameters: Event Settings Section

11.1.1.2.2 Monthly counter value transmission

For a counter value transmission once a month, the parameters must be set as follows:

| Parameter setting                | Description                                       |
|----------------------------------|---|
| ES_CyclicCntTimeDateWeekDaySel=0 | Day of month (not day of week) selected           |
| ES_CyclicCntTimeDateWeekDay="DD" | DD= Day of the month(1...31) on which to transmit |
| ES_CyclicCntTimeHour="HH"        | HH= Hour of transmission time                     |
| ES_CyclicCntTimeMinute="MM"      | MM = minute of the transmission time              |
| ES_CyclicCntTimeInterval=0       | No minute interval                                |

The count value transmission thus takes place every month on DD. at HH:MM.

**11.1.1.3 Weekly count value transmission**

For a counter value transmission once a week, the parameters are to be set as follows:

| Parameter setting                | Description                             |
|----------------------------------|---|
| ES_CyclicCntTimeDateWeekDaySel=1 | Weekday selected                        |
| ES_CyclicCntTimeDateWeekDay="WD" | WD= Weekday(1...7) on which to transmit |
| ES_CyclicCntTimeHour="HH"        | HH= Hour of transmission time           |
| ES_CyclicCntTimeMinute="MM"      | MM = minute of the transmission time    |
| ES_CyclicCntTimeInterval=0       | No minute interval                      |

The count value transmission thus takes place on the WD of the week at HH:MM.

**11.1.1.4 Once daily count value transmission**

For a counter value transmission once a day, the parameters are to be set as follows:

| Parameter setting                | Description                          |
|----------------------------------|--------------------------------------|
| ES_CyclicCntTimeDateWeekDaySel=0 | Setting not relevant                 |
| ES_CyclicCntTimeDateWeekDay=0    | 0→ daily transmission                |
| ES_CyclicCntTimeHour="HH"        | HH= Hour of transmission time        |
| ES_CyclicCntTimeMinute="MM"      | MM = minute of the transmission time |
| ES_CyclicCntTimeInterval=0       | No minute interval                   |

The count value is thus transmitted every day at HH:MM.

11.1.1.4.1 Multiple daily count value transmission

For a multiple daily count value transmission, the parameters are to be set as follows:

| Parameter setting                | Description                          |
|----------------------------------|--------------------------------------|
| ES_CyclicCntTimeDateWeekDaySel=0 | Setting not relevant                 |
| ES_CyclicCntTimeDateWeekDay=0    | 0→ daily transmission                |
| ES_CyclicCntTimeHour="HH"        | HH= Hour of transmission time        |
| ES_CyclicCntTimeMinute="MM"      | MM = minute of the transmission time |
| ES_CyclicCntTimeInterval="MI"    | Interval in minutes                  |

The count value transmission takes place at intervals of "MI" minutes, synchronised at the time HH:MM. This means that at "HH": "MM" and all "MI" minutes before and after this time.

Example:

Time: HH:MM = 15:05 ; Interval MI=25 minutes

The transmission then takes place at the following times:

|       |   |
|-------|---|
| 00:05 | First transmission of the day ( synchronisation time - N* interval) |
| 00:30 |   |
| ....  |   |
| 14:50 | Synchronisation time - interval                                     |
| 15:05 | <b>Synchronisation time</b>   |
| 16:20 | Synchronisation time + interval                                     |
| 16:45 | Synchronisation time + 2 *Interval                                  |
| ....  |   |
| ....  |   |
| 23:25 |   |
| 23:50 | Last transmission of the day (synchronisation time + N* interval)   |
| ----- |   |
| 00.05 | First transmission of the following day                             |
| ..... |   |

The synchronisation to the configured time refers to the current day in each case. If the interval is not a whole fraction of 24 hours, the time interval between the last transmission of the day and the first transmission of the following day is shorter than the configured interval.

#### 11.1.1.5 Events for analogue value transmission

The following events of analogue values can trigger a transmission if the corresponding

| Event                           | Parameters for enable/disable | Description  |
|---------------------------------|-------------------------------|--|
| Upcoming Limit1 Violation       | AES_Limit1RisingEnable        | Triggered by upcoming violation of limit value 1<br>i.e. when setting the LIMIT1 bit                     |
| Upcoming Limit2 Violation       | AES_Limit2RisingEnable        | triggered in case of upcoming violation of limit value 2<br>i.e. when setting the LIMIT2 bit             |
| On-going limit value1 violation | AES_Limit1FallingEnable       | Triggered in the event of an outright violation of limit value 1<br>i.e. when resetting the LIMIT1 bit   |
| On-going limit value2 violation | AES_Limit2FallingEnable       | Triggered in the event of a partial violation of the limit value 2<br>i.e. when resetting the LIMIT2 bit |
| Delta Event                     | AES_DeltaEnable               | triggered when the analogue value has changed by a certain value compared to the last transmission       |
| Wire break/<br>Underrange       | AES_InvalidValueEnable        | triggered by a change of the limit value state, i.e. the "INVALID" bit                                   |

|                                      |  |   |
|--------------------------------------|--|---|
| Overrange/<br>Sensor error detection | AES_OverflowValueEnable                  | triggered when the limit value state, i.e. the "OVERFLOW" bit, changes.   |
| Cyclic event                         | CS_CyclicAiEnable<br>CS_CyclicAiInterval | Triggered by a timer with the configured interval. Serves for the cyclical transmission of the digital signals. |

### 11.1.2 Data transmission

The transmission of the captured data is triggered by events, as described above, cyclically or triggered by changes.

The data objects of the digital, the counter data and analogue value objects to be transmitted are each written into a transmit buffer when an event occurs and from there packed into one or more data packets and transmitted.

The structure of the data packet is dynamic. This means that only those data objects are entered that are enabled and for which an event has occurred.

Alternatively, a static data packet format can be configured. This has a fixed structure that is always the same. It only contains the enabled inputs, counter values and analogue values.



Parameter: "PayloadFormat"

### 11.1.3 Transmission delay

In order to make the data transmission efficient and thus not to transmit individual data packets with only one object each time a digital event occurs, a transmission delay can be configured.



Parameter: "ES\_Delay"

After the occurrence of a first event (empty send buffer), the delay time is waited for. Any subsequent events that occur during this time are collected in the send buffer. Sending is started after the delay time has elapsed, so that several data objects generated by successive events can be sent together in one package.

However, in order to send important events, such as limit violations, immediately without delay, the corresponding digital input can be prioritised by configuration.



Parameter: "ES\_Priority"

### 11.1.4 Transmission Confirmed/Unconfirmed

For the data packet of the digital input events and the meter events, it can be individually selected whether the transmission is confirmed or unconfirmed.



Parameters: "ES\_DiConfirmed", "ES\_CntConfirmed"

In the case of "confirmed" transmission, the data packets are sent repeatedly if the network server does not confirm receipt. The maximum number of repetitions can be configured.



Parameter: "ConfirmedTries"

To improve the change for a successful transmission, the data rate is reduced every second transmission repetition.





For other data packets, except those with digital or counter or analogue value events, the setting of the parameter: "ConfirmedTx" applies with regard to confirmed/unconfirmed transmission.

Transmissions triggered by pressing a key, transmissions after a reset or data packets triggered by a power interruption are always transmitted confirmed.

## 11.2 Time synchronisation

The corresponding function of the LoRaWAN® protocol is used to synchronise the time of the Clueys real-time clock.

For this purpose, a TimeSync request is sent in the next LoRa telegram to be sent, which is answered by the LoRaWAN® network server with the current time information, whereby the Cluey sets the real-time clock accordingly.

After restarting the Cluey, the time is requested in the first data telegram. This is usually an info telegram.

In addition, the Cluey can cyclically request the current time information. The parameter



TimeSyncInterval

with which the interval can be set in units of hours.

## 12 Configuration

The Cluey is configured via the configuration file, which can be accessed via the USB interface. In addition, the configuration parameters can be read out and also changed via the LoRaWAN® connection.

When writing the file, the parameters are taken over. If necessary, a restart of the Cluey is executed.

### 12.1 Configuration file "cfg.txt" and parameter description

Structure of the configuration file:

| Line | Parameter  | Comment   | Description   |
|------|--|---|---|
| 1    | App.vers.:3.02                                       |   | Read-only: Firmware version   |
| 2    | Cluey AM   |   | Read-only: Device type  |
| 3    |  |   |   |
| 4    | LoRaWAN® 1.0.3rA EU868 Params (LoRaMac version 444): |   | Read-only: LoRaWAN® -Version and Regional Parameters  |
| 5    |  |   |   |
| 6    | Activation:  |   |   |
| 7    | OTAA=1   | (0: ABP, 1: OTAA)                                       | Registration procedure on the LoRaWAN® network  |
| 8    |  |   |   |
| 9    | OTAA (OverTheAirActivation):                         |   | The following are the parameters for OTAA   |
| 10   | DevEUI=1650414D52004D00                              | (READ ONLY)   | Read-only: Unique device identification number  |
| 11   |  |   |   |
| 12   | ABP (ActivationByPersonalization):                   |   | The following are the parameters for ABP registration   |
| 13   | DevAddr=00F3AFBA                                     |   | Device address according to LoRaWAN® specification, must be unique in the LoRa network).          |
| 14   |  |   |   |
| 15   | Datarate (0..5; SF12..SF7):                          |   |   |
| 16   | ADR=1  | (when ADR is off then datarate is fixed to DefDatarate) | Switch adaptive data rate on or off   |
| 17   | DefDatarate=0  | (used when ADR is off and in OTAA for joining)          | Default data rate   |
| 18   | Rx2DefDatarate=0                                     | (only for ABP)  | Data rate for the 2 receive window, if ABP is used, must match the setting in the network server. |

|    |   |  |   |
|----|---|--|---|
| 19 |   |  |   |
| 20 | Communication:  |  |   |
| 21 | ConfirmedTx=1   | (0:unconfirmed 1:confirmed uplinks; confirm is always on, on first uplink) | Currently not used!   |
| 22 | ConfirmedTries=4  | (1..8; try 3+5+7 will decrement datarate)                                  | Maximum number of telegrams transmitted for each telegram sent if the confirmation of the network server is not received.   |
| 23 | RejoinTrigger=00000   | (Re-join after 0..16383 uplinks, 0 for OFF)                                | After the set number of uplinks, a re-join is carried out.  |
| 24 | RejoinInterval=00001  | (0..65535 d)   | After the set number of days, a re-join is carried out.   |
| 25 |   |  |   |
| 26 | Device Information:   |  |   |
| 27 | ComtacDeviceType=017  |  | Read only: Device type identifier<br>Transmitted in the telegram header   |
| 28 | ComtacDeviceVersion=003   |  | Read only: Device version<br>Transmitted in the telegram header   |
| 29 | Label="Cluey AM "   | (max. 30 chars)  | Device identification, e.g. to indicate the installation location.  |
| 30 |   |  |   |
| 31 | Device Settings:  |  |   |
| 32 | DefaultSupplyMode=0   | (0: external DC supply, 1: battery)  | Operating mode setting(0): With external power supply, the unit switches to buffered mode when the power supply is disconnected. This means that the unit then runs from the battery for the time set below.<br>In battery mode(1), the Cluey runs permanently from the internal battery and corresponding time settings. |
| 33 | BufferedOperation=0   | (0: not enabled, 1: enabled)   | Activate buffered mode in case of loss of external supply voltage   |
| 34 | BufferedOperationSpan=00010   | (0..65535 s)   | Time limit of the buffered mode in case of loss of the external supply voltage  |
| 35 | PayloadFormat=1   | (0: static payload, 1: dynamic payload)                                    | Selection of the payload format   |
| 36 |   |  |   |
| 37 | Timing Settings:  |  |   |
| 38 | MeasIntervalDcSupply=00100  | (30..32000 ms)   | Internal processing interval for operation with external supply voltage and buffered mode, i.e. applied when DefaultSupplyMode=0  |
| 39 | MeasIntervalBattery=01000   | (30..32000 ms)   | Internal processing interval for battery operation i.e. applied when DefaultSupplyMode=1  |
| 40 | TimeSyncInterval=00024  | (0..65535 h)   | Interval for requesting the time from the network server for synchronisation of the internal real-time clock  |
| 41 | MeasIntervalAi=00005  | (1..65535 s)   | Acquisition cycle for analogue values   |
| 42 |   |  |   |
| 43 | Input Settings (IS):  |  |   |
| 44 | IS_Enable=1;1;1;1;1;1;1   | (0: not enabled, 1: enabled)   | Activation of the digital input function for the connections IO1, IO2,IO3,IO4,AIN5,AIN6,AIN7,AIN8   |
| 45 | IS_Invert=0;0;0;0;0;0;0   | (0: not inverted 1: inverted)  | Activation of the inversion of the input states for the digital and counter inputs IO1,IO2,IO3,IO4,AIN5,AIN6,AIN7,AIN8  |
| 46 | IS_Active=0;0;0;0;0;0;0   | (0: not enabled, 1: enabled)   | Selecting the function of the digital inputs IO1,IO2,IO3,IO4,AIN5,AIN6,AIN7,AIN8  |
| 47 | IS_DelayEnable=1;1;1;1;1;1;1  | (0: not enabled, 1: enabled)   | Activation of the delay function for the digital inputs IO1,IO2,IO3,IO4,AIN5,AIN6,AIN7,AIN8   |
| 48 | IS_DelayRising=00100;00100;00100;00100;00100;00100;00100              | (0..65535)   | Delay time for coming message for the digital inputs IO1,IO2,IO3,IO4,AIN5,AIN6,AIN7,AIN8  |
| 49 | IS_DelayFalling=00100;00100;00100;00100;00100;00100;00100             | (0..65535)   | Delay time for outgoing message for digital inputs IO1,IO2,IO3,IO4,AIN5,AIN6,AIN7,AIN8  |
| 50 | IS_DelayScaling=0;0;0;0;0;0;0   | (0: ms, 1: s, 2: min)  | Delay time scaling for the previous delay values IO1,IO2,IO3,IO4,AIN5,AIN6,AIN7,AIN8  |
| 51 | IS_WiperEnable=0;0;0;0;0;0;0  | (0: not enabled, 1: enabled)   | Activation of the wiper function for the digital inputs IO1,IO2,IO3,IO4,AIN5,AIN6,AIN7,AIN8   |
| 52 | IS_WiperConfirmationTimeout=00010;00010;00010;00010;00010;00010;00010 | (0..65535 s)   | Confirmation timeout for wiper messages IO1,IO2,IO3,IO4,AIN5,AIN6,AIN7,AIN8   |
| 53 | IS_DeflutterEnable=0;0;0;0;0;0;0                                      | (0: not enabled, 1: enabled)   | Activation of the deflutter function for the digital inputs IO1,IO2,IO3,IO4,AIN5,AIN6,AIN7,AIN8   |
| 54 | IS_DeflutterInterval=00010;00010;00010;00010;00010;00010;00010        | (0..65535 s)   | Monitoring time span for the deflutter function for the digital inputs IO1,IO2,IO3,IO4,AIN5,AIN6,AIN7,AIN8  |
| 55 | IS_DeflutterCount=00005;00005;00005;00005;00005;00005;00005           | (0..65535)   | Number of permissible edge changes within the monitoring interval for the defluttering function for the digital inputs IO1,IO2,IO3,IO4,AIN5,AIN6,AIN7,AIN8  |
| 56 | IS_DoubleEnable=0;0;0;0   | (0: not enabled, 1: enabled)   | Activation of the double message function for the digital input pairs IO1+IO2,IO3+IO4,AIN5+AIN6,AIN7+AIN8   |
| 57 | IS_DoubleIntermediateStateTimeoutEnable=0;0;0;0                       | (0: not enabled, 1: enabled)   | Activation of the intermediate position monitoring for the double message function for the digital input pairs IO1+IO2, IO3+IO4, AIN5+AIN6,AIN7+AIN8  |
| 58 | IS_DoubleIntermediateStateTimeout=00060;00060;00060;00060             | (0..65535 s)   | Intermediate timeout for the double message function for the digital input pairs IO1+IO2, IO3+IO4, AIN5+AIN6, AIN7+AIN8   |
| 59 | IS_CounterEnable=0;0;0;0;0;0;0  | (0: not enabled, 1: enabled)   | Activation of the counting function for the connections IO1, IO2, IO3, IO4, AIN5, AIN6, AIN7, AIN8  |

|    |  |   |  |
|----|--|---|--|
| 60 | IS_CounterMode=0;0;0;0;0;0;0;0   | (0: pulse mode, 1: operating time mode) | Selection of the counter mode for the connections IO1, IO2, IO3, IO4, AIN5, AIN6, AIN7, AIN8   |
| 61 | IS_CounterScaling=1;1;1;1;1;1;1;1                                      | (0: ms, 1: s, 2: min, 3: h)             | Scaling for the operating time counters  |
| 62 |  |   |  |
| 63 | Analogue Input Settings (AIS):   |   |  |
| 64 | AIS_Enable=0;0;0;0;0;0;0;0   | (0: not enabled, 1: 0-10V, 2: 0-20mA)   | Activation and selection of the analogue input function for the connections IO1, IO2, IO3, IO4, AIN5, AIN6, AIN7, AIN8   |
| 65 | AIS_DeltaEnable=0;0;0;0;0;0;0;0  | (0: not enabled, 1: enabled)            | Activation of the delta event function for the analogue inputs IO1, IO2, IO3, IO4, AIN5, AIN6, AIN7, AIN8  |
| 66 | AIS_DeltaValue=00500;00500;00500;00500;00500;00500;00500;00500         | (0..65535)                              | Delta event limit for analogue inputs IO1, IO2, IO3, IO4, AIN5, AIN6, AIN7, AIN8   |
| 67 | AIS_Limit1Enable=0;0;0;0;0;0;0;0                                       | (0: not enabled, 1: enabled)            | Activation of the limit value function 1 for the analogue inputs IO1, IO2, IO3, IO4, AIN5, AIN6, AIN7, AIN8  |
| 68 | AIS_Limit2Enable=0;0;0;0;0;0;0;0                                       | (0: not enabled, 1: enabled)            | Activation of the limit value function 2 for the analogue inputs IO1, IO2, IO3, IO4, AIN5, AIN6, AIN7, AIN8  |
| 69 | AIS_Limit1DelayEnable=0;0;0;0;0;0;0;0                                  | (0: not enabled, 1: enabled)            | Activation of the delay for limit value 1 for the analogue inputs IO1, IO2, IO3, IO4, AIN5, AIN6, AIN7, AIN8   |
| 70 | AIS_Limit2DelayEnable=0;0;0;0;0;0;0;0                                  | (0: not enabled, 1: enabled)            | Activation of the delay for limit value 2 for the analogue inputs IO1, IO2, IO3, IO4, AIN5, AIN6, AIN7, AIN8   |
| 71 | AIS_LimitDelayScaling=0;0;0;0;0;0;0;0                                  | (0: ms, 1: s, 2: min, 3: h)             | Scaling for the following limit value delay values (line 72 to 75)   |
| 72 | AIS_Limit1DelayRising=00100;00100;00100;00100;00100;00100;00100;00100  | (0..65535)                              | Delay time for coming limit value 1 violation for the analogue inputs IO1, IO2, IO3, IO4, AIN5, AIN6, AIN7, AIN8. Time unit according to line 71                                 |
| 73 | AIS_Limit2DelayRising=00100;00100;00100;00100;00100;00100;00100;00100  | (0..65535)                              | Delay time for coming limit value 2 violation for the analogue inputs IO1, IO2, IO3, IO4, AIN5, AIN6, AIN7, AIN8. Time unit according to line 71                                 |
| 74 | AIS_Limit1DelayFalling=00100;00100;00100;00100;00100;00100;00100;00100 | (0..65535)                              | Delay time for outgoing limit value 1 violation for analogue inputs IO1, IO2, IO3, IO4, AIN5, AIN6, AIN7, AIN8. Time unit according to line 71                                   |
| 75 | AIS_Limit2DelayFalling=00100;00100;00100;00100;00100;00100;00100;00100 | (0..65535)                              | Delay time for outgoing limit value 2 violation for analogue inputs IO1, IO2, IO3, IO4, AIN5, AIN6, AIN7, AIN8. Time unit according to line 71                                   |
| 76 | AIS_Limit1Value=08000;08000;08000;08000;08000;08000;08000;08000        | (0..65535)                              | Limit value 1 for the analogue inputs IO1, IO2, IO3, IO4, AIN5, AIN6, AIN7, AIN8   |
| 77 | AIS_Limit2Value=08000;08000;08000;08000;08000;08000;08000;08000        | (0..65535)                              | Limit value 2 for the analogue inputs IO1, IO2, IO3, IO4, AIN5, AIN6, AIN7, AIN8   |
| 78 | AIS_Limit1Hysteresis=00500;00500;00500;00500;00500;00500;00500;00500   | (0..65535)                              | Hysteresis for limit value 1 for analogue inputs IO1, IO2, IO3, IO4, AIN5, AIN6, AIN7, AIN8  |
| 79 | AIS_Limit2Hysteresis=00500;00500;00500;00500;00500;00500;00500;00500   | (0..65535)                              | Hysteresis for limit value 2 for analogue inputs IO1, IO2, IO3, IO4, AIN5, AIN6, AIN7, AIN8  |
| 80 | AIS_Limit1Direction=0;0;0;0;0;0;0;0                                    | (0: lower, 1: upper)                    | Selection of the limit value direction for limit value 1: Over(1)- or underrun(0)  |
| 81 | AIS_Limit2Direction=0;0;0;0;0;0;0;0                                    | (0: lower, 1: upper)                    | Selection of the limit value direction for limit value 2: Over(1)- or underrun(0)  |
| 82 |  |   |  |
| 83 | Digital Event Settings (IES):  |   |  |
| 84 | IES_RisingEnable=1;1;1;1;1;1;1;1                                       | (0: not enabled, 1: enabled)            | Activate the transmission events for the digital inputs IO1, IO2, IO3, IO4, AIN5, AIN6, AIN7, AIN8 when a digital message is received.   |
| 85 | IES_FallingEnable=1;1;1;1;1;1;1;1                                      | (0: not enabled, 1: enabled)            | Activate the transmission events on outgoing digital message for the digital inputs IO1, IO2, IO3, IO4, AIN5, AIN6, AIN7, AIN8   |
| 86 | IES_BlockedChangedEnable=1;1;1;1;1;1;1;1                               | (0: not enabled, 1: enabled)            | Activating the transmission events when the blocking state (deflutter function) of the digital message changes for the digital inputs IO1, IO2, IO3, IO4, AIN5, AIN6, AIN7, AIN8 |
| 87 | IES_Priority=0;0;0;0;0;0;0;0   | (0: low priority, 1: high priority)     | Activate the transmission priority, for the digital events. When activated for the corresponding input, the following delay time is not considered                               |
| 88 | IES_Delay=00005  | (0..65535 s)                            | Transmission delay after occurrence of a digital event   |
| 89 |  |   |  |
| 90 | Analogue Event Settings (AES):   |   |  |
| 91 | AES_Limit1RisingEnable=1;1;1;1;1;1;1;1                                 | (0: not enabled, 1: enabled)            | Activate the transmission events for the inputs IO1, IO2, IO3, IO4, AIN5, AIN6, AIN7, AIN8 in the event of a limit value 1 violation.  |
| 92 | AES_Limit2RisingEnable=1;1;1;1;1;1;1;1                                 | (0: not enabled, 1: enabled)            | Activate the transmission events for the inputs IO1, IO2, IO3, IO4, AIN5, AIN6, AIN7, AIN8 in the event of a limit value 2 violation.  |
| 93 | AES_Limit1FallingEnable=1;1;1;1;1;1;1;1                                | (0: not enabled, 1: enabled)            | Activate the transmission events on going limit value 1 violation for inputs IO1, IO2, IO3, IO4, AIN5, AIN6, AIN7, AIN8  |
| 94 | AES_Limit2FallingEnable=1;1;1;1;1;1;1;1                                | (0: not enabled, 1: enabled)            | Activate the transmission events on going limit value 2 violation for inputs IO1, IO2, IO3, IO4, AIN5, AIN6, AIN7, AIN8  |
| 95 | AES_DeltaEnable=1;1;1;1;1;1;1;1  | (0: not enabled, 1: enabled)            | Activate transmission events on delta event for inputs IO1, IO2, IO3, IO4, AIN5, AIN6, AIN7, AIN8  |
| 96 | AES_InvalidValueEnable=1;1;1;1;1;1;1;1                                 | (0: not enabled, 1: enabled)            | Activate the transmission events on invalid event for inputs IO1, IO2, IO3, IO4, AIN5, AIN6, AIN7, AIN8  |
| 97 | AES_OverflowValueEnable=1;1;1;1;1;1;1;1                                | (0: not enabled, 1: enabled)            | Activate transmission events on overflow event for inputs IO1, IO2, IO3, IO4, AIN5, AIN6, AIN7, AIN8   |
| 98 |  |   |  |
| 99 | Cyclic Settings (CS):  |   |  |



|     |   |  |  |
|-----|---|--|--|
| 140 | LOMS_Out4=0;0;0;0;0;0;0;0;0;0;0;0;0;0;0;0 | (Output control by Limit: 0: not enabled, 1: set, 2: reset, 3: follow) | Selection of the control mode for output IO4 by limit values 1 and 2 of the analogue inputs IO1, IO2, IO3, IO4, AIN5, AIN6, AIN7, AIN8 |
|-----|---|--|--|



The values shown here are the value settings

In the listing, the values from left to right refer to the indices from 1 to..., e.g. input 1 to 8

## 13 Message formats

The following shows the structure of the messages transmitted via the LoRa radio interface in send (uplink) and receive (downlink) direction.

### 13.1 General information on the data formats

#### 13.1.1 ObjectType and ObjectId

For the identification of the data, the various data objects are described with an ObjectType and ObjectId as follows.

ObjectType designates the type of object, e.g. digital values. The ObjectId designates the number of the associated input or output, or refers to an internally created object (e.g. object protection messages).

##### 13.1.1.1 Object type: Digital values (singlePointInfo)

The ObjectType =01 is used for digital values (singlePointInfo). The ObjectId is assigned as follows:

| ObjectType | ObjectId | Description  |
|------------|----------|--|
| 0x01       | 0        | 16 digital values packed into one data word<br>The bit position corresponds to the ObjectId of the individual digital values |
|            | 1        | Digital input 1 (IO1)  |
|            | 2        | Digital input 2 (IO2)  |
|            | 3        | Digital input 3 (IO3)  |
|            | 4        | Digital input 4 (IO4)  |
|            | 5        | Digital input 5 (IN5)  |
|            | 6        | Digital input 6 (IN6)  |
|            | 7        | Digital input 7 (IN7)  |
|            | 8        | Digital input 8 (IN8)  |
|            | 9        | Walk-in report of the object protection function   |
|            | 10       | Alarm message of the object protection function  |
|            | 11       | reserved   |
|            | 12       | reserved   |
|            | 13       | reserved   |
|            | 14       | reserved   |

|  |    |          |
|--|----|----------|
|  | 15 | reserved |
|  | 16 | reserved |

### 13.1.1.2 Object type: Double messages (doublePointInfo)

The ObjectType =02 is used for double messages (doublePointInfo). The ObjectId is assigned as follows:

| ObjectType | ObjectId | Description                    |
|------------|----------|--------------------------------|
| 0x02       | 1        | Double message 1 (IO1 and IO2) |
|            | 2        | Double message 2 (IO3and IO4)  |
|            | 3        | Double message 3 (IN5and IN6)  |
|            | 4        | Double message 4 (IN7and IN8)  |

### 13.1.1.3 Object type: Counter values

The ObjectType =04 is used for counter values. The ObjectId is assigned as follows:

| ObjectType | ObjectId | Description           |
|------------|----------|-----------------------|
| 0x04       | 1        | Counter value 1 (IO1) |
|            | 2        | Count value 2 (IO2)   |
|            | 3        | Counter value 3 (IO3) |
|            | 4        | Counter value 4 (IO4) |
|            | 5        | Counter value 5 (IN5) |
|            | 6        | Counter value 6 (IN6) |
|            | 7        | Counter value 7 (IN7) |
|            | 8        | Counter value 8 (IN8) |

### 13.1.1.4 Object type: Analogue values

The ObjectType =05 is used for counter values. The ObjectId is assigned as follows:

| ObjectType | ObjectId | Description            |
|------------|----------|------------------------|
| 0x05       | 1        | Analogue value 1 (IO1) |
|            | 2        | Analogue value 2 (IO2) |
|            | 3        | Analogue value 3 (IO3) |
|            | 4        | Analogue value 4 (IO4) |
|            | 5        | Analogue value 5 (IN5) |
|            | 6        | Analogue value 6 (IN6) |
|            | 7        | Analogue value 7 (IN7) |
|            | 8        | Analogue value 8 (IN8) |

## 13.2 Uplink Messages

### 13.2.1 Uplink Message Header

Upload messages begin with a header that can be used to identify the device and recognise the state of the Cluey.

| Content               | Structure  | Length   | Description |    |    |    |    |    |   |   |   |                  |          |     |    |    |    |    |    |        |   |
|-----------------------|--|----------|-------------|----|----|----|----|----|---|---|---|------------------|----------|-----|----|----|----|----|----|--------|---|
| Comtac Device ID      | <table border="1"> <tr> <td>Byte\bit</td> <td>7</td> <td>6</td> <td>5</td> <td>4</td> <td>4</td> <td>2</td> <td>1</td> <td>0</td> </tr> <tr> <td>1</td> <td>E</td> <td colspan="7">DeviceId</td> </tr> </table> <p>Cluey DeviceID = 17</p>   | Byte\bit | 7           | 6  | 5  | 4  | 4  | 2  | 1 | 0 | 1 | E                | DeviceId |     |    |    |    |    |    | 1 byte | Unique type ID for Comtac units<br>E is reserved for later extensions and is here always =0                                 |
| Byte\bit              | 7  | 6        | 5           | 4  | 4  | 2  | 1  | 0  |   |   |   |                  |          |     |    |    |    |    |    |        |   |
| 1                     | E  | DeviceId |             |    |    |    |    |    |   |   |   |                  |          |     |    |    |    |    |    |        |   |
| Comtac Device Version | <table border="1"> <tr> <td>Byte\bit</td> <td>7</td> <td>6</td> <td>5</td> <td>4</td> <td>4</td> <td>2</td> <td>1</td> <td>0</td> </tr> <tr> <td>1</td> <td colspan="8">DeviceVersion</td> </tr> </table>  | Byte\bit | 7           | 6  | 5  | 4  | 4  | 2  | 1 | 0 | 1 | DeviceVersion    |          |     |    |    |    |    |    | 1 byte | Version of the Comtac Device.<br>Serves together with the device ID to assign the appropriate payload decoder.<br>(0...255) |
| Byte\bit              | 7  | 6        | 5           | 4  | 4  | 2  | 1  | 0  |   |   |   |                  |          |     |    |    |    |    |    |        |   |
| 1                     | DeviceVersion  |          |             |    |    |    |    |    |   |   |   |                  |          |     |    |    |    |    |    |        |   |
| Device Status         | <table border="1"> <tr> <td>Byte\bit</td> <td>7</td> <td>6</td> <td>5</td> <td>4</td> <td>3</td> <td>2</td> <td>1</td> <td>0</td> </tr> <tr> <td>1</td> <td>UC</td> <td>LV</td> <td>RST</td> <td>TC</td> <td>BP</td> <td>TS</td> <td>BO</td> <td>CE</td> </tr> </table> <p>CE: Configuration Error (Error in Configuration downlink-Command)<br/>BO: Transmit Buffer overflow<br/>TS: clock sync'ed<br/>BP: Battery Powered<br/>TC: transmission credits consumed<br/>RST: Restart of device<br/>LV: Low Voltage<br/>UC: confirmation timeout (telegram before actual one)</p> | Byte\bit | 7           | 6  | 5  | 4  | 3  | 2  | 1 | 0 | 1 | UC               | LV       | RST | TC | BP | TS | BO | CE | 1 byte |   |
| Byte\bit              | 7  | 6        | 5           | 4  | 3  | 2  | 1  | 0  |   |   |   |                  |          |     |    |    |    |    |    |        |   |
| 1                     | UC   | LV       | RST         | TC | BP | TS | BO | CE |   |   |   |                  |          |     |    |    |    |    |    |        |   |
| Battery Voltage       | <table border="1"> <tr> <td>Byte\bit</td> <td>7</td> <td>6</td> <td>5</td> <td>4</td> <td>3</td> <td>2</td> <td>1</td> <td>0</td> </tr> <tr> <td>1</td> <td colspan="8">Battery capacity</td> </tr> </table> <p>0...100 (%)<br/>255: Error (&gt;3.3V)<br/>0: DC powered</p>  | Byte\bit | 7           | 6  | 5  | 4  | 3  | 2  | 1 | 0 | 1 | Battery capacity |          |     |    |    |    |    |    | 1 byte |   |
| Byte\bit              | 7  | 6        | 5           | 4  | 3  | 2  | 1  | 0  |   |   |   |                  |          |     |    |    |    |    |    |        |   |
| 1                     | Battery capacity   |          |             |    |    |    |    |    |   |   |   |                  |          |     |    |    |    |    |    |        |   |

### 13.2.2 Static data packet (uplink port 3)

The static data packet is intended for simple decoding and is sent instead of the dynamic data packets if this is specified with the parameter



"PayloadFormat",

was selected accordingly.

In the data packet, the position of the information is always the same.

The disadvantage of this is that all information is always transmitted, even if it has not changed, so that transmission time may be unnecessarily consumed.

The telegram has a fixed structure that depends only on the configuration. This telegram is sent when an event occurs, when a key is pressed or a request is made via downlink). Regardless of which event has triggered the transmission, all data - digital, counter and analogue values - are always sent.

Structure of the static data packet:

| Source/Content                | Structure             | Size [bytes] | Remark |
|-------------------------------|-----------------------|--------------|--------|
| Message Header<br>Device info | Uplink Message Header | 4            |        |

| <p>Timestamp</p>   | <table border="1"> <thead> <tr> <th>Byte\bit</th> <th>7</th> <th>6</th> <th>5</th> <th>4</th> <th>3</th> <th>2</th> <th>1</th> <th>0</th> </tr> </thead> <tbody> <tr> <td>1</td> <td colspan="8">UNIX Timestamp MSB</td> </tr> <tr> <td>2</td> <td colspan="8">UNIX Timestamp</td> </tr> <tr> <td>3</td> <td colspan="8">UNIX Timestamp</td> </tr> <tr> <td>4</td> <td colspan="8">UNIX Timestamp LSB</td> </tr> </tbody> </table>   | Byte\bit | 7   | 6   | 5                 | 4  | 3    | 2    | 1 | 0 | 1 | UNIX Timestamp MSB |  |  |  |                   |  |  |  | 2    | UNIX Timestamp |     |   |   |    |    |    |   | 3         | UNIX Timestamp |  |  |        |  |  |  |     | 4        | UNIX Timestamp LSB |     |    |    |      |      |   |          | <p>4</p> |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |          |   |   |   |   |   |   |   |   |   |            |  |  |  |          |  |  |  |      |  |  |  |  |  |  |  |   |     |  |  |  |        |  |  |  |     |     |     |     |   |   |     |    |   |           |  |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |          |  |
|--|--|----------|-----|-----|-------------------|----|------|------|---|---|---|--------------------|--|--|--|-------------------|--|--|--|------|----------------|-----|---|---|----|----|----|---|-----------|----------------|--|--|--------|--|--|--|-----|----------|--------------------|-----|----|----|------|------|---|----------|----------|--|--|--|--|--|--|---|--------------------|--|--|--|--|--|--|--|---|--------------------|--|--|--|--|--|--|--|----------|---|---|---|---|---|---|---|---|---|------------|--|--|--|----------|--|--|--|------|--|--|--|--|--|--|--|---|-----|--|--|--|--------|--|--|--|-----|-----|-----|-----|---|---|-----|----|---|-----------|--|--|--|--|--|--|--|---|-------|--|--|--|--|--|--|--|---|-----------|--|--|--|--|--|--|--|----------|--|
| Byte\bit   | 7  | 6        | 5   | 4   | 3                 | 2  | 1    | 0    |   |   |   |                    |  |  |  |                   |  |  |  |      |                |     |   |   |    |    |    |   |           |                |  |  |        |  |  |  |     |          |                    |     |    |    |      |      |   |          |          |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |          |   |   |   |   |   |   |   |   |   |            |  |  |  |          |  |  |  |      |  |  |  |  |  |  |  |   |     |  |  |  |        |  |  |  |     |     |     |     |   |   |     |    |   |           |  |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |          |  |
| 1  | UNIX Timestamp MSB   |          |     |     |                   |    |      |      |   |   |   |                    |  |  |  |                   |  |  |  |      |                |     |   |   |    |    |    |   |           |                |  |  |        |  |  |  |     |          |                    |     |    |    |      |      |   |          |          |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |          |   |   |   |   |   |   |   |   |   |            |  |  |  |          |  |  |  |      |  |  |  |  |  |  |  |   |     |  |  |  |        |  |  |  |     |     |     |     |   |   |     |    |   |           |  |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |          |  |
| 2  | UNIX Timestamp   |          |     |     |                   |    |      |      |   |   |   |                    |  |  |  |                   |  |  |  |      |                |     |   |   |    |    |    |   |           |                |  |  |        |  |  |  |     |          |                    |     |    |    |      |      |   |          |          |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |          |   |   |   |   |   |   |   |   |   |            |  |  |  |          |  |  |  |      |  |  |  |  |  |  |  |   |     |  |  |  |        |  |  |  |     |     |     |     |   |   |     |    |   |           |  |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |          |  |
| 3  | UNIX Timestamp   |          |     |     |                   |    |      |      |   |   |   |                    |  |  |  |                   |  |  |  |      |                |     |   |   |    |    |    |   |           |                |  |  |        |  |  |  |     |          |                    |     |    |    |      |      |   |          |          |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |          |   |   |   |   |   |   |   |   |   |            |  |  |  |          |  |  |  |      |  |  |  |  |  |  |  |   |     |  |  |  |        |  |  |  |     |     |     |     |   |   |     |    |   |           |  |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |          |  |
| 4  | UNIX Timestamp LSB   |          |     |     |                   |    |      |      |   |   |   |                    |  |  |  |                   |  |  |  |      |                |     |   |   |    |    |    |   |           |                |  |  |        |  |  |  |     |          |                    |     |    |    |      |      |   |          |          |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |          |   |   |   |   |   |   |   |   |   |            |  |  |  |          |  |  |  |      |  |  |  |  |  |  |  |   |     |  |  |  |        |  |  |  |     |     |     |     |   |   |     |    |   |           |  |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |          |  |
| <p>Digital values:<br/>Digital input 1...8<br/>and internally<br/>formed digital<br/>values 9...16</p> | <table border="1"> <thead> <tr> <th>Byte\bit</th> <th>7</th> <th>6</th> <th>5</th> <th>4</th> <th>3</th> <th>2</th> <th>1</th> <th>0</th> </tr> </thead> <tbody> <tr> <td rowspan="2">1</td> <td colspan="4">COT</td> <td colspan="4">Status (not used)</td> </tr> <tr> <td>CYC</td> <td>INT</td> <td>EVT</td> <td>0</td> <td>0</td> <td>BL</td> <td>D1</td> <td>D0</td> </tr> <tr> <td>2</td> <td colspan="8">DI 16...9</td> </tr> <tr> <td>3</td> <td colspan="8">DI 8...1</td> </tr> </tbody> </table> <p>DI8...DI1: State of the digital inputs DI8...DI1</p> <p>DI16...9: State of the internally formed digital values</p> <ul style="list-style-type: none"> <li>- DI9: Walk-in message of the object protection function</li> <li>- DI10: Alarm message of the object protection function</li> <li>- DI11...16: reserved for future applications</li> </ul> <p>COT: Cause of Transmission:</p> <ul style="list-style-type: none"> <li>- CYC: Cyclic event</li> <li>- INT: Interrogation (Button, Downlink)</li> <li>- EVT: Event (change of state)</li> </ul>  | Byte\bit | 7   | 6   | 5                 | 4  | 3    | 2    | 1 | 0 | 1 | COT                |  |  |  | Status (not used) |  |  |  | CYC  | INT            | EVT | 0 | 0 | BL | D1 | D0 | 2 | DI 16...9 |                |  |  |        |  |  |  | 3   | DI 8...1 |                    |     |    |    |      |      |   | <p>3</p> |          |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |          |   |   |   |   |   |   |   |   |   |            |  |  |  |          |  |  |  |      |  |  |  |  |  |  |  |   |     |  |  |  |        |  |  |  |     |     |     |     |   |   |     |    |   |           |  |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |          |  |
| Byte\bit   | 7  | 6        | 5   | 4   | 3                 | 2  | 1    | 0    |   |   |   |                    |  |  |  |                   |  |  |  |      |                |     |   |   |    |    |    |   |           |                |  |  |        |  |  |  |     |          |                    |     |    |    |      |      |   |          |          |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |          |   |   |   |   |   |   |   |   |   |            |  |  |  |          |  |  |  |      |  |  |  |  |  |  |  |   |     |  |  |  |        |  |  |  |     |     |     |     |   |   |     |    |   |           |  |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |          |  |
| 1  | COT  |          |     |     | Status (not used) |    |      |      |   |   |   |                    |  |  |  |                   |  |  |  |      |                |     |   |   |    |    |    |   |           |                |  |  |        |  |  |  |     |          |                    |     |    |    |      |      |   |          |          |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |          |   |   |   |   |   |   |   |   |   |            |  |  |  |          |  |  |  |      |  |  |  |  |  |  |  |   |     |  |  |  |        |  |  |  |     |     |     |     |   |   |     |    |   |           |  |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |          |  |
|  | CYC  | INT      | EVT | 0   | 0                 | BL | D1   | D0   |   |   |   |                    |  |  |  |                   |  |  |  |      |                |     |   |   |    |    |    |   |           |                |  |  |        |  |  |  |     |          |                    |     |    |    |      |      |   |          |          |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |          |   |   |   |   |   |   |   |   |   |            |  |  |  |          |  |  |  |      |  |  |  |  |  |  |  |   |     |  |  |  |        |  |  |  |     |     |     |     |   |   |     |    |   |           |  |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |          |  |
| 2  | DI 16...9  |          |     |     |                   |    |      |      |   |   |   |                    |  |  |  |                   |  |  |  |      |                |     |   |   |    |    |    |   |           |                |  |  |        |  |  |  |     |          |                    |     |    |    |      |      |   |          |          |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |          |   |   |   |   |   |   |   |   |   |            |  |  |  |          |  |  |  |      |  |  |  |  |  |  |  |   |     |  |  |  |        |  |  |  |     |     |     |     |   |   |     |    |   |           |  |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |          |  |
| 3  | DI 8...1   |          |     |     |                   |    |      |      |   |   |   |                    |  |  |  |                   |  |  |  |      |                |     |   |   |    |    |    |   |           |                |  |  |        |  |  |  |     |          |                    |     |    |    |      |      |   |          |          |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |          |   |   |   |   |   |   |   |   |   |            |  |  |  |          |  |  |  |      |  |  |  |  |  |  |  |   |     |  |  |  |        |  |  |  |     |     |     |     |   |   |     |    |   |           |  |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |          |  |
| <p>Input 1: Analogue<br/>value 1 or counter<br/>value 1</p>  | <p>For analogue value:</p> <table border="1"> <thead> <tr> <th>Byte\bit</th> <th>7</th> <th>6</th> <th>5</th> <th>4</th> <th>3</th> <th>2</th> <th>1</th> <th>0</th> </tr> </thead> <tbody> <tr> <td rowspan="2">1</td> <td colspan="4">ObjectType</td> <td colspan="4">ObjectNo</td> </tr> <tr> <td colspan="8">0x51</td> </tr> <tr> <td rowspan="2">2</td> <td colspan="4">COT</td> <td colspan="4">Status</td> </tr> <tr> <td>CYC</td> <td>INT</td> <td>EVT</td> <td>LIM</td> <td>IV</td> <td>OV</td> <td>LIM2</td> <td>LIM2</td> </tr> <tr> <td>3</td> <td colspan="8">0</td> </tr> <tr> <td>4</td> <td colspan="8">Analogue value MSB</td> </tr> <tr> <td>5</td> <td colspan="8">Analogue value LSB</td> </tr> </tbody> </table> <p>COT: Cause of transmission</p> <ul style="list-style-type: none"> <li>- CYC: Cyclic event</li> <li>- INT: Interrogation triggered by button, downlink or first transmission after restart or rejoin</li> <li>- EVT: Event, e.g. Delta Event</li> <li>- LIM: Limit value over/underrun</li> </ul> <p>Status:</p> <ul style="list-style-type: none"> <li>- IV: invalid, below measuring range</li> <li>- OV: overflow, measuring range exceeded</li> <li>- LIM1: Limit value1 violated</li> <li>- LIM2: Limit value2 violated</li> </ul> <p>For count values:</p> <table border="1"> <thead> <tr> <th>Byte\bit</th> <th>7</th> <th>6</th> <th>5</th> <th>4</th> <th>3</th> <th>2</th> <th>1</th> <th>0</th> </tr> </thead> <tbody> <tr> <td rowspan="2">1</td> <td colspan="4">ObjectType</td> <td colspan="4">ObjectNo</td> </tr> <tr> <td colspan="8">0x41</td> </tr> <tr> <td rowspan="2">2</td> <td colspan="4">COT</td> <td colspan="4">Status</td> </tr> <tr> <td>CYC</td> <td>INT</td> <td>EVT</td> <td>LIM</td> <td>0</td> <td>0</td> <td>RES</td> <td>OV</td> </tr> <tr> <td>3</td> <td colspan="8">Count MSB</td> </tr> <tr> <td>4</td> <td colspan="8">Count</td> </tr> <tr> <td>5</td> <td colspan="8">Count LSB</td> </tr> </tbody> </table> <p>COT: Cause of transmission</p> <ul style="list-style-type: none"> <li>- CYC: Cyclic event</li> <li>- INT: Interrogation triggered by button, downlink, or at first transmission after restart or rejoin</li> <li>- EVT: not used</li> <li>- LIM: not used</li> </ul> <p>Status:</p> <ul style="list-style-type: none"> <li>- OV: counter overflow</li> <li>- RES: Counter reset (since last transmission)</li> </ul> | Byte\bit | 7   | 6   | 5                 | 4  | 3    | 2    | 1 | 0 | 1 | ObjectType         |  |  |  | ObjectNo          |  |  |  | 0x51 |                |     |   |   |    |    |    | 2 | COT       |                |  |  | Status |  |  |  | CYC | INT      | EVT                | LIM | IV | OV | LIM2 | LIM2 | 3 | 0        |          |  |  |  |  |  |  | 4 | Analogue value MSB |  |  |  |  |  |  |  | 5 | Analogue value LSB |  |  |  |  |  |  |  | Byte\bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | 1 | ObjectType |  |  |  | ObjectNo |  |  |  | 0x41 |  |  |  |  |  |  |  | 2 | COT |  |  |  | Status |  |  |  | CYC | INT | EVT | LIM | 0 | 0 | RES | OV | 3 | Count MSB |  |  |  |  |  |  |  | 4 | Count |  |  |  |  |  |  |  | 5 | Count LSB |  |  |  |  |  |  |  | <p>5</p> |  |
| Byte\bit   | 7  | 6        | 5   | 4   | 3                 | 2  | 1    | 0    |   |   |   |                    |  |  |  |                   |  |  |  |      |                |     |   |   |    |    |    |   |           |                |  |  |        |  |  |  |     |          |                    |     |    |    |      |      |   |          |          |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |          |   |   |   |   |   |   |   |   |   |            |  |  |  |          |  |  |  |      |  |  |  |  |  |  |  |   |     |  |  |  |        |  |  |  |     |     |     |     |   |   |     |    |   |           |  |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |          |  |
| 1  | ObjectType   |          |     |     | ObjectNo          |    |      |      |   |   |   |                    |  |  |  |                   |  |  |  |      |                |     |   |   |    |    |    |   |           |                |  |  |        |  |  |  |     |          |                    |     |    |    |      |      |   |          |          |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |          |   |   |   |   |   |   |   |   |   |            |  |  |  |          |  |  |  |      |  |  |  |  |  |  |  |   |     |  |  |  |        |  |  |  |     |     |     |     |   |   |     |    |   |           |  |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |          |  |
|  | 0x51   |          |     |     |                   |    |      |      |   |   |   |                    |  |  |  |                   |  |  |  |      |                |     |   |   |    |    |    |   |           |                |  |  |        |  |  |  |     |          |                    |     |    |    |      |      |   |          |          |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |          |   |   |   |   |   |   |   |   |   |            |  |  |  |          |  |  |  |      |  |  |  |  |  |  |  |   |     |  |  |  |        |  |  |  |     |     |     |     |   |   |     |    |   |           |  |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |          |  |
| 2  | COT  |          |     |     | Status            |    |      |      |   |   |   |                    |  |  |  |                   |  |  |  |      |                |     |   |   |    |    |    |   |           |                |  |  |        |  |  |  |     |          |                    |     |    |    |      |      |   |          |          |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |          |   |   |   |   |   |   |   |   |   |            |  |  |  |          |  |  |  |      |  |  |  |  |  |  |  |   |     |  |  |  |        |  |  |  |     |     |     |     |   |   |     |    |   |           |  |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |          |  |
|  | CYC  | INT      | EVT | LIM | IV                | OV | LIM2 | LIM2 |   |   |   |                    |  |  |  |                   |  |  |  |      |                |     |   |   |    |    |    |   |           |                |  |  |        |  |  |  |     |          |                    |     |    |    |      |      |   |          |          |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |          |   |   |   |   |   |   |   |   |   |            |  |  |  |          |  |  |  |      |  |  |  |  |  |  |  |   |     |  |  |  |        |  |  |  |     |     |     |     |   |   |     |    |   |           |  |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |          |  |
| 3  | 0  |          |     |     |                   |    |      |      |   |   |   |                    |  |  |  |                   |  |  |  |      |                |     |   |   |    |    |    |   |           |                |  |  |        |  |  |  |     |          |                    |     |    |    |      |      |   |          |          |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |          |   |   |   |   |   |   |   |   |   |            |  |  |  |          |  |  |  |      |  |  |  |  |  |  |  |   |     |  |  |  |        |  |  |  |     |     |     |     |   |   |     |    |   |           |  |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |          |  |
| 4  | Analogue value MSB   |          |     |     |                   |    |      |      |   |   |   |                    |  |  |  |                   |  |  |  |      |                |     |   |   |    |    |    |   |           |                |  |  |        |  |  |  |     |          |                    |     |    |    |      |      |   |          |          |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |          |   |   |   |   |   |   |   |   |   |            |  |  |  |          |  |  |  |      |  |  |  |  |  |  |  |   |     |  |  |  |        |  |  |  |     |     |     |     |   |   |     |    |   |           |  |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |          |  |
| 5  | Analogue value LSB   |          |     |     |                   |    |      |      |   |   |   |                    |  |  |  |                   |  |  |  |      |                |     |   |   |    |    |    |   |           |                |  |  |        |  |  |  |     |          |                    |     |    |    |      |      |   |          |          |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |          |   |   |   |   |   |   |   |   |   |            |  |  |  |          |  |  |  |      |  |  |  |  |  |  |  |   |     |  |  |  |        |  |  |  |     |     |     |     |   |   |     |    |   |           |  |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |          |  |
| Byte\bit   | 7  | 6        | 5   | 4   | 3                 | 2  | 1    | 0    |   |   |   |                    |  |  |  |                   |  |  |  |      |                |     |   |   |    |    |    |   |           |                |  |  |        |  |  |  |     |          |                    |     |    |    |      |      |   |          |          |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |          |   |   |   |   |   |   |   |   |   |            |  |  |  |          |  |  |  |      |  |  |  |  |  |  |  |   |     |  |  |  |        |  |  |  |     |     |     |     |   |   |     |    |   |           |  |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |          |  |
| 1  | ObjectType   |          |     |     | ObjectNo          |    |      |      |   |   |   |                    |  |  |  |                   |  |  |  |      |                |     |   |   |    |    |    |   |           |                |  |  |        |  |  |  |     |          |                    |     |    |    |      |      |   |          |          |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |          |   |   |   |   |   |   |   |   |   |            |  |  |  |          |  |  |  |      |  |  |  |  |  |  |  |   |     |  |  |  |        |  |  |  |     |     |     |     |   |   |     |    |   |           |  |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |          |  |
|  | 0x41   |          |     |     |                   |    |      |      |   |   |   |                    |  |  |  |                   |  |  |  |      |                |     |   |   |    |    |    |   |           |                |  |  |        |  |  |  |     |          |                    |     |    |    |      |      |   |          |          |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |          |   |   |   |   |   |   |   |   |   |            |  |  |  |          |  |  |  |      |  |  |  |  |  |  |  |   |     |  |  |  |        |  |  |  |     |     |     |     |   |   |     |    |   |           |  |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |          |  |
| 2  | COT  |          |     |     | Status            |    |      |      |   |   |   |                    |  |  |  |                   |  |  |  |      |                |     |   |   |    |    |    |   |           |                |  |  |        |  |  |  |     |          |                    |     |    |    |      |      |   |          |          |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |          |   |   |   |   |   |   |   |   |   |            |  |  |  |          |  |  |  |      |  |  |  |  |  |  |  |   |     |  |  |  |        |  |  |  |     |     |     |     |   |   |     |    |   |           |  |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |          |  |
|  | CYC  | INT      | EVT | LIM | 0                 | 0  | RES  | OV   |   |   |   |                    |  |  |  |                   |  |  |  |      |                |     |   |   |    |    |    |   |           |                |  |  |        |  |  |  |     |          |                    |     |    |    |      |      |   |          |          |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |          |   |   |   |   |   |   |   |   |   |            |  |  |  |          |  |  |  |      |  |  |  |  |  |  |  |   |     |  |  |  |        |  |  |  |     |     |     |     |   |   |     |    |   |           |  |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |          |  |
| 3  | Count MSB  |          |     |     |                   |    |      |      |   |   |   |                    |  |  |  |                   |  |  |  |      |                |     |   |   |    |    |    |   |           |                |  |  |        |  |  |  |     |          |                    |     |    |    |      |      |   |          |          |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |          |   |   |   |   |   |   |   |   |   |            |  |  |  |          |  |  |  |      |  |  |  |  |  |  |  |   |     |  |  |  |        |  |  |  |     |     |     |     |   |   |     |    |   |           |  |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |          |  |
| 4  | Count  |          |     |     |                   |    |      |      |   |   |   |                    |  |  |  |                   |  |  |  |      |                |     |   |   |    |    |    |   |           |                |  |  |        |  |  |  |     |          |                    |     |    |    |      |      |   |          |          |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |          |   |   |   |   |   |   |   |   |   |            |  |  |  |          |  |  |  |      |  |  |  |  |  |  |  |   |     |  |  |  |        |  |  |  |     |     |     |     |   |   |     |    |   |           |  |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |          |  |
| 5  | Count LSB  |          |     |     |                   |    |      |      |   |   |   |                    |  |  |  |                   |  |  |  |      |                |     |   |   |    |    |    |   |           |                |  |  |        |  |  |  |     |          |                    |     |    |    |      |      |   |          |          |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |          |   |   |   |   |   |   |   |   |   |            |  |  |  |          |  |  |  |      |  |  |  |  |  |  |  |   |     |  |  |  |        |  |  |  |     |     |     |     |   |   |     |    |   |           |  |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |          |  |



|  |                           |   |  |
|--|---------------------------|---|--|
| Input 2: Analogue value 2 or counter value 2 | As above, but ObjectNo =2 | 5 |  |
| Input 3: Analogue value 3 or counter value 3 | As above, but ObjectNo =3 | 5 |  |
| Input 4: Analogue value 4 or counter value 4 | As above, but ObjectNo =4 | 5 |  |
| Input 5: Analogue value 5 or counter value 5 | As above, but ObjectNo =5 | 5 |  |
| Input 6: Analogue value 6 or counter value 6 | As above, but ObjectNo =6 | 5 |  |
| Input 7: Analogue value 7 or counter value 7 | As above, but ObjectNo =7 | 5 |  |
| Input 8: Analogue value 8 or counter value 8 | As above, but ObjectNo =8 | 5 |  |

The size of the data packet is 4 (header)+4 (time stamp) +3 (digital values)+8\*5 (analogue/counter values) =51 bytes.

### 13.2.3 Dynamic digital message data packet (uplink port 20)

This data packet is sent if the payload format "dynamic Payload" was selected in the configuration.

It contains the states of the digital values, i.e. the digital inputs and the internally formed digital values, such as the alarm and walk-in message of the object protection function.

The data packet is sent when

- an event, i.e. a change of state,
- cyclically at the configured interval
- After restarting the Cluey or after re-join
- on request by a downlink command (interrogation)


The corresponding events must be activated in the configuration. The data packet only contains the digital values that are active and only those for which an event has occurred.

The data packet contains the device header at the beginning, followed by a reference timestamp and the data objects belonging to the events that occurred. The timestamps of the individual data objects are coded as an offset to the reference timestamp.

Each digital value data object contains, in addition to the value and time stamp, the transmission cause and the status information.



Parameter: "PayloadFormat"

| Content            | Structure   | Size [bytes] | Remark |   |   |   |   |   |   |   |   |                    |  |  |  |  |  |  |  |   |                |  |  |  |  |  |  |  |   |                |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |  |
|--------------------|---|--------------|--------|---|---|---|---|---|---|---|---|--------------------|--|--|--|--|--|--|--|---|----------------|--|--|--|--|--|--|--|---|----------------|--|--|--|--|--|--|--|---|--------------------|--|--|--|--|--|--|--|---|--|
| Message Header     |  Uplink Message Header   | 4            |        |   |   |   |   |   |   |   |   |                    |  |  |  |  |  |  |  |   |                |  |  |  |  |  |  |  |   |                |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |  |
| Absolute Timestamp | <table border="1" style="border-collapse: collapse;"> <thead> <tr> <th>Byte\bit</th> <th>7</th> <th>6</th> <th>5</th> <th>4</th> <th>3</th> <th>2</th> <th>1</th> <th>0</th> </tr> </thead> <tbody> <tr> <td>1</td> <td colspan="8">UNIX Timestamp MSB</td> </tr> <tr> <td>2</td> <td colspan="8">UNIX Timestamp</td> </tr> <tr> <td>3</td> <td colspan="8">UNIX Timestamp</td> </tr> <tr> <td>4</td> <td colspan="8">UNIX Timestamp LSB</td> </tr> </tbody> </table> | Byte\bit     | 7      | 6 | 5 | 4 | 3 | 2 | 1 | 0 | 1 | UNIX Timestamp MSB |  |  |  |  |  |  |  | 2 | UNIX Timestamp |  |  |  |  |  |  |  | 3 | UNIX Timestamp |  |  |  |  |  |  |  | 4 | UNIX Timestamp LSB |  |  |  |  |  |  |  | 4 | Absolute timestamp of the oldest event as base for recalculate if the relative timestamps of the following event objects |
| Byte\bit           | 7   | 6            | 5      | 4 | 3 | 2 | 1 | 0 |   |   |   |                    |  |  |  |  |  |  |  |   |                |  |  |  |  |  |  |  |   |                |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |  |
| 1                  | UNIX Timestamp MSB  |              |        |   |   |   |   |   |   |   |   |                    |  |  |  |  |  |  |  |   |                |  |  |  |  |  |  |  |   |                |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |  |
| 2                  | UNIX Timestamp  |              |        |   |   |   |   |   |   |   |   |                    |  |  |  |  |  |  |  |   |                |  |  |  |  |  |  |  |   |                |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |  |
| 3                  | UNIX Timestamp  |              |        |   |   |   |   |   |   |   |   |                    |  |  |  |  |  |  |  |   |                |  |  |  |  |  |  |  |   |                |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |  |
| 4                  | UNIX Timestamp LSB  |              |        |   |   |   |   |   |   |   |   |                    |  |  |  |  |  |  |  |   |                |  |  |  |  |  |  |  |   |                |  |  |  |  |  |  |  |   |                    |  |  |  |  |  |  |  |   |  |

|   |                     |                     |     |     |   |          |    |    |    |   |  |
|---|---------------------|---------------------|-----|-----|---|----------|----|----|----|---|--|
| Digital Event Object (oldest in queue)  | Byte\bit            | 7                   | 6   | 5   | 4 | 4        | 2  | 1  | 0  | 4 | TimeStampOffset will be 0, because it's similar to the succeeding absolute time              |
|   | 1                   | ObjectType          |     |     |   | ObjectNo |    |    |    |   |  |
|   | 2                   | COT                 |     |     |   | Status   |    |    |    |   |  |
|   |                     | CYC                 | INT | EVT | 0 |          | BL | D1 | D0 |   |  |
|   | 3                   | TimeStampOffset MSB |     |     |   |          |    |    |    |   |  |
| 4   | TimeStampOffset LSB |                     |     |     |   |          |    |    |    |   |  |
| <p>ObjectType:</p> <ul style="list-style-type: none"> <li>- 1: singlePointInfo</li> <li>- 2: doublePointInfo</li> <li>- 4: accessControll</li> </ul> <p>ObjectNo:</p> <ul style="list-style-type: none"> <li>- No of Input 0...7</li> </ul> <p>COT: Cause of Transmission:</p> <ul style="list-style-type: none"> <li>- CYC: Cyclic event</li> <li>- INT: Interrogation (Button, downlink)</li> <li>- EVT: Event (change of state)</li> </ul> <p>Status:</p> <ul style="list-style-type: none"> <li>- BL: Blocked</li> <li>- D0: State of Input</li> <li>- D1: for DoublePointInfo : State of associated second input, otherwise 0</li> </ul> |                     |                     |     |     |   |          |    |    |    |   |  |
| More Digital Event Objects (newer)  | See above           |                     |     |     |   |          |    |    |    | 4 | More Events in message if more in the event queue<br>TimeStampOffset is related to Timestamp |



The digital values must be included in the data packet in chronological order, not sorted by object number. A digital value (equal to object number) can also be contained several times in a data packet, e.g. if the input state changes faster than can be transmitted.

Example telegram:

Base64: EQMEAWPQL0QRIQAAEiEAABMhAAARIAAFEiAABRMgAAU=

Hex: 1103040163d02f44112100001221000013210000112000051220000513200005

Decoded Payload(JSON):

```
{
  "data": {
    "decoder": {
      "info": "comtac Cluey",
      "version": "00.07"
    },
    "payload": {
      "data": {
        "digitalInputs": [ {
          "cot": {
            "cyclic": false,
            "event": true,
            "interrogation": false,
            "limit": false
          },
          "info": {
            "id": 1,
            "type": singlePointInfo
          },
          "status": {
            "blocked": false,
            "state": 1
          },
          "timestamp": {
            "string": "Tue, 24 Jan 2023 19:19:32 GMT",
            "unix": 1674587972
          }
        } ]
      }
    }
  }
}
```

```
}  
{  
  "cot" : {  
    "cyclic" : false,  
    "event" : true,  
    "interrogation" : false,  
    "limit" : false  
  },  
  "info" : {  
    "id" : 2,  
    "type" : singlePointInfo  
  },  
  "status" : {  
    "blocked" : false,  
    "state" : 1  
  },  
  "timestamp" : {  
    "string" : "Tue, 24 Jan 2023 19:19:32 GMT",  
    "unix" : 1674587972  
  }  
}, {  
  "cot" : {  
    "cyclic" : false,  
    "event" : true,  
    "interrogation" : false,  
    "limit" : false  
  },  
  "info" : {  
    "id" : 3,  
    "type" : singlePointInfo  
  },  
  "status" : {  
    "blocked" : false,  
    "state" : 1  
  },  
  "timestamp" : {  
    "string" : "Tue, 24 Jan 2023 19:19:32 GMT",  
    "unix" : 1674587972  
  }  
}, {  
  "cot" : {  
    "cyclic" : false,  
    "event" : true,  
    "interrogation" : false,  
    "limit" : false  
  },  
  "info" : {  
    "id" : 1,  
    "type" : singlePointInfo  
  },  
  "status" : {  
    "blocked" : false,  
    "state" : 0  
  },  
  "timestamp" : {  
    "string" : "Tue, 24 Jan 2023 19:19:37 GMT",  
    "unix" : 1674587977  
  }  
}, {  
  "cot" : {  
    "cyclic" : false,  
    "event" : true,  
    "interrogation" : false,  
    "limit" : false  
  },  
  "info" : {  
    "id" : 2,  
    "type" : singlePointInfo  
  },  
  "status" : {  
    "blocked" : false,  
    "state" : 0  
  }  
}
```

```

    },
    "timestamp" : {
      "string" : "Tue, 24 Jan 2023 19:19:37 GMT",
      "unix" : 1674587977
    }
  }, {
    "cot" : {
      "cyclic" : false,
      "event" : true,
      "interrogation" : false,
      "limit" : false
    },
    "info" : {
      "id" : 3,
      "type" : singlePointInfo
    },
    "status" : {
      "blocked" : false,
      "state" : 0
    },
    "timestamp" : {
      "string" : "Tue, 24 Jan 2023 19:19:37 GMT",
      "unix" : 1674587977
    }
  }
}]]
},
"device" : {
  "batteryLevel" : 0,
  "deviceStatus" : {
    "batteryPowered" : false,
    "bufferOverflow" : false,
    "configurationError" : false,
    "confirmationTimeout" : false,
    "deviceRestarted" : false,
    "lowSupplyVoltage" : false,
    "timeSynced" : true,
    "txCreditsConsumed" : false
  },
  "info" : {
    "deviceDesignation" : "Cluey-AM",
    "deviceId" : 17,
    "deviceManufacturer" : "comtac AG",
    "deviceVersion" : 3
  }
},
"payloadLength" : 32,
"port" : 20,
"portFunction" : "DI_DATA"
},
"warnings" : []
}
}

```


### 13.2.4 Dynamic counter data packet (uplink port 21)

This data packet is sent if the payload format "dynamic payload" was selected in the configuration.

It contains the device header at the beginning, followed by the blocks of counter values that each belong to an event. A data packet can contain several blocks (i.e. counting events). A block always contains all count values activated in the configuration. All count values are always transmitted together, so that it is ensured, A common time stamp and the associated counter readings are transmitted for each event (block). Each counter object contains, in addition to the value, the transmission cause and the status information



Parameter: "PayloadFormat"

| Content                         | Structure  | Size [bytes] | Remark   |     |          |      |     |    |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
|---------------------------------|--|--------------|--|-----|----------|------|-----|----|---|---|---|--------------------|--|--|--|----------|--|--|--|---|----------------|--|--|--|--------|--|--|--|-----|----------------|-----|-----|-----|------|-----|----|---|-----------|--------------------|--|--|--|--|--|--|---|-------|--|--|--|--|--|--|--|---|-----------|--|--|--|--|--|--|--|---|---------------------------|
| Message Header                  |  Uplink Message Header  | 4            |  |     |          |      |     |    |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
| Object Count                    | N1=1...8   | 1            | Number of Objects Related in the following Objectset |     |          |      |     |    |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
| Common AbsoluteTimestamp        | <table border="1"> <thead> <tr> <th>Byte\bit</th> <th>7</th> <th>6</th> <th>5</th> <th>4</th> <th>3</th> <th>2</th> <th>1</th> <th>0</th> </tr> </thead> <tbody> <tr> <td>1</td> <td colspan="8">UNIX Timestamp LSB</td> </tr> <tr> <td>2</td> <td colspan="8">UNIX Timestamp</td> </tr> <tr> <td>3</td> <td colspan="8">UNIX Timestamp</td> </tr> <tr> <td>4</td> <td colspan="8">UNIX Timestamp MSB</td> </tr> </tbody> </table>   | Byte\bit     | 7  | 6   | 5        | 4    | 3   | 2  | 1 | 0 | 1 | UNIX Timestamp LSB |  |  |  |          |  |  |  | 2 | UNIX Timestamp |  |  |  |        |  |  |  | 3   | UNIX Timestamp |     |     |     |      |     |    |   | 4         | UNIX Timestamp MSB |  |  |  |  |  |  |   | 4     | Absolute timestamp of the oldest event |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
| Byte\bit                        | 7  | 6            | 5  | 4   | 3        | 2    | 1   | 0  |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
| 1                               | UNIX Timestamp LSB   |              |  |     |          |      |     |    |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
| 2                               | UNIX Timestamp   |              |  |     |          |      |     |    |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
| 3                               | UNIX Timestamp   |              |  |     |          |      |     |    |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
| 4                               | UNIX Timestamp MSB   |              |  |     |          |      |     |    |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
| Counter Object (oldest)         | <table border="1"> <thead> <tr> <th>Byte\bit</th> <th>7</th> <th>6</th> <th>5</th> <th>4</th> <th>4</th> <th>2</th> <th>1</th> <th>0</th> </tr> </thead> <tbody> <tr> <td>1</td> <td colspan="4">ObjectType</td> <td colspan="4">ObjectNo</td> </tr> <tr> <td rowspan="2">2</td> <td colspan="4">COT</td> <td colspan="4">Status</td> </tr> <tr> <td>CYC</td> <td>INT</td> <td>EVT</td> <td>LIM</td> <td>0</td> <td>0</td> <td>RES</td> <td>OV</td> </tr> <tr> <td>3</td> <td colspan="8">Count MSB</td> </tr> <tr> <td>4</td> <td colspan="8">Count</td> </tr> <tr> <td>5</td> <td colspan="8">Count LSB</td> </tr> </tbody> </table> <p>COT: Cause of transmission</p> <ul style="list-style-type: none"> <li>- CYC: Cyclic event</li> <li>- INT: Interrogation triggered by button, downlink command or first transmission after restart or rejoin</li> <li>- EVT: not used</li> <li>- LIM: not used</li> </ul> <p>Status:</p> <ul style="list-style-type: none"> <li>- OV: Meter overflow</li> <li>- RES: Counter reset (since last transmission)</li> </ul> | Byte\bit     | 7  | 6   | 5        | 4    | 4   | 2  | 1 | 0 | 1 | ObjectType         |  |  |  | ObjectNo |  |  |  | 2 | COT            |  |  |  | Status |  |  |  | CYC | INT            | EVT | LIM | 0   | 0    | RES | OV | 3 | Count MSB |                    |  |  |  |  |  |  | 4 | Count |  |  |  |  |  |  |  | 5 | Count LSB |  |  |  |  |  |  |  | 5 | TimeStampOffset will be 0 |
| Byte\bit                        | 7  | 6            | 5  | 4   | 4        | 2    | 1   | 0  |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
| 1                               | ObjectType   |              |  |     | ObjectNo |      |     |    |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
| 2                               | COT  |              |  |     | Status   |      |     |    |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
|                                 | CYC  | INT          | EVT  | LIM | 0        | 0    | RES | OV |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
| 3                               | Count MSB  |              |  |     |          |      |     |    |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
| 4                               | Count  |              |  |     |          |      |     |    |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
| 5                               | Count LSB  |              |  |     |          |      |     |    |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
| More Counter Objects (newer)..N | See above  | (N1-1)*5     |  |     |          |      |     |    |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
| Object Count                    | N2=1...8   | 1            | Number of Objects Related in the following Objectset |     |          |      |     |    |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
| Common Absolute Timestamp       | <table border="1"> <thead> <tr> <th>Byte\bit</th> <th>7</th> <th>6</th> <th>5</th> <th>4</th> <th>3</th> <th>2</th> <th>1</th> <th>0</th> </tr> </thead> <tbody> <tr> <td>1</td> <td colspan="8">UNIX Timestamp MSB</td> </tr> <tr> <td>2</td> <td colspan="8">UNIX Timestamp</td> </tr> <tr> <td>3</td> <td colspan="8">UNIX Timestamp</td> </tr> <tr> <td>4</td> <td colspan="8">UNIX Timestamp LSB</td> </tr> </tbody> </table>   | Byte\bit     | 7  | 6   | 5        | 4    | 3   | 2  | 1 | 0 | 1 | UNIX Timestamp MSB |  |  |  |          |  |  |  | 2 | UNIX Timestamp |  |  |  |        |  |  |  | 3   | UNIX Timestamp |     |     |     |      |     |    |   | 4         | UNIX Timestamp LSB |  |  |  |  |  |  |   | 4     | Absolute timestamp of the oldest event |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
| Byte\bit                        | 7  | 6            | 5  | 4   | 3        | 2    | 1   | 0  |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
| 1                               | UNIX Timestamp MSB   |              |  |     |          |      |     |    |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
| 2                               | UNIX Timestamp   |              |  |     |          |      |     |    |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
| 3                               | UNIX Timestamp   |              |  |     |          |      |     |    |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
| 4                               | UNIX Timestamp LSB   |              |  |     |          |      |     |    |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
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| Byte\bit                        | 7  | 6            | 5  | 4   | 4        | 2    | 1   | 0  |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
| 1                               | ObjectType   |              |  |     | ObjectNo |      |     |    |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
| 2                               | COT  |              |  |     | Status   |      |     |    |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
|                                 | RES  | CTP          | CTS  | CTI | RES      | RE S | OP  | OV |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
| 3                               | Count LSB  |              |  |     |          |      |     |    |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
| 4                               | Count  |              |  |     |          |      |     |    |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
| 5                               | Count MSB  |              |  |     |          |      |     |    |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |
| More Counter Objects (newer)..N | See above  | (N2-1)*5     |  |     |          |      |     |    |   |   |   |                    |  |  |  |          |  |  |  |   |                |  |  |  |        |  |  |  |     |                |     |     |     |      |     |    |   |           |                    |  |  |  |  |  |  |   |       |  |  |  |  |  |  |  |   |           |  |  |  |  |  |  |  |   |                           |

Example telegram:

Base64: EQMEAQNj0DBQQYAAANRCgAAA1EOAAADU

Hex: 110304010363d0305041800000d442800000d443800000d4

Decoded Payload(JSON):

```
{
  "data": {
    "decoder": {
      "info": "comtac Cluey",
      "version": "00.07"
    }
  }
}
```

```
},
"payload": {
  "data": {
    "counters": [ {
      "cot": {
        "cyclic": true,
        "event": false,
        "interrogation": false,
        "limit": false
      },
      "info": {
        "id": 1,
        "type": "counter"
      },
      "status": {
        "limit": false,
        "overflow": false,
        "reset": false
      },
      "timestamp": {
        "string": "Tue, 24 Jan 2023 19:24:00 GMT",
        "unix": 1674588240
      },
      "value": 212
    }, {
      "cot": {
        "cyclic": true,
        "event": false,
        "interrogation": false,
        "limit": false
      },
      "info": {
        "id": 2,
        "type": "counter"
      },
      "status": {
        "limit": false,
        "overflow": false,
        "reset": false
      },
      "timestamp": {
        "string": "Tue, 24 Jan 2023 19:24:00 GMT",
        "unix": 1674588240
      },
      "value": 212
    }, {
      "cot": {
        "cyclic": true,
        "event": false,
        "interrogation": false,
        "limit": false
      },
      "info": {
        "id": 3,
        "type": "counter"
      },
      "status": {
        "limit": false,
        "overflow": false,
        "reset": false
      },
      "timestamp": {
        "string": "Tue, 24 Jan 2023 19:24:00 GMT",
        "unix": 1674588240
      },
      "value": 212
    }
  ]
},
"device": {
  "batteryLevel": 0,
  "deviceStatus": {
    "batteryPowered": false,
```

```

"bufferOverflow" : false,
"configurationError" : false,
"confirmationTimeout" : false,
"deviceRestarted" : false,
"lowSupplyVoltage" : false,
"timeSynced" : true,
"txCreditsConsumed" : false
},
"info" : {
"deviceDesignation" : "Cluey-AM",
"deviceId" : 17,
"deviceManufacturer" : "comtac AG",
"deviceVersion" : 3
}
},
"payloadLength" : 24,
"port" : 21,
"portFunction" : "CNT_DATA"
},
"warnings" : []
}

```

### 13.2.5 Dynamic analogue value data packet (uplink port 23)

This data packet is sent if the payload format "dynamic Payload" was selected in the configuration.

It contains the analogue values of the inputs that are configured as analogue inputs.

The data packet is sent when

- an event has occurred, i.e. in the case of a limit value violation, delta event, overrange or underrange
- cyclically at the configured interval
- After restarting the Cluey or after re-join
- on request by a downlink command (interrogation)


The corresponding events must be activated in the configuration. The data packet only contains the analogue values of the inputs that are active and only those for which an event has occurred.

The data packet contains the device header at the beginning, followed by a reference timestamp and the data objects belonging to the events that occurred. The timestamps of the individual data objects are coded as an offset to the reference timestamp.

Each analogue value data object contains, in addition to the value and time stamp, the transmission cause and the status information.



Parameter: "PayloadFormat"

| Content                               | Structure  | Size [bytes]       | Remark |   |          |   |   |   |   |   |   |                    |  |  |  |          |  |  |  |      |                |  |  |  |  |  |  |   |     |                |  |  |        |  |  |  |   |   |                    |  |  |  |  |  |  |  |   |  |
|---------------------------------------|--|--------------------|--------|---|----------|---|---|---|---|---|---|--------------------|--|--|--|----------|--|--|--|------|----------------|--|--|--|--|--|--|---|-----|----------------|--|--|--------|--|--|--|---|---|--------------------|--|--|--|--|--|--|--|---|--|
| Message Header                        |  Uplink Message Header  | 4                  |        |   |          |   |   |   |   |   |   |                    |  |  |  |          |  |  |  |      |                |  |  |  |  |  |  |   |     |                |  |  |        |  |  |  |   |   |                    |  |  |  |  |  |  |  |   |  |
| Absolute Timestamp                    | <table border="1"> <tr> <th>Byte\bit</th> <th>7</th> <th>6</th> <th>5</th> <th>4</th> <th>3</th> <th>2</th> <th>1</th> <th>0</th> </tr> <tr> <td>1</td> <td colspan="4">UNIX Timestamp MSB</td> <td colspan="4"></td> </tr> <tr> <td>2</td> <td colspan="4">UNIX Timestamp</td> <td colspan="4"></td> </tr> <tr> <td>3</td> <td colspan="4">UNIX Timestamp</td> <td colspan="4"></td> </tr> <tr> <td>4</td> <td colspan="4">UNIX Timestamp LSB</td> <td colspan="4"></td> </tr> </table> | Byte\bit           | 7      | 6 | 5        | 4 | 3 | 2 | 1 | 0 | 1 | UNIX Timestamp MSB |  |  |  |          |  |  |  | 2    | UNIX Timestamp |  |  |  |  |  |  |   | 3   | UNIX Timestamp |  |  |        |  |  |  |   | 4   | UNIX Timestamp LSB |  |  |  |  |  |  |  | 4 | Absolute timestamp of the oldest event as base for recalculate if the relative timestamps of the following event objects |
|                                       | Byte\bit   | 7                  | 6      | 5 | 4        | 3 | 2 | 1 | 0 |   |   |                    |  |  |  |          |  |  |  |      |                |  |  |  |  |  |  |   |     |                |  |  |        |  |  |  |   |   |                    |  |  |  |  |  |  |  |   |  |
|                                       | 1  | UNIX Timestamp MSB |        |   |          |   |   |   |   |   |   |                    |  |  |  |          |  |  |  |      |                |  |  |  |  |  |  |   |     |                |  |  |        |  |  |  |   |   |                    |  |  |  |  |  |  |  |   |  |
|                                       | 2  | UNIX Timestamp     |        |   |          |   |   |   |   |   |   |                    |  |  |  |          |  |  |  |      |                |  |  |  |  |  |  |   |     |                |  |  |        |  |  |  |   |   |                    |  |  |  |  |  |  |  |   |  |
| 3                                     | UNIX Timestamp   |                    |        |   |          |   |   |   |   |   |   |                    |  |  |  |          |  |  |  |      |                |  |  |  |  |  |  |   |     |                |  |  |        |  |  |  |   |   |                    |  |  |  |  |  |  |  |   |  |
| 4                                     | UNIX Timestamp LSB   |                    |        |   |          |   |   |   |   |   |   |                    |  |  |  |          |  |  |  |      |                |  |  |  |  |  |  |   |     |                |  |  |        |  |  |  |   |   |                    |  |  |  |  |  |  |  |   |  |
| Analog value object (oldest in queue) | <table border="1"> <tr> <th>Byte\bit</th> <th>7</th> <th>6</th> <th>5</th> <th>4</th> <th>4</th> <th>2</th> <th>1</th> <th>0</th> </tr> <tr> <td rowspan="2">1</td> <td colspan="4">ObjectType</td> <td colspan="4">ObjectNo</td> </tr> <tr> <td colspan="4">0x51</td> <td colspan="4"></td> </tr> <tr> <td>2</td> <td colspan="4">COT</td> <td colspan="4">Status</td> </tr> </table>   | Byte\bit           | 7      | 6 | 5        | 4 | 4 | 2 | 1 | 0 | 1 | ObjectType         |  |  |  | ObjectNo |  |  |  | 0x51 |                |  |  |  |  |  |  | 2 | COT |                |  |  | Status |  |  |  | 4 | TimeStampOffset will be 0, because it's similar to the succeeding absolute time |                    |  |  |  |  |  |  |  |   |  |
| Byte\bit                              | 7  | 6                  | 5      | 4 | 4        | 2 | 1 | 0 |   |   |   |                    |  |  |  |          |  |  |  |      |                |  |  |  |  |  |  |   |     |                |  |  |        |  |  |  |   |   |                    |  |  |  |  |  |  |  |   |  |
| 1                                     | ObjectType   |                    |        |   | ObjectNo |   |   |   |   |   |   |                    |  |  |  |          |  |  |  |      |                |  |  |  |  |  |  |   |     |                |  |  |        |  |  |  |   |   |                    |  |  |  |  |  |  |  |   |  |
|                                       | 0x51   |                    |        |   |          |   |   |   |   |   |   |                    |  |  |  |          |  |  |  |      |                |  |  |  |  |  |  |   |     |                |  |  |        |  |  |  |   |   |                    |  |  |  |  |  |  |  |   |  |
| 2                                     | COT  |                    |        |   | Status   |   |   |   |   |   |   |                    |  |  |  |          |  |  |  |      |                |  |  |  |  |  |  |   |     |                |  |  |        |  |  |  |   |   |                    |  |  |  |  |  |  |  |   |  |

|                                       |   |                    |     |     |     |    |    |      |      |   |  |  |
|---------------------------------------|---|--------------------|-----|-----|-----|----|----|------|------|---|--|--|
|                                       |   | CYC                | INT | EVT | LIM | IV | OV | LIM2 | LIM2 |   |  |  |
|                                       | 3   | 0                  |     |     |     |    |    |      |      |   |  |  |
|                                       | 4   | Analogue value MSB |     |     |     |    |    |      |      |   |  |  |
|                                       | 5   | Analogue value LSB |     |     |     |    |    |      |      |   |  |  |
|                                       | COT: Cause of transmission<br>- CYC: Cyclic event<br>- INT: Interrogation triggered by button, downlink or first transmission after restart or re-join<br>- EVT: Event, e.g. Delta Event<br>- LIM: Limit value over/underrun<br>Status:<br>- IV: invalid, below measuring range<br>- OV: overflow, measuring range exceeded<br>- LIM1: Limit value1 violated<br>- LIM2: Limit value2 violated |                    |     |     |     |    |    |      |      |   |  |  |
| Analog value object (oldest in queue) | See above   |                    |     |     |     |    |    |      |      | 4 | More Events in message if more in the event queue<br>TimestampOffset is related to Timestamp |  |



The analogue value objects must be included in the data packet in chronological order, not sorted by object number. An analogue value (equal to object number) can also be contained several times in a data packet, e.g. if events occur faster than can be transmitted.

Example telegram:

Base64: EQMEAWPQM6dVgB7jAABWiQAAAA=

Hex: 1103040163d033a755801ee30000568900000000

Decoded Payload(JSON):

```
{
  "data" : {
    "decoder" : {
      "info" : "comtac Cluey",
      "version" : "00.07"
    },
    "payload" : {
      "data" : {
        "analogueInputs" : [ {
          "cot" : {
            "cyclic" : true,
            "event" : false,
            "interrogation" : false,
            "limit" : false
          },
          "info" : {
            "id" : 5,
            "type" : "analogueValue"
          },
          "status" : {
            "invalid" : false,
            "limit1" : false,
            "limit2" : false,
            "overflow" : false
          },
          "timestamp" : {
            "string" : "Tue, 24 Jan 2023 19:38:15 GMT",
            "unix" : 1674589095
          }
        }
      ]
    }
  }
}
```



```

    },
    "value" : 7907
  }, {
    "cot" : {
      "cyclic" : true,
      "event" : false,
      "interrogation" : false,
      "limit" : false
    },
    "info" : {
      "id" : 6,
      "type" : "analogueValue"
    },
    "status" : {
      "invalid" : true,
      "limit1" : true,
      "limit2" : false,
      "overflow" : false
    },
    "timestamp" : {
      "string" : "Tue, 24 Jan 2023 19:38:15 GMT",
      "unix" : 1674589095
    },
    "value" : 0
  }
]]
},
"device" : {
  "batteryLevel" : 0,
  "deviceStatus" : {
    "batteryPowered" : false,
    "bufferOverflow" : false,
    "configurationError" : false,
    "confirmationTimeout" : false,
    "deviceRestarted" : false,
    "lowSupplyVoltage" : false,
    "timeSynced" : true,
    "txCreditsConsumed" : false
  },
  "info" : {
    "deviceDesignation" : "Cluey-AM",
    "deviceId" : 17,
    "deviceManufacturer" : "comtac AG",
    "deviceVersion" : 3
  }
}
},
"payloadLength" : 20,
"port" : 23,
"portFunction" : "AI_DATA"
},
"warnings" : []
}

```

---

### 13.2.6 Config data packet (uplink port 100)


The Config data packet contains the parameter settings in the configuration file "cfg.txt" of the Cluey.

This data packet is only sent on request by an "APP Configuration Request" downlink data packet and contains the parameters requested in the downlink packet. If more parameters are requested than fit into one data packet, several data packets are transmitted consecutively.

For the assignment, the individual parameter objects are marked with a ParameterId and the length specification ParameterSize, which indicates the number of the following bytes that the parameter occupies in the payload.

Note that ParameterSize specifies the number of bytes of the parameter. Since a parameter can contain several values, individual values must be decoded using the size specification of the parameter values.

Sending measured value data packets always has higher priority than Config data packets.

| Content        | Structure   | Size [bytes] | Remark |   |   |   |   |   |   |   |   |                 |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |               |  |  |  |  |  |  |  |      |   |
|----------------|---|--------------|--------|---|---|---|---|---|---|---|---|-----------------|--|--|--|--|--|--|--|-----|--|--|--|--|--|--|--|--|---|---------------|--|--|--|--|--|--|--|------|---|
| Message Header |  Uplink Message Header   | 4            |        |   |   |   |   |   |   |   |   |                 |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |               |  |  |  |  |  |  |  |      |   |
| ParameterID 1  | <table border="1"> <tr> <td>Byte \Bit</td> <td>7</td> <td>6</td> <td>5</td> <td>4</td> <td>3</td> <td>2</td> <td>1</td> <td>0</td> </tr> <tr> <td>1</td> <td colspan="8">ParameterID</td> </tr> </table>  | Byte \Bit    | 7      | 6 | 5 | 4 | 3 | 2 | 1 | 0 | 1 | ParameterID     |  |  |  |  |  |  |  | 1   | ID of the parameter                        |  |  |  |  |  |  |  |   |               |  |  |  |  |  |  |  |      |   |
| Byte \Bit      | 7   | 6            | 5      | 4 | 3 | 2 | 1 | 0 |   |   |   |                 |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |               |  |  |  |  |  |  |  |      |   |
| 1              | ParameterID   |              |        |   |   |   |   |   |   |   |   |                 |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |               |  |  |  |  |  |  |  |      |   |
| Length 1       | <table border="1"> <tr> <td>Byte \Bit</td> <td>7</td> <td>6</td> <td>5</td> <td>4</td> <td>3</td> <td>2</td> <td>1</td> <td>0</td> </tr> <tr> <td>1</td> <td colspan="8">ParameterSize</td> </tr> </table>  | Byte \Bit    | 7      | 6 | 5 | 4 | 3 | 2 | 1 | 0 | 1 | ParameterSize   |  |  |  |  |  |  |  | 1   | Number of bytes of the following parameter |  |  |  |  |  |  |  |   |               |  |  |  |  |  |  |  |      |   |
| Byte \Bit      | 7   | 6            | 5      | 4 | 3 | 2 | 1 | 0 |   |   |   |                 |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |               |  |  |  |  |  |  |  |      |   |
| 1              | ParameterSize   |              |        |   |   |   |   |   |   |   |   |                 |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |               |  |  |  |  |  |  |  |      |   |
| Parameter 1    | <table border="1"> <tr> <td>Byte \Bit</td> <td>7</td> <td>6</td> <td>5</td> <td>4</td> <td>3</td> <td>2</td> <td>1</td> <td>0</td> </tr> <tr> <td>1</td> <td colspan="8">Parameter MSB</td> </tr> <tr> <td>...</td> <td colspan="8"></td> </tr> <tr> <td>N</td> <td colspan="8">Parameter LSB</td> </tr> </table> | Byte \Bit    | 7      | 6 | 5 | 4 | 3 | 2 | 1 | 0 | 1 | Parameter MSB   |  |  |  |  |  |  |  | ... |  |  |  |  |  |  |  |  | N | Parameter LSB |  |  |  |  |  |  |  | 1..N | Number of bytes corresponds to the specification in the preceding length byte |
| Byte \Bit      | 7   | 6            | 5      | 4 | 3 | 2 | 1 | 0 |   |   |   |                 |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |               |  |  |  |  |  |  |  |      |   |
| 1              | Parameter MSB   |              |        |   |   |   |   |   |   |   |   |                 |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |               |  |  |  |  |  |  |  |      |   |
| ...            |   |              |        |   |   |   |   |   |   |   |   |                 |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |               |  |  |  |  |  |  |  |      |   |
| N              | Parameter LSB   |              |        |   |   |   |   |   |   |   |   |                 |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |               |  |  |  |  |  |  |  |      |   |
| ParameterID 2  | <table border="1"> <tr> <td>Byte \Bit</td> <td>7</td> <td>6</td> <td>5</td> <td>4</td> <td>3</td> <td>2</td> <td>1</td> <td>0</td> </tr> <tr> <td>1</td> <td colspan="8">ParameterID</td> </tr> </table>  | Byte \Bit    | 7      | 6 | 5 | 4 | 3 | 2 | 1 | 0 | 1 | ParameterID     |  |  |  |  |  |  |  | 1   | ID of the parameter                        |  |  |  |  |  |  |  |   |               |  |  |  |  |  |  |  |      |   |
| Byte \Bit      | 7   | 6            | 5      | 4 | 3 | 2 | 1 | 0 |   |   |   |                 |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |               |  |  |  |  |  |  |  |      |   |
| 1              | ParameterID   |              |        |   |   |   |   |   |   |   |   |                 |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |               |  |  |  |  |  |  |  |      |   |
| Length 2       | <table border="1"> <tr> <td>Byte \Bit</td> <td>7</td> <td>6</td> <td>5</td> <td>4</td> <td>3</td> <td>2</td> <td>1</td> <td>0</td> </tr> <tr> <td>1</td> <td colspan="8">ParameterLength</td> </tr> </table>  | Byte \Bit    | 7      | 6 | 5 | 4 | 3 | 2 | 1 | 0 | 1 | ParameterLength |  |  |  |  |  |  |  | 1   | Number of bytes of the following parameter |  |  |  |  |  |  |  |   |               |  |  |  |  |  |  |  |      |   |
| Byte \Bit      | 7   | 6            | 5      | 4 | 3 | 2 | 1 | 0 |   |   |   |                 |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |               |  |  |  |  |  |  |  |      |   |
| 1              | ParameterLength   |              |        |   |   |   |   |   |   |   |   |                 |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |               |  |  |  |  |  |  |  |      |   |
| Parameter 2    | <table border="1"> <tr> <td>Byte \Bit</td> <td>7</td> <td>6</td> <td>5</td> <td>4</td> <td>3</td> <td>2</td> <td>1</td> <td>0</td> </tr> <tr> <td>1</td> <td colspan="8">Parameter MSB</td> </tr> <tr> <td>...</td> <td colspan="8"></td> </tr> <tr> <td>N</td> <td colspan="8">Parameter LSB</td> </tr> </table> | Byte \Bit    | 7      | 6 | 5 | 4 | 3 | 2 | 1 | 0 | 1 | Parameter MSB   |  |  |  |  |  |  |  | ... |  |  |  |  |  |  |  |  | N | Parameter LSB |  |  |  |  |  |  |  | 1..N | Number of bytes corresponds to the specification in the preceding length byte |
| Byte \Bit      | 7   | 6            | 5      | 4 | 3 | 2 | 1 | 0 |   |   |   |                 |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |               |  |  |  |  |  |  |  |      |   |
| 1              | Parameter MSB   |              |        |   |   |   |   |   |   |   |   |                 |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |               |  |  |  |  |  |  |  |      |   |
| ...            |   |              |        |   |   |   |   |   |   |   |   |                 |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |               |  |  |  |  |  |  |  |      |   |
| N              | Parameter LSB   |              |        |   |   |   |   |   |   |   |   |                 |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |               |  |  |  |  |  |  |  |      |   |
| ...            | ...   | ...          |        |   |   |   |   |   |   |   |   |                 |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |               |  |  |  |  |  |  |  |      |   |

### 13.2.6.1 Parameter IDs

The following parameter ID's are used to identify configuration parameters.

The following table shows the size of the respective parameter value and whether it is a parameter array, i.e. a selection mask must be used for addressing when changing a parameter value.

| Parameter                   | Description                           | Value Size in bytes | Selection mask                      | ParameterID |
|-----------------------------|---------------------------------------|---------------------|-------------------------------------|-------------|
| Label                       | String with max. 30 chars             | 30                  |                                     | 0x00        |
| DefaultSupplyMode           | 0: external DC supply, 1: battery     | 1                   |                                     | 0x01        |
| BufferedOperation           | 0: not enabled, 1: enabled            | 1                   |                                     | 0x02        |
| BufferedOperationSpan       | 0..65535 s                            | 2                   |                                     | 0x03        |
| PayloadFormat               | 0: static payload, 1: dynamic payload | 1                   |                                     | 0x04        |
| MeasIntervalDcSupply        | 30..32000 ms                          | 2                   |                                     | 0x06        |
| MeasIntervalBattery         | 30..32000 ms                          | 2                   |                                     | 0x07        |
| TimeSyncInterval            | 1..65535 h                            | 2                   |                                     | 0x08        |
| RejoinInterval              | 0..65535 d                            | 2                   |                                     | 0x09        |
| MeasIntervalAi              | 1..65535 s                            | 2                   |                                     | 0x0A        |
| IS_Enable                   | 0: not enabled, 1: enabled            | 2                   | <input checked="" type="checkbox"/> | 0x0C        |
| IS_Active                   | 0: not inverted 1: inverted           | 2                   | <input checked="" type="checkbox"/> | 0x0D        |
| IS_Invert                   | 0: not enabled, 1: enabled            | 2                   | <input checked="" type="checkbox"/> | 0x0E        |
| IS_DelayEnable              | 0: not enabled, 1: enabled            | 2                   | <input checked="" type="checkbox"/> | 0x0F        |
| IS_DelayRising              | 0..65535 ms                           | 2                   | <input checked="" type="checkbox"/> | 0x10        |
| IS_DelayFalling             | 0..65535 ms                           | 2                   | <input checked="" type="checkbox"/> | 0x11        |
| IS_DelayScaling             | 0: ms, 1: s, 2: min                   | 1                   | <input checked="" type="checkbox"/> | 0x12        |
| IS_WiperEnable              | 0: not enabled, 1: enabled            | 2                   | <input checked="" type="checkbox"/> | 0x13        |
| IS_WiperConfirmationTimeout | 0..65535 s                            | 2                   | <input checked="" type="checkbox"/> | 0x14        |
| IS_DeflutterEnable          | 0: not enabled, 1: enabled            | 2                   | <input checked="" type="checkbox"/> | 0x15        |
| IS_DeflutterInterval        | 0..65535 ms                           | 2                   | <input checked="" type="checkbox"/> | 0x16        |
| IS_DeflutterCount           | 0..65535                              | 2                   | <input checked="" type="checkbox"/> | 0x17        |
| IS_DoubleEnable             | 0: not enabled, 1: enabled            | 1                   | <input checked="" type="checkbox"/> | 0x18        |

|   |  |   |                                     |      |
|---|--|---|-------------------------------------|------|
| IS_DoubleIntermediateStateTimeoutEnable | 0: not enabled, 1: enabled   | 1 | <input checked="" type="checkbox"/> | 0x19 |
| IS_DoubleIntermediateStateTimeout       | 0..65535 s   | 2 | <input checked="" type="checkbox"/> | 0x1A |
| IS_CounterEnable                        | 0: not enabled, 1: enabled   | 2 | <input checked="" type="checkbox"/> | 0x1B |
| IS_CounterMode                          | 0: pulse mode, 1: operating time mode  | 2 | <input checked="" type="checkbox"/> | 0x1D |
| IS_CounterScaling                       | 0: ms, 1: s, 2: min, 3: h  | 1 | <input checked="" type="checkbox"/> | 0x1E |
|   |  |   |                                     |      |
| AIS_Enable                              | 0: not enabled, 1: 0-10V, 2: 0-20mA  | 1 | <input checked="" type="checkbox"/> | 0x21 |
| AIS_DeltaEnable                         | 0: not enabled, 1: enabled)  | 1 | <input checked="" type="checkbox"/> | 0x22 |
| AIS_DeltaValue                          | 0..65535   | 2 | <input checked="" type="checkbox"/> | 0x23 |
| AIS_Limit1Enable                        | 0: not enabled, 1: enabled   | 1 | <input checked="" type="checkbox"/> | 0x24 |
| AIS_Limit2Enable                        | 0: not enabled, 1: enabled   | 1 | <input checked="" type="checkbox"/> | 0x25 |
| AIS_Limit1DelayEnable                   | 0: not enabled, 1: enabled   | 1 | <input checked="" type="checkbox"/> | 0x26 |
| AIS_Limit2DelayEnable                   | 0: not enabled, 1: enabled   | 1 | <input checked="" type="checkbox"/> | 0x27 |
| AIS_LimitDelayScaling                   | (0: ms, 1: s, 2: min, 3: h   | 1 | <input checked="" type="checkbox"/> | 0x28 |
| AIS_Limit1DelayRising                   | 0..65535   | 2 | <input checked="" type="checkbox"/> | 0x29 |
| AIS_Limit2DelayRising                   | 0..65535   | 2 | <input checked="" type="checkbox"/> | 0x2A |
| AIS_Limit1DelayFalling                  | 0..65535   | 2 | <input checked="" type="checkbox"/> | 0x2B |
| AIS_Limit2DelayFalling                  | 0..65535   | 2 | <input checked="" type="checkbox"/> | 0x2C |
| AIS_Limit1Value                         | 0..65535   | 2 | <input checked="" type="checkbox"/> | 0x2D |
| AIS_Limit2Value                         | 0..65535   | 2 | <input checked="" type="checkbox"/> | 0x2E |
| AIS_Limit1Hysteresis                    | 0..65535   | 2 | <input checked="" type="checkbox"/> | 0x2F |
| AIS_Limit2Hysteresis                    | 0..65535   | 2 | <input checked="" type="checkbox"/> | 0x30 |
| AIS_Limit1Direction                     | 0: lower, 1: upper   | 1 | <input checked="" type="checkbox"/> | 0x31 |
| AIS_Limit2Direction                     | 0: lower, 1: upper   | 1 | <input checked="" type="checkbox"/> | 0x32 |
|   |  |   |                                     |      |
| ES_RisingEnable                         | 0: not enabled, 1: enabled   | 2 | <input checked="" type="checkbox"/> | 0x33 |
| ES_FallingEnable                        | 0: not enabled, 1: enabled   | 2 | <input checked="" type="checkbox"/> | 0x34 |
| ES_BlockedChangedEnable                 | 0: not enabled, 1: enabled   | 2 | <input checked="" type="checkbox"/> | 0x35 |
| ES_CyclicDiEnable                       | 0: not enabled, 1: enabled   | 2 | <input checked="" type="checkbox"/> | 0x3F |
| ES_DiConfirmed                          | 0: not enabled, 1: enabled   | 1 | <input checked="" type="checkbox"/> | 0x40 |
| ES_CyclicDiInterval                     | 0..65535 s   | 2 | <input checked="" type="checkbox"/> | 0x41 |
| ES_Priority                             | 0: low priority, 1: high priority  | 2 | <input checked="" type="checkbox"/> | 0x36 |
| ES_Delay                                | 0..65535 ms  | 2 | <input checked="" type="checkbox"/> | 0x37 |
|   |  |   |                                     |      |
| ES_CyclicCntEnable                      | 0: not enabled, 1: enabled   | 1 | <input checked="" type="checkbox"/> | 0x45 |
| ES_CntConfirmed                         | 0: not enabled, 1: enabled   | 1 | <input checked="" type="checkbox"/> | 0x46 |
| ES_CyclicCntTimeDateWeekDaySel          | 0: Date, 1: Weekday  | 1 | <input checked="" type="checkbox"/> | 0x47 |
| ES_CyclicCntTimeDateWeekDay             | 0..7, 0: every day, 1: Monday,... OR<br>0..31, 0: every day, 1: 1st of month,... | 1 | <input checked="" type="checkbox"/> | 0x48 |
| ES_CyclicCntTimeHour                    | 0..23  | 1 | <input checked="" type="checkbox"/> | 0x49 |
| ES_CyclicCntTimeMinute                  | 0..23  | 1 | <input checked="" type="checkbox"/> | 0x4A |
| ES_CyclicCntTimeInterval                | 0: mask for above values, 0..65535 min   | 2 | <input checked="" type="checkbox"/> | 0x4B |
|   |  |   |                                     |      |
| AES_Limit1RisingEnable                  |  | 1 | <input checked="" type="checkbox"/> | 0x38 |
| AES_Limit2RisingEnable                  |  | 1 | <input checked="" type="checkbox"/> | 0x39 |
| AES_Limit1FallingEnable                 |  | 1 | <input checked="" type="checkbox"/> | 0x3A |
| AES_Limit2FallingEnable                 |  | 1 | <input checked="" type="checkbox"/> | 0x3B |
| AES_DeltaEnable                         |  | 1 | <input checked="" type="checkbox"/> | 0x3C |
| AES_InvalidValueEnable                  |  | 1 | <input checked="" type="checkbox"/> | 0x3D |
| AES_OverflowValueEnable                 |  | 1 | <input checked="" type="checkbox"/> | 0x3E |
|   |  |   |                                     |      |
| ACS_Enable                              | (0: not enabled, 1: enabled  | 1 | <input checked="" type="checkbox"/> | 0x4C |
| ACS_AlarmDelay                          | 0..65535 ms  | 2 | <input checked="" type="checkbox"/> | 0x4D |
| ACS_MotionDetectorSel                   | 0: not enabled, 1...8: channel number  | 1 | <input checked="" type="checkbox"/> | 0x4E |

|                         |                                       |   |                                     |      |
|-------------------------|---------------------------------------|---|-------------------------------------|------|
| ACS_KeySwitchSel        | 0: not enabled, 1...8: channel number | 1 | <input checked="" type="checkbox"/> | 0x4F |
| ACS_DoorContactSel      | 0: not enabled, 1...8: channel number | 1 | <input checked="" type="checkbox"/> | 0x50 |
|                         |                                       |   |                                     |      |
| OS_TriggerEnable        | 1..65535 s                            | 1 | <input checked="" type="checkbox"/> | 0x5D |
| OS_TriggerPeriod        | 1..65535                              | 2 | <input checked="" type="checkbox"/> | 0x5E |
| OS_TriggerPeriodScaling | 0: s, 1: min, 2: h                    | 1 | <input checked="" type="checkbox"/> | 0x5F |
|                         |                                       |   |                                     |      |
| OS_Enable               | 0: not enabled, 1: enabled            | 2 | <input checked="" type="checkbox"/> | 0x2D |
| OS_Invert               | 0: not enabled, 1: enabled            | 2 | <input checked="" type="checkbox"/> | 0x2E |
| OS_Mode                 | 0: static, 1: wiper                   | 2 | <input checked="" type="checkbox"/> | 0x2F |
| OS_WiperTime            | 0..65535 ms                           | 2 | <input checked="" type="checkbox"/> | 0x30 |
|                         |                                       |   |                                     |      |
| ConfigRequest           | Downlink only                         |   |                                     | 0xFE |
| Error                   | Error marker                          |   |                                     | 0xFF |

### 13.2.7 Info data packet (uplink port 101)

This data packet is sent on request by the



Info request downlink data packet sent.

or when the device status changes, e.g. when the power supply is changed from battery operation to external supply or vice versa.

It contains the device information on type and version as well as the current status and corresponds to the file header of the uplink packages.



[Uplink Message Header](#)

## 13.3 Downlink Messages

The Cluey can process different downlink messages. It can be used to request current data, control outputs and request or set parameters.

### 13.3.1 General interrogation of digital messages (downlink port 20)

This downlink message can be used to request the current status of the digital inputs. All digital messages together or selected ones can be requested. The messages are selected by setting the corresponding bit (0..15, corresponds to message 1...16) in the interrogation mask.

The response telegram only contains digital messages that are also activated in the configuration.

The general interrogation message is sent with a



Dynamic digital message data packet (uplink port 20)

or with a



Static data packet (uplink port 3)

answered, depending on the



[Payload format setting.](#)

In this case, the digital values are marked with the transmission cause COT= Interrogation (INT).

| Content            | Structure |                        |   |   |   |   |   |   |   |  | Size [bytes] | Remark |
|--------------------|-----------|------------------------|---|---|---|---|---|---|---|--|--------------|--------|
| Command            | Byte \Bit | 7                      | 6 | 5 | 4 | 3 | 2 | 1 | 0 |  | 1            |        |
|                    | 1         | 0x20                   |   |   |   |   |   |   |   |  |              |        |
| Interrogation Mask | Byte \Bit | 7                      | 6 | 5 | 4 | 3 | 2 | 1 | 0 |  | 2            |        |
|                    | 1         | Interrogation Mask MSB |   |   |   |   |   |   |   |  |              |        |
|                    | 2         | Interrogation Mask LSB |   |   |   |   |   |   |   |  |              |        |

Example:

| Port | Data   | Result   |                                  |
|------|--------|----------|----------------------------------|
| 20   | Hex    | 20 00 01 | Requesting the digital message 1 |
|      | Base64 | IAAB     |                                  |
| 20   | Hex    | 20 00 04 | Requesting the digital message 3 |
|      | Base64 | IAAE     |                                  |
| 20   | Hex    | 20 FF FF | Request all digital messages *   |
|      | Base64 | IP//     |                                  |

\*Reply telegram example

Base64: EQMEAWPQNmIRQAAAEkAAABNAAAA=

Hex: 1103040163d03662114000001240000013400000

Decoded payload:

```
{
  "data" : {
    "decoder" : {
      "info" : "comtac Cluey",
      "version" : "00.07"
    },
    "payload" : {
      "data" : {
        "digitalInputs" : [{
          "cot" : {
            "cyclic" : false,
            "event" : false,
            "interrogation" : true,
            "limit" : false
          }
        }
      ],
      "info" : {
        "id" : 1,
        "type" : singlePointInfo
      },
      "status" : {
        "blocked" : false,
        "state" : 0
      },
      "timestamp" : {
        "string" : "Tue, 24 Jan 2023 19:49:54 GMT",
        "unix" : 1674589794
      }
    }
  }, {
    "cot" : {
      "cyclic" : false,
      "event" : false,
      "interrogation" : true,
      "limit" : false
    },
    "info" : {
      "id" : 2,
      "type" : singlePointInfo
    }
  }
}
```

```

    },
    "status" : {
      "blocked" : false,
      "state" : 0
    },
    "timestamp" : {
      "string" : "Tue, 24 Jan 2023 19:49:54 GMT",
      "unix" : 1674589794
    }
  }, {
    "cot" : {
      "cyclic" : false,
      "event" : false,
      "interrogation" : true,
      "limit" : false
    },
    "info" : {
      "id" : 3,
      "type" : singlePointInfo
    },
    "status" : {
      "blocked" : false,
      "state" : 0
    },
    "timestamp" : {
      "string" : "Tue, 24 Jan 2023 19:49:54 GMT",
      "unix" : 1674589794
    }
  }
]]
},
"device" : {
  "batteryLevel" : 0,
  "deviceStatus" : {
    "batteryPowered" : false,
    "bufferOverflow" : false,
    "configurationError" : false,
    "confirmationTimeout" : false,
    "deviceRestarted" : false,
    "lowSupplyVoltage" : false,
    "timeSynced" : true,
    "txCreditsConsumed" : false
  },
  "info" : {
    "deviceDesignation" : "Cluey-AM",
    "deviceId" : 17,
    "deviceManufacturer" : "comtac AG",
    "deviceVersion" : 3
  }
},
"payloadLength" : 20,
"port" : 20,
"portFunction" : "DI_DATA"
},
"warnings" : []
}

```

### 13.3.2 Wiper acknowledgement (downlink port 20)

The downlink message is used to acknowledge received wiper messages.



#### Wiper messages

This resets the self-holding of the wiper message in the Cluey.

Single or multiple wiper messages can be confirmed by setting the wiper message corresponding bit 0...15 (corresponds to message 1 to 16) of the wiper confirmation mask.

| Content                 | Structure |                             |   |   |   |   |   |   |   |  | Size [bytes] | Remark |
|-------------------------|-----------|-----------------------------|---|---|---|---|---|---|---|--|--------------|--------|
| Command                 | Byte \Bit | 7                           | 6 | 5 | 4 | 3 | 2 | 1 | 0 |  | 1            |        |
|                         | 1         | 0x10                        |   |   |   |   |   |   |   |  |              |        |
| Wiper Confirmation Mask | Byte \Bit | 7                           | 6 | 5 | 4 | 3 | 2 | 1 | 0 |  | 2            |        |
|                         | 1         | Wiper Confirmation Mask MSB |   |   |   |   |   |   |   |  |              |        |
|                         | 2         | Wiper Confirmation Mask LSB |   |   |   |   |   |   |   |  |              |        |

Examples:

| Port | Data   |          | Result                      |
|------|--------|----------|-----------------------------|
| 20   | Hex    | 10 00 01 | Confirms wiper message 1    |
|      | Base64 | EAAB     |                             |
| 20   | Hex    | 10 00 04 | Confirms wiper message 3    |
|      | Base64 | EAAE     |                             |
| 20   | Hex    | 10 FF FF | Confirms all wiper messages |
|      | Base64 | EP//     |                             |

### 13.3.3 General counter query (downlink port 21)

This downlink message can be used to request the current meter readings. All or selected counter values can be requested. The counter values are selected by setting the corresponding bit (0..15, corresponds to message 1...16) in the interrogation mask. Only the counter values that are activated are delivered.

The general interrogation message is sent with a



Dynamic count data packet (uplink port 20)

or with a



Static data packet (uplink port 3)

answered, depending on the



Payload format setting.

In this case, the count values are marked with the transmission cause COT= Interrogation(INT).

| Content            | Structure |                        |   |   |   |   |   |   |   |  | Size [bytes] | Remark |
|--------------------|-----------|------------------------|---|---|---|---|---|---|---|--|--------------|--------|
| Command            | Byte \Bit | 7                      | 6 | 5 | 4 | 3 | 2 | 1 | 0 |  | 1            |        |
|                    | 1         | 0x20                   |   |   |   |   |   |   |   |  |              |        |
| Interrogation Mask | Byte \Bit | 7                      | 6 | 5 | 4 | 3 | 2 | 1 | 0 |  | 2            |        |
|                    | 1         | Interrogation Mask MSB |   |   |   |   |   |   |   |  |              |        |
|                    | 2         | Interrogation Mask LSB |   |   |   |   |   |   |   |  |              |        |

Example:

| Port | Data   |          | Result                       |
|------|--------|----------|------------------------------|
| 21   | Hex    | 20 00 01 | Requesting the count value 1 |
|      | Base64 | IAAB     |                              |
| 21   | Hex    | 20 00 04 | Requesting the count value 3 |

|    |        |          |                            |
|----|--------|----------|----------------------------|
|    | Base64 | IAAE     |                            |
| 21 | Hex    | 20 FF FF | Request all count values * |
|    | Base64 | IP//     |                            |

\*Reply telegram example

Base64: EQMEAQNj0Dd2QUAAARFCQAABEUNAAAER

Hex: 110304010363d03776414000011142400001114340000111

Decoded payload:

```
{
  "data" : {
    "decoder" : {
      "info" : "comtac Cluey",
      "version" : "00.07"
    },
    "payload" : {
      "data" : {
        "counters" : [ {
          "cot" : {
            "cyclic" : false,
            "event" : false,
            "interrogation" : true,
            "limit" : false
          },
          "info" : {
            "id" : 1,
            "type" : "counter"
          },
          "status" : {
            "limit" : false,
            "overflow" : false,
            "reset" : false
          },
          "timestamp" : {
            "string" : "Tue, 24 Jan 2023 19:54:30 GMT",
            "unix" : 1674590070
          },
          "value" : 273
        }, {
          "cot" : {
            "cyclic" : false,
            "event" : false,
            "interrogation" : true,
            "limit" : false
          },
          "info" : {
            "id" : 2,
            "type" : "counter"
          },
          "status" : {
            "limit" : false,
            "overflow" : false,
            "reset" : false
          },
          "timestamp" : {
            "string" : "Tue, 24 Jan 2023 19:54:30 GMT",
            "unix" : 1674590070
          },
          "value" : 273
        }, {
          "cot" : {
            "cyclic" : false,
            "event" : false,
            "interrogation" : true,
            "limit" : false
          },

```



```

"info" : {
  "id" : 3,
  "type" : "counter"
},
"status" : {
  "limit" : false,
  "overflow" : false,
  "reset" : false
},
"timestamp" : {
  "string" : "Tue, 24 Jan 2023 19:54:30 GMT",
  "unix" : 1674590070
},
"value" : 273
}]
},
"device" : {
  "batteryLevel" : 0,
  "deviceStatus" : {
    "batteryPowered" : false,
    "bufferOverflow" : false,
    "configurationError" : false,
    "confirmationTimeout" : false,
    "deviceRestarted" : false,
    "lowSupplyVoltage" : false,
    "timeSynced" : true,
    "txCreditsConsumed" : false
  },
  "info" : {
    "deviceDesignation" : "Cluey-AM",
    "deviceId" : 17,
    "deviceManufacturer" : "comtac AG",
    "deviceVersion" : 3
  }
}
},
"payloadLength" : 24,
"port" : 21,
"portFunction" : "CNT_DATA"
},
"warnings" : []
}

```

### 13.3.4 Reset counter (downlink port 21)

This downlink message allows the counter readings to be reset to zero. All or selected counter values can be reset. The counter values are selected by setting the corresponding bit (0..15, corresponds to message 1...16) in the reset mask.



Dynamic counter value data packet (uplink port 21)

or with a



Static data packet (uplink port 3)

answered, depending on the



Payload format setting.

In the next transmission, the reset counter readings in the status with reset bit RES=1 set and in the transmission cause COT, the interrogation bit is set.

| Content    | Structure |                |   |   |   |   |   |   |   |  | Size [bytes] | Remark |  |
|------------|-----------|----------------|---|---|---|---|---|---|---|--|--------------|--------|--|
| Command    | Byte \Bit | 7              | 6 | 5 | 4 | 3 | 2 | 1 | 0 |  | 1            |        |  |
|            | 1         | 0x10           |   |   |   |   |   |   |   |  |              |        |  |
| Reset Mask | Byte \Bit | 7              | 6 | 5 | 4 | 3 | 2 | 1 | 0 |  | 2            |        |  |
|            | 1         | Reset Mask MSB |   |   |   |   |   |   |   |  |              |        |  |
|            | 2         | Reset Mask LSB |   |   |   |   |   |   |   |  |              |        |  |

Example:

| Port | Data   |          | Result                       |
|------|--------|----------|------------------------------|
| 21   | Hex    | 10 00 01 | Requesting the count value 1 |
|      | Base64 | EAAB     |                              |
| 21   | Hex    | 10 00 04 | Requesting the count value 3 |
|      | Base64 | EAAE     |                              |
| 21   | Hex    | 10 FF FF | Request all count values *   |
|      | Base64 | EP//     |                              |

\*Reply telegram example

Base64: EQIEAQRjzUt8QUAAAMICQAAAYUNAAADJREAAAMk=

Hex: 110204010463cd4b7c41400000c942400000c943400000c944400000c9

Decoded payload:

```
{
  "data": {
    "decoder": {
      "info": "comtac Cluey",
      "version": "00.07"
    },
    "payload": {
      "data": {
        "counters": [ {
          "cot": {
            "cyclic": false,
            "event": false,
            "interrogation": true,
            "limit": false
          },
          "info": {
            "id": 1,
            "type": "counter"
          },
          "status": {
            "limit": false,
            "overflow": false,
            "reset": true
          },
          "timestamp": {
            "string": "Tue, 24 Jan 2023 19:59:05 GMT",
            "unix": 1674590345
          },
          "value": 0
        }, {
          "cot": {
            "cyclic": false,
            "event": false,
            "interrogation": true,
            "limit": false
          },
          "info": {
```

```

    "id" : 2,
    "type" : "counter"
  },
  "status" : {
    "limit" : false,
    "overflow" : false,
    "reset" : true
  },
  "timestamp" : {
    "string" : "Tue, 24 Jan 2023 19:59:05 GMT",
    "unix" : 1674590345
  },
  "value" : 0
}, {
  "cot" : {
    "cyclic" : false,
    "event" : false,
    "interrogation" : true,
    "limit" : false
  },
  "info" : {
    "id" : 3,
    "type" : "counter"
  },
  "status" : {
    "limit" : false,
    "overflow" : false,
    "reset" : true
  },
  "timestamp" : {
    "string" : "Tue, 24 Jan 2023 19:59:05 GMT",
    "unix" : 1674590345
  },
  "value" : 0
}]
},
"device" : {
  "batteryLevel" : 0,
  "deviceStatus" : {
    "batteryPowered" : false,
    "bufferOverflow" : false,
    "configurationError" : false,
    "confirmationTimeout" : false,
    "deviceRestarted" : false,
    "lowSupplyVoltage" : false,
    "timeSynced" : true,
    "txCreditsConsumed" : false
  },
  "info" : {
    "deviceDesignation" : "Cluey-AM",
    "deviceId" : 17,
    "deviceManufacturer" : "comtac AG",
    "deviceVersion" : 3
  }
}
},
"payloadLength" : 24,
"port" : 21,
"portFunction" : "CNT_DATA"
},
"warnings" : []
}
}

```

### 13.3.5 General interrogation of analogue values (downlink port 23)

With this downlink message, the current analogue values can be requested. All or selected analogue values can be requested. The analogue values are selected by setting the corresponding bit (0..15, corresponds to message 1...16) in the interrogation mask. Only the analogue values that are activated are delivered.

The general interrogation message is sent with a



Dynamic analogue value data packet (uplink port 23)

or with a



Static data packet (uplink port 3)

answered, depending on the



Payload format setting.

In this case, the analogue values are marked with the transmission cause COT= Interrogation(INT).

| Content            | Structure |                        |   |   |   |   |   |   |   |  | Size [bytes] | Remark |
|--------------------|-----------|------------------------|---|---|---|---|---|---|---|--|--------------|--------|
| Command            | Byte \Bit | 7                      | 6 | 5 | 4 | 3 | 2 | 1 | 0 |  | 1            |        |
|                    | 1         | 0x20                   |   |   |   |   |   |   |   |  |              |        |
| Interrogation Mask | Byte \Bit | 7                      | 6 | 5 | 4 | 3 | 2 | 1 | 0 |  | 2            |        |
|                    | 1         | Interrogation Mask MSB |   |   |   |   |   |   |   |  |              |        |
|                    | 2         | Interrogation Mask LSB |   |   |   |   |   |   |   |  |              |        |

Example:

| Port | Data   | Result   |                                 |
|------|--------|----------|---------------------------------|
| 23   | Hex    | 20 00 01 | Request analogue value 1        |
|      | Base64 | IAAB     |                                 |
| 23   | Hex    | 20 00 04 | Requesting the analogue value 3 |
|      | Base64 | IAAE     |                                 |
| 23   | Hex    | 20 FF FF | Request all analogue values *   |
|      | Base64 | IP//     |                                 |

\*Reply telegram example

Base64: EQMEAWPQOVpUSAAABVQB7wAABWSQAAAA=

Hex: 1103040163d0395a54480000000055401ef00000564900000000

Decoded payload:

```
{
  "data": {
    "decoder": {
      "info": "comtac Cluey",
      "version": "00.07"
    },
    "payload": {
      "data": {
        "analogInputs": [ {
          "cot": {
            "cyclic": false,
            "event": false,
            "interrogation": true,
            "limit": false
          },
          "info": {
            "id": 4,
            "type": analogueValue
          }
        }
      ],
      "status": {
```

```

    "invalid" : true,
    "limit1" : false,
    "limit2" : false,
    "overflow" : false
  },
  "timestamp" : {
    "string" : "Tue, 24 Jan 2023 20:02:34 GMT",
    "unix" : 1674590554
  },
  "value" : 0
}, {
  "cot" : {
    "cyclic" : false,
    "event" : false,
    "interrogation" : true,
    "limit" : false
  },
  "info" : {
    "id" : 5,
    "type" : analogueValue
  },
  "status" : {
    "invalid" : false,
    "limit1" : false,
    "limit2" : false,
    "overflow" : false
  },
  "timestamp" : {
    "string" : "Tue, 24 Jan 2023 20:02:34 GMT",
    "unix" : 1674590554
  },
  "value" : 7920
}, {
  "cot" : {
    "cyclic" : false,
    "event" : false,
    "interrogation" : true,
    "limit" : false
  },
  "info" : {
    "id" : 6,
    "type" : analogueValue
  },
  "status" : {
    "invalid" : true,
    "limit1" : true,
    "limit2" : false,
    "overflow" : false
  },
  "timestamp" : {
    "string" : "Tue, 24 Jan 2023 20:02:34 GMT",
    "unix" : 1674590554
  },
  "value" : 0
}]
},
"device" : {
  "batteryLevel" : 0,
  "deviceStatus" : {
    "batteryPowered" : false,
    "bufferOverflow" : false,
    "configurationError" : false,
    "confirmationTimeout" : false,
    "deviceRestarted" : false,
    "lowSupplyVoltage" : false,
    "timeSynced" : true,
    "txCreditsConsumed" : false
  },
  "info" : {
    "deviceDesignation" : "Cluey-AM",
    "deviceId" : 17,
    "deviceManufacturer" : "comtac AG",

```

```

    "deviceVersion" : 3
  }
}
},
"payloadLength" : 26,
"port" : 23,
"portFunction" : "AI_DATA"
},
"warnings" : []
}

```

### 13.3.6 Control outputs (downlink port 20)

These downlink messages can be used to control the digital outputs of the Cluey. Individual or several outputs can be controlled with one message. The message does not trigger an uplink telegram.

Only outputs activated by the parameter



OS\_Enable

are activated.



The state of an output can be read back when the associated digital input is activated and operated in active mode. If the change event for the input is activated, the state of the output when it changes is sent with a corresponding digital message telegram. Likewise, if the message transmission is cyclic or by query, the current state of the output is sent in the message telegram.

#### 13.3.6.1 Statically control outputs (downlink port 20)

The downlink message allows static setting or resetting of the digital outputs. Static control is only possible if the



OS\_Mode

is set to static in the configuration.

One or more outputs can be controlled. Only the outputs that are selected with the Select Mask are controlled. A bit which has been set in the Select Mask at the bit position corresponding to the output, selects the output. A 1 or 0 at the bit position corresponding to an output determines whether the output is switched on or off.

Please note that the behaviour of the output may be inverted in relation to the control if the inversion is compensated by the parameter



OS\_Invert

who is active.

| Content     | Structure |                 |   |   |   |   |   |   |   |  | Size [bytes] | Remark  |  |
|-------------|-----------|-----------------|---|---|---|---|---|---|---|--|--------------|---|--|
| Command     | Byte \Bit | 7               | 6 | 5 | 4 | 3 | 2 | 1 | 0 |  | 1            |   |  |
|             | 1         | 0x32            |   |   |   |   |   |   |   |  |              |   |  |
| Set Value   | Byte \Bit | 7               | 6 | 5 | 4 | 3 | 2 | 1 | 0 |  | 2            | 1 at the bit position sets the corresponding output , 0 resets it |  |
|             | 1         | Set Value MSB   |   |   |   |   |   |   |   |  |              |   |  |
|             | 2         | Set Value LSB   |   |   |   |   |   |   |   |  |              |   |  |
| Select Mask | Byte \Bit | 7               | 6 | 5 | 4 | 3 | 2 | 1 | 0 |  | 2            | 1 at the bit position selects                                     |  |
|             | 1         | Select Mask MSB |   |   |   |   |   |   |   |  |              |   |  |

|  |   |                 |  |  |  |
|--|---|-----------------|--|--|--|
|  | 2 | Select Mask LSB |  |  | the corresponding output for control. With 0, the output remains unchanged |
|--|---|-----------------|--|--|--|

**Examples:**

| Port | Data   | Result         |   |
|------|--------|----------------|---|
| 20   | Hex    | 32 FF FF 00 01 | Switch on output 1                      |
|      | Base64 | Mv//AAE=       |   |
| 20   | Hex    | 32 FF FF 00 02 | Switch on output 2                      |
|      | Base64 | Mv//AAI=       |   |
| 20   | Hex    | 32 FF FF 00 04 | Switch on output 3                      |
|      | Base64 | Mv//AAQ=       |   |
| 20   | Hex    | 32 FF FF 00 08 | Switch on output 4                      |
|      | Base64 | Mv//AAg=       |   |
| 20   | Hex    | 32 00 00 00 01 | Switch off output 1                     |
|      | Base64 | MgAAAAE=       |   |
| 20   | Hex    | 32 00 00 00 02 | Switch off output 2                     |
|      | Base64 | MgAAAAI=       |   |
| 20   | Hex    | 32 00 00 00 04 | Switch off output 3                     |
|      | Base64 | MgAAAAQ=       |   |
| 20   | Hex    | 32 00 00 00 08 | Switch off output 4                     |
|      | Base64 | MgAAAAg=       |   |
| 20   | Hex    | 32 00 01 00 05 | Switch off output 3, switch on output 1 |
|      | Base64 | MgABAAU=       |   |
| 20   | Hex    | 32 00 04 00 05 | Switch on output 3, switch off output 1 |
|      | Base64 | MgAEAAU=       |   |

**13.3.6.2 Output wiper (downlink port 20)**

The downlink message can be output as wiper pulses via the digital outputs. The pulse duration can also be sent optionally, otherwise the pulse duration corresponds to the configured value in the configuration file.



Parameters: OS\_WiperTime

The wiper control is only possible if the



OS\_Mode

is set to wiper in the configuration.

A bit set at the output bit position in the select mask determines which output(s) is/are controlled.

**13.3.6.3 Output wiper with configured duration (downlink port 20)**

With the following downlink message, the wiper is output with the wipe duration set in the configuration file.

| Content     | Structure |                 |   |   |   |   |   |   |   |  | Size [bytes] | Remark   |
|-------------|-----------|-----------------|---|---|---|---|---|---|---|--|--------------|--|
| Command     | Byte \Bit | 7               | 6 | 5 | 4 | 3 | 2 | 1 | 0 |  | 1            |  |
|             | 1         | 0x32            |   |   |   |   |   |   |   |  |              |  |
| Select Mask | Byte \Bit | 7               | 6 | 5 | 4 | 3 | 2 | 1 | 0 |  | 2            | 1 at the bit position selects the corresponding output for control. With 0, the output remains unchanged |
|             | 1         | Select Mask MSB |   |   |   |   |   |   |   |  |              |  |
|             | 2         | Select Mask LSB |   |   |   |   |   |   |   |  |              |  |

**Examples:**

| Port | Data   | Result   |                                |
|------|--------|----------|--------------------------------|
| 20   | Hex    | 33 00 01 | Output wiper to output 1       |
|      | Base64 | MwAB     |                                |
| 20   | Hex    | 33 00 02 | Output wiper to output 2       |
|      | Base64 | MwAC     |                                |
| 20   | Hex    | 33 00 04 | Output wiper to output 3       |
|      | Base64 | MwAE     |                                |
| 20   | Hex    | 33 00 08 | Output wiper to output 4       |
|      | Base64 | MwAI     |                                |
| 20   | Hex    | 33 00 05 | Output wiper to output 1 and 3 |
|      | Base64 | MwAF     |                                |

**13.3.6.4 Output wiper with controlled duration (downlink port 20)**

The wiper is output with the following downlink message, where the desired wipe duration is also sent in the message.

It should be noted that the wiper durations for all outputs must be transmitted.

Currently, only 4 outputs are available, therefore only 4 wipe durations must be transmitted. The wipe duration is given in milliseconds.

The wiper durations stored in the configuration file are not changed by the message.

| Content                 | Structure |                    |   |   |   |   |   |   |   |  | Size [bytes] | Remark   |
|-------------------------|-----------|--------------------|---|---|---|---|---|---|---|--|--------------|--|
| Command                 | Byte \Bit | 7                  | 6 | 5 | 4 | 3 | 2 | 1 | 0 |  | 1            |  |
|                         | 1         | 0x33               |   |   |   |   |   |   |   |  |              |  |
| Select Mask             | Byte \Bit | 7                  | 6 | 5 | 4 | 3 | 2 | 1 | 0 |  | 2            | 1 at the bit position selects the corresponding output for control. With 0, the output remains unchanged |
|                         | 1         | Select Mask MSB    |   |   |   |   |   |   |   |  |              |  |
|                         | 2         | Select Mask LSB    |   |   |   |   |   |   |   |  |              |  |
| Wiper Duration Output 1 | Byte \Bit | 7                  | 6 | 5 | 4 | 3 | 2 | 1 | 0 |  | 2            | Wipe duration for output 1   |
|                         | 1         | Wiper Duration MSB |   |   |   |   |   |   |   |  |              |  |
|                         | 2         | Wiper Duration LSB |   |   |   |   |   |   |   |  |              |  |



|                         |           |                    |   |   |   |   |   |   |   |   |   |
|-------------------------|-----------|--------------------|---|---|---|---|---|---|---|---|---|
| Wiper Duration Output 2 | Byte \Bit | 7                  | 6 | 5 | 4 | 3 | 2 | 1 | 0 | 2 | Wipe duration for output 2 (optional, if only output 1 is controlled)       |
|                         | 1         | Wiper Duration MSB |   |   |   |   |   |   |   |   |   |
|                         | 2         | Wiper Duration LSB |   |   |   |   |   |   |   |   |   |
| Wiper Duration Output 3 | Byte \Bit | 7                  | 6 | 5 | 4 | 3 | 2 | 1 | 0 | 2 | Wipe duration for (optional, if only output 1 & 2 is controlled)output 3    |
|                         | 1         | Wiper Duration MSB |   |   |   |   |   |   |   |   |   |
|                         | 2         | Wiper Duration LSB |   |   |   |   |   |   |   |   |   |
| Wiper Duration Output 4 | Byte \Bit | 7                  | 6 | 5 | 4 | 3 | 2 | 1 | 0 | 2 | Wipe duration for output 4 (optional, if only output 1,2 & 3 is controlled) |
|                         | 1         | Wiper Duration MSB |   |   |   |   |   |   |   |   |   |
|                         | 2         | Wiper Duration LSB |   |   |   |   |   |   |   |   |   |

**Examples;**

Wipe duration output 1: 500ms → 0x01f4.  
 Wipe duration output 2: 600ms → 0x0258.  
 Wipe duration output 3: 800ms → 0x0320.  
 Wipe duration output 4: 1s → 0x03E8.

| Port | Data   | Result                             |   |
|------|--------|------------------------------------|---|
| 20   | Hex    | 33 00 01 F4 (02 58 03 20 03 E8)    | Output wiper with 500ms duration on output 1 (bytes in brackets are not needed) |
|      | Base64 | MwABAFQCWAMgA+g=                   |   |
| 20   | Hex    | 33 00 02 01 F4 02 58 (03 20 03 E8) | Output wiper with 600ms duration on output 2 (bytes in brackets are not needed) |
|      | Base64 | MwACAFQCWAMgA+g=                   |   |
| 20   | Hex    | 33 00 04 01 F4 02 58 03 20 (03 E8) | Output wiper with 800ms duration on output 3 (bytes in brackets are not needed) |
|      | Base64 | MwAEAFQCWAMgA+g=                   |   |
| 20   | Hex    | 33 00 04 01 F4 02 58 03 20 03 E8   | Output wiper with 1s duration on output 4                                       |
|      | Base64 | MwAEAFQCWAMgA+g=                   |   |
| 20   | Hex    | 33 00 05 01 F4 02 58 03 20 (03 E8) | Output wiper on output 1 (500ms) and 3(800ms)                                   |
|      | Base64 | MwAFAFQCWAMgA+g=                   |   |

**13.3.7 Configuration parameter query (downlink port 100)**

The following downlink messages can be used to query the configuration data of the Cluey.

**13.3.8 Query all configuration parameters (downlink port 100)**

The following downlink message allows you to query all configuration parameters.

As this is very large data, the uplink response will usually be split into several data packets.

| Content      | Structure | Size [bytes] | Remark |   |   |   |   |   |   |   |  |
|--------------|-----------|--------------|--------|---|---|---|---|---|---|---|--|
| Command      | Byte \Bit | 7            | 6      | 5 | 4 | 3 | 2 | 1 | 0 | 1 |  |
|              | 1         | 0xFE         |        |   |   |   |   |   |   |   |  |
| Parameter ID | Byte \Bit | 7            | 6      | 5 | 4 | 3 | 2 | 1 | 0 | 1 |  |
|              | 1         | 0xFF         |        |   |   |   |   |   |   |   |  |



Decoded payload:

```
"data" : {
  "decoder" : {
    "info" : "comtac Cluey",
    "version" : "00.07"
  },
  "payload" : {
    "data" : {
      "parameters" : [ {
        "name" : "LABEL",
        "value" : "Cluey AM "
      } ]
    },
    "device" : {
      "batteryLevel" : 0,
      "deviceStatus" : {
        "batteryPowered" : false,
        "bufferOverflow" : false,
        "configurationError" : false,
        "confirmationTimeout" : false,
        "deviceRestarted" : false,
        "lowSupplyVoltage" : false,
        "timeSynced" : true,
        "txCreditsConsumed" : false
      },
      "info" : {
        "deviceDesignation" : "Cluey-AM",
        "deviceId" : 17,
        "deviceManufacturer" : "comtac AG",
        "deviceVersion" : 3
      }
    },
    "payloadLength" : 36,
    "port" : 100,
    "portFunction" : "CONFIG"
  },
  "warnings" : [ ]
}
```

---

**13.3.9.2 Example: Query parameter "IS\_DelayRising" (ID=0x10)**

Content of the configuration file:

IS\_DelayRising=00100;00100;00100;00100;00100;00100;00100;00100 (0..65535)

Query message (downlink)

| Port | Data   |          | Result  |
|------|--------|----------|---|
| 100  | Hex    | FE 01 10 | Query IS_DelayRising, telegram contains an ID, ID -Label = 0x10 |
|      | Base64 | /gEQ     |   |

Reply message(uplink):

Base64: EQMEARAQAGQAZABkAGQAZABkAGQAZA==

Hex: 11030401 10 10 0064 0064 0064 0064 0064 0064 0064 0064

Structure:

| Header      | ID | Size                | Value1 | Value2 | Value3 | Value4 | Value5 | Value6 | Value7 | Value8 |
|-------------|----|---------------------|--------|--------|--------|--------|--------|--------|--------|--------|
| 11 03 04 01 | 10 | 10<br>= 8 * 2 bytes | 0064   | 0064   | 0064   | 0064   | 0064   | 0064   | 0064   | 0064   |

Decoded payload:

```
{
  "data": {
    "decoder": {
      "info": "comtac Cluey",
      "version": "00.07"
    },
    "payload": {
      "data": {
        "parameters": [ {
          "name": "IS_DELAY_RISING",
          "unit": "ms",
          "values": [ 100, 100, 100, 100, 100, 100, 100 ]
        } ]
      },
      "device": {
        "batteryLevel": 0,
        "deviceStatus": {
          "batteryPowered": false,
          "bufferOverflow": false,
          "configurationError": false,
          "confirmationTimeout": false,
          "deviceRestarted": false,
          "lowSupplyVoltage": false,
          "timeSynced": true,
          "txCreditsConsumed": false
        },
        "info": {
          "deviceDesignation": "Cluey-AM",
          "deviceId": 17,
          "deviceManufacturer": "comtac AG",
          "deviceVersion": 3
        }
      }
    },
    "payloadLength": 22,
    "port": 100,
    "portFunction": "CONFIG"
  },
  "warnings": []
}
```

**13.3.9.3 Example: Query parameter " IS\_Enable" (ID=0x0C)**

Content of the configuration file:

IS\_Enable=1;1;1;1;0;0;0 (0: not enabled, 1: enabled)

Query message (downlink)

| Port | Data   |          | Result  |
|------|--------|----------|---|
| 100  | Hex    | FE 01 0C | Query IS_Enable, telegram contains an ID, ID = 0x0C |
|      | Base64 | /gEM     |   |

Reply message(uplink):

Base64: EQMEAQwCAAc=

Hex: 11030401 0c 02 0007

Structure:

| Header      | ID | Size                    | Value = 0x0007 = 0b0000 0000 0111 = IS_Enable 16...1 |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
|-------------|----|-------------------------|--|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 11 03 04 01 | 1c | 02<br>= 2 Bytes= 16Bits | 0  | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 |

|  |  |  |                   |                   |                   |                   |                   |                   |                   |                   |                   |                   |                   |                   |                   |                 |                 |                 |
|--|--|--|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|-----------------|-----------------|-----------------|
|  |  |  | =dis<br>abl<br>ed | =dis<br>abl<br>ed | =dis<br>abl<br>ed | =dis<br>abl<br>ed | =dis<br>abl<br>ed | =dis<br>abl<br>ed | =dis<br>abl<br>ed | =dis<br>abl<br>ed | =dis<br>abl<br>ed | =dis<br>abl<br>ed | =dis<br>abl<br>ed | =dis<br>abl<br>ed | =dis<br>abl<br>ed | ena<br>ble<br>d | ena<br>ble<br>d | ena<br>ble<br>d |
|--|--|--|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|-----------------|-----------------|-----------------|

Decoded payload:

```
{
  "data": {
    "decoder": {
      "info": "comtac Cluey",
      "version": "00.07"
    },
    "payload": {
      "data": {
        "parameters": [ {
          "name": "IS_ENABLE",
          "value": "0000000000111"
        } ]
      },
      "device": {
        "batteryLevel": 0,
        "deviceStatus": {
          "batteryPowered": false,
          "bufferOverflow": false,
          "configurationError": false,
          "confirmationTimeout": false,
          "deviceRestarted": false,
          "lowSupplyVoltage": false,
          "timeSynced": true,
          "txCreditsConsumed": false
        },
        "info": {
          "deviceDesignation": "Cluey-AM",
          "deviceId": 17,
          "deviceManufacturer": "comtac AG",
          "deviceVersion": 3
        }
      },
      "payloadLength": 8,
      "port": 100,
      "portFunction": "CONFIG"
    },
    "warnings": [ ]
  }
}
```

### 13.3.9.4 Example: Query parameter "IS\_CounterMode" (ID=0x1D)

Content of the configuration file:

IS\_CounterMode=0;0;0;0;0;0 (0: pulse mode, 1: operating time mode)

Query message (downlink)

| Port | Data   |          | Result  |
|------|--------|----------|---|
| 100  | Hex    | FE 01 1D | Query IS_CounterMode, telegram contains an ID, ID -Label = 0x1D |
|      | Base64 | /gEd     |   |

Reply message (uplink):

Base64: EQMEAR0CAAA=

Hex: 110304011d020000

Structure:

| Header      | ID | Size                    | Value = 0x0000 = 0b0000 0000 0000 = counter-Mode 16...1 |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
|-------------|----|-------------------------|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 11 03 04 01 | 1D | 02<br>= 2 Bytes= 16Bits | 0   | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Decoded payload:

```
{
  "applicationID" : "1",
  {
    "data" : {
      "decoder" : {
        "info" : "comtac Cluey",
        "version" : "00.07"
      },
      "payload" : {
        "data" : {
          "parameters" : [ {
            "name" : "IS_COUNTER_MODE",
            "values" : [ "pulse", "pulse", "pulse", "pulse", "pulse", "pulse", "pulse", "pulse", "pulse", "pulse", "pulse", "pulse", "pulse", "pulse" ]
          } ]
        },
        "device" : {
          "batteryLevel" : 0,
          "deviceStatus" : {
            "batteryPowered" : false,
            "bufferOverflow" : false,
            "configurationError" : false,
            "confirmationTimeout" : false,
            "deviceRestarted" : false,
            "lowSupplyVoltage" : false,
            "timeSynced" : true,
            "txCreditsConsumed" : false
          },
          "info" : {
            "deviceDesignation" : "Cluey-AM",
            "deviceId" : 17,
            "deviceManufacturer" : "comtac AG",
            "deviceVersion" : 3
          }
        },
        "payloadLength" : 8,
        "port" : 100,
        "portFunction" : "CONFIG"
      },
      "warnings" : [ ]
    }
  }
}
```

**13.3.9.5 Example: Query parameter " AIS\_Enable" (ID=0x21)**

Content of the configuration file:

AIS\_Enable=0;0;0;2;0;0 (0: not enabled, 1: 0-10V, 2: 0-20mA)

Query message (downlink)

| Port | Data   | Result  |
|------|--------|---|
| 100  | Hex    | FE 01 21  |
|      | Base64 | /gEh  |
|      |        | Query IS_DelayRising, telegram contains an ID, ID -Label = 0x21 |

Reply message(uplink):

Base64: EQMEASEQAAAAAAAAIAAgACAAAA==

Hex: 11030401 21 10 0000 0000 0002 0002 0000 0000

Structure:

| Header   | ID | Size                | Value1            | Value2            | Value3            | Value4            | Value5            | Value6            | Value7            | Value8            |
|----------|----|---------------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|-------------------|
| 11030401 | 21 | 10<br>= 8 * 2 bytes | 0000<br>=disabled | 0000<br>=disabled | 0000<br>=disabled | 0002<br>="0-20mA" | 0002<br>="0-20mA" | 0002<br>="0-20mA" | 0000<br>=disabled | 0000<br>=disabled |

Decoded payload:

```
{
  "data" : {
    "decoder" : {
      "info" : "comtac Cluey",
      "version" : "00.07"
    },
    "payload" : {
      "data" : {
        "parameters" : [ {
          "name" : "AIS_ENABLE",
          "values" : [ "disabled", "disabled", "disabled", "0-20mA", "0-20mA", "0-20mA", "disabled", "disabled" ]
        } ]
      },
      "device" : {
        "batteryLevel" : 0,
        "deviceStatus" : {
          "batteryPowered" : false,
          "bufferOverflow" : false,
          "configurationError" : false,
          "confirmationTimeout" : false,
          "deviceRestarted" : false,
          "lowSupplyVoltage" : false,
          "timeSynced" : true,
          "txCreditsConsumed" : false
        },
        "info" : {
          "deviceDesignation" : "Cluey-AM",
          "deviceId" : 17,
          "deviceManufacturer" : "comtac AG",
          "deviceVersion" : 3
        }
      }
    },
    "payloadLength" : 22,
    "port" : 100,
    "portFunction" : "CONFIG"
  },
  "warnings" : []
}
```

### 13.3.10 Change configuration parameters (downlink port 100)

Parameters can also be changed via downlink message. In doing so, the values are changed permanently and are then also to be kept in the configuration file accordingly.

The structure of the downlink message is as follows.

It begins with the parameter ID that addresses the parameter to be changed. Followed by a length byte that contains the number of bytes that follow.


This is followed by one or more bytes for the parameter value. The number of bytes for the parameter value can be taken from the parameter table.

For configuration parameters that form an array of values (several comma-separated values per line in the configuration file), a bit mask following the parameter value must be used to select which of the array values (index) is to be changed.

The position of the bit set in the mask (0...15) determines the index of the parameter. The index 0 selects the first parameter of a line. If, although the parameter is an array, there is no selection mask, all values of the parameter are set to the same parameter value.

In this case, this must be taken into account accordingly in the length byte.

Structure of the request telegram

| Content                       | Structure  | Size [bytes] | Remark |   |   |   |   |   |   |   |   |                                |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |  |  |  |  |  |  |  |  |       |                       |
|-------------------------------|--|--------------|--------|---|---|---|---|---|---|---|---|--------------------------------|--|--|--|--|--|--|--|-----|--|--|--|--|--|--|--|--|---|--|--|--|--|--|--|--|--|-------|-----------------------|
| Parameter ID                  | <table border="1"> <thead> <tr> <th>Byte \Bit</th> <th>7</th> <th>6</th> <th>5</th> <th>4</th> <th>3</th> <th>2</th> <th>1</th> <th>0</th> </tr> </thead> <tbody> <tr> <td>1</td> <td colspan="8">0x00...0xFD</td> </tr> </tbody> </table>   | Byte \Bit    | 7      | 6 | 5 | 4 | 3 | 2 | 1 | 0 | 1 | 0x00...0xFD                    |  |  |  |  |  |  |  | 1   | See  Parameter ID's   |  |  |  |  |  |  |  |   |  |  |  |  |  |  |  |  |       |                       |
| Byte \Bit                     | 7  | 6            | 5      | 4 | 3 | 2 | 1 | 0 |   |   |   |                                |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |  |  |  |  |  |  |  |  |       |                       |
| 1                             | 0x00...0xFD  |              |        |   |   |   |   |   |   |   |   |                                |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |  |  |  |  |  |  |  |  |       |                       |
| Number of the following bytes | <table border="1"> <thead> <tr> <th>Byte \Bit</th> <th>7</th> <th>6</th> <th>5</th> <th>4</th> <th>3</th> <th>2</th> <th>1</th> <th>0</th> </tr> </thead> <tbody> <tr> <td>1</td> <td colspan="8">N + M</td> </tr> </tbody> </table>   | Byte \Bit    | 7      | 6 | 5 | 4 | 3 | 2 | 1 | 0 | 1 | N + M                          |  |  |  |  |  |  |  |     | Number of bytes (N) for the value, plus number of bytes (M=2) for the selection mask that may be necessary depending on the addressed parameter Mask |  |  |  |  |  |  |  |   |  |  |  |  |  |  |  |  |       |                       |
| Byte \Bit                     | 7  | 6            | 5      | 4 | 3 | 2 | 1 | 0 |   |   |   |                                |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |  |  |  |  |  |  |  |  |       |                       |
| 1                             | N + M  |              |        |   |   |   |   |   |   |   |   |                                |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |  |  |  |  |  |  |  |  |       |                       |
| Value according to parameter  | <table border="1"> <thead> <tr> <th>Byte \Bit</th> <th>7</th> <th>6</th> <th>5</th> <th>4</th> <th>3</th> <th>2</th> <th>1</th> <th>0</th> </tr> </thead> <tbody> <tr> <td>1</td> <td colspan="8">MSB</td> </tr> <tr> <td>...</td> <td colspan="8"></td> </tr> <tr> <td>N</td> <td colspan="8">LSB</td> </tr> </tbody> </table>        | Byte \Bit    | 7      | 6 | 5 | 4 | 3 | 2 | 1 | 0 | 1 | MSB                            |  |  |  |  |  |  |  | ... |  |  |  |  |  |  |  |  | N | LSB  |  |  |  |  |  |  |  | 1...N | Bytes Parameter value |
| Byte \Bit                     | 7  | 6            | 5      | 4 | 3 | 2 | 1 | 0 |   |   |   |                                |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |  |  |  |  |  |  |  |  |       |                       |
| 1                             | MSB  |              |        |   |   |   |   |   |   |   |   |                                |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |  |  |  |  |  |  |  |  |       |                       |
| ...                           |  |              |        |   |   |   |   |   |   |   |   |                                |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |  |  |  |  |  |  |  |  |       |                       |
| N                             | LSB  |              |        |   |   |   |   |   |   |   |   |                                |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |  |  |  |  |  |  |  |  |       |                       |
| Optional: Mask                | <table border="1"> <thead> <tr> <th>Byte \Bit</th> <th>7</th> <th>6</th> <th>5</th> <th>4</th> <th>3</th> <th>2</th> <th>1</th> <th>0</th> </tr> </thead> <tbody> <tr> <td>1</td> <td colspan="8">MSB (bit15...bit8) of the mask</td> </tr> <tr> <td>2</td> <td colspan="8">LSB (bit7...bit0) of the mask</td> </tr> </tbody> </table> | Byte \Bit    | 7      | 6 | 5 | 4 | 3 | 2 | 1 | 0 | 1 | MSB (bit15...bit8) of the mask |  |  |  |  |  |  |  | 2   | LSB (bit7...bit0) of the mask  |  |  |  |  |  |  |  |   | Selection mask determines the index of the parameter to be changed in a parameter array. |  |  |  |  |  |  |  |       |                       |
| Byte \Bit                     | 7  | 6            | 5      | 4 | 3 | 2 | 1 | 0 |   |   |   |                                |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |  |  |  |  |  |  |  |  |       |                       |
| 1                             | MSB (bit15...bit8) of the mask   |              |        |   |   |   |   |   |   |   |   |                                |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |  |  |  |  |  |  |  |  |       |                       |
| 2                             | LSB (bit7...bit0) of the mask  |              |        |   |   |   |   |   |   |   |   |                                |  |  |  |  |  |  |  |     |  |  |  |  |  |  |  |  |   |  |  |  |  |  |  |  |  |       |                       |

Explanatory examples

| Port | Data        | Result   |
|------|-------------|--|
| 100  | 03 02 00 0A | Set BufferedOperationTimeout to 10s  |
| 100  | 01 01 00    | Set DefaultSupplyMode to external (default: battery)<br>If no external power supply is present, device goes to sleep after 10s |
| 100  | 02 01 00    | Turn off BufferedOperation   |
| 100  | 04 01 00    | Switch to static payload   |
| 100  | 05 01 07    | Enable TS, DI and CNT in static payload  |
| 100  | 05 01 00    | Disable TS, DI and CNT in static payload   |
| 100  | 07 02 00 1E | Set MeasInterval (battery supply) to 30ms  |
| 100  | 06 02 07 D0 | Set MeasInterval (external supply) to 2000ms   |
| 100  | 08 02 00 01 | Set TimeSyncInterval to 1h   |
|      |             |  |



|     |                      |   |
|-----|----------------------|---|
| 100 | 0B 02 00 FF          | Enable all inputs (8 out of possible 16)                            |
| 100 | 0D 02 00 FF          | Invert all inputs (8 out of possible 16)                            |
| 100 | 0E 04 00 FF 00 01    | Enable delay for the first input                                    |
| 100 | 25 02 00 01          | Enable rising event on the first input, all other disabled          |
|     |                      |   |
| 100 | 25 02 00 01 FE 01 25 | Enable rising event on the first input and request new config after |
| 100 | 2D 04 11 5C 00 04    | Set AIS_Limit2 Value for analogue input 3 to 4444                   |
| 100 | 2D 02 11 5C          | Set AIS_Limit2Value for all analogue inputs to 4444                 |

### 13.3.11 Device Info Request (Downlink Port 101)

The following down-link message can be used to request a device uplink telegram.

| Content   | Structure   | Size [bytes] | Remark |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |                                    |
|-----------|---|--------------|--------|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|------------------------------------|
| Command   | <table border="1"> <thead> <tr> <th>Byte \Bit</th> <th>7</th> <th>6</th> <th>5</th> <th>4</th> <th>3</th> <th>2</th> <th>1</th> <th>0</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>1</td> </tr> </tbody> </table> | Byte \Bit    | 7      | 6 | 5 | 4 | 3 | 2 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | RS 1 → Triggers Device Info uplink |
| Byte \Bit | 7   | 6            | 5      | 4 | 3 | 2 | 1 | 0 |   |   |   |   |   |   |   |   |   |   |   |   |                                    |
| 1         | 0   | 0            | 0      | 0 | 0 | 0 | 0 | 1 |   |   |   |   |   |   |   |   |   |   |   |   |                                    |

| Port | Data        | Result                      |
|------|-------------|-----------------------------|
| 101  | Hex 01      | Triggers Device Info uplink |
|      | Base64 AQ== |                             |

Example answer:

Base64: EQMEAQ==

Hex: 11030401

Decoded payload:

```
{
  "data": {
    "decoder": {
      "info": "comtac Cluey",
      "version": "00.07"
    },
    "payload": {
      "device": {
        "batteryLevel": 0,
        "deviceStatus": {
          "batteryPowered": false,
          "bufferOverflow": false,
          "configurationError": false,
          "confirmationTimeout": false,
          "deviceRestarted": false,
          "lowSupplyVoltage": false,
          "timeSynced": true,
          "txCreditsConsumed": false
        },
        "info": {
          "deviceDesignation": "Cluey-AM",
          "deviceId": 17,
          "deviceManufacturer": "comtac AG",
          "deviceVersion": 3
        }
      }
    },
    "payloadLength": 4,
    "port": 101,
    "portFunction": "INFO"
  },
  "warnings": []
}
```

### 13.3.12 Device Reset (Downlink Port 105)

The Cluey can be restarted with the following downlink message. The Cluey behaves in the same way as a restart after voltage connection, i.e. if OTAA has been configured, a join is carried out and then either a static data telegram or dynamic telegrams with digital, counter and analogue values are sent, depending on the payload format setting.

| Content | Structure |   |   |   |   |   |   |   |   |   | Size [bytes] | Remark                     |
|---------|-----------|---|---|---|---|---|---|---|---|---|--------------|----------------------------|
| Command | Byte \Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |   | 1            | Triggers Restart of device |
|         |           | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |              |                            |

| Port | Data   |      | Result     |
|------|--------|------|------------|
| 105  | Hex    | 01   | Unit reset |
|      | Base64 | AQ== |            |